THE ART OF WORLD OF WARCRAFT™







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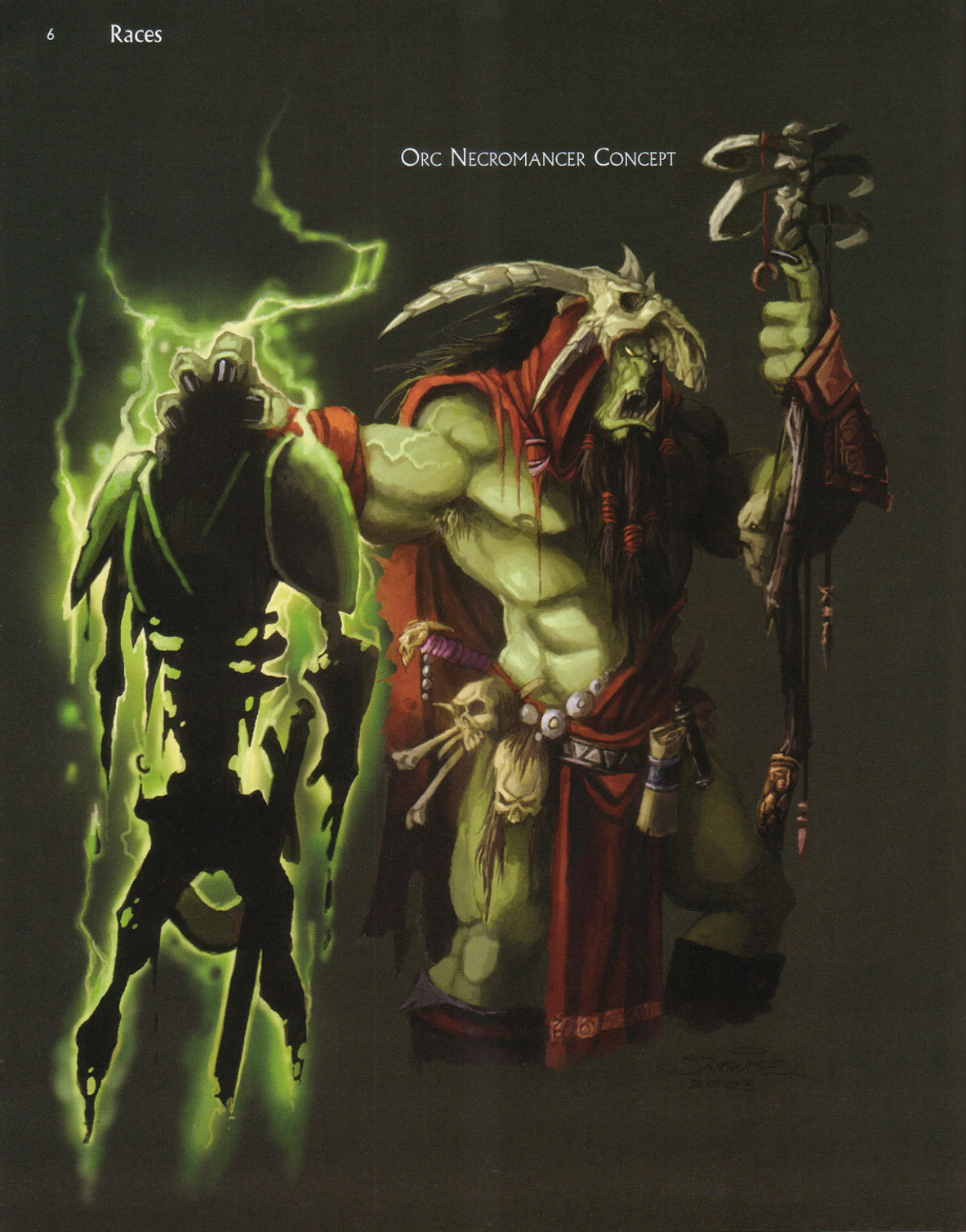
PAGE 196

Races

ORCS







Orc Necromancer Concept



Shaman Concept

Orcish Plate Armor





Veteran Warrior









ORC BEASTMASTER

A Blade Master



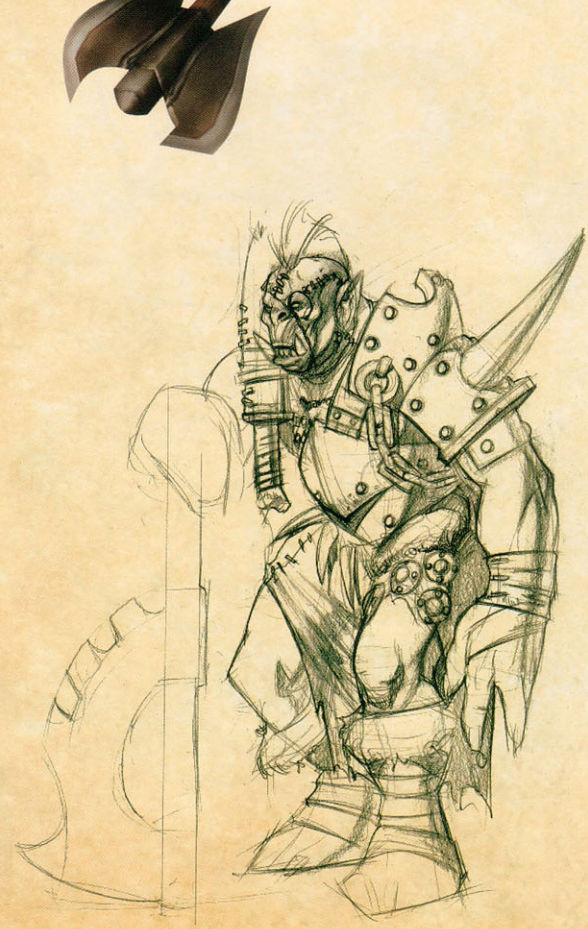
Shaman Sketch




Holy Man
Orc Warrior
To the Victor...



Orc Grunts



Lady Tracker

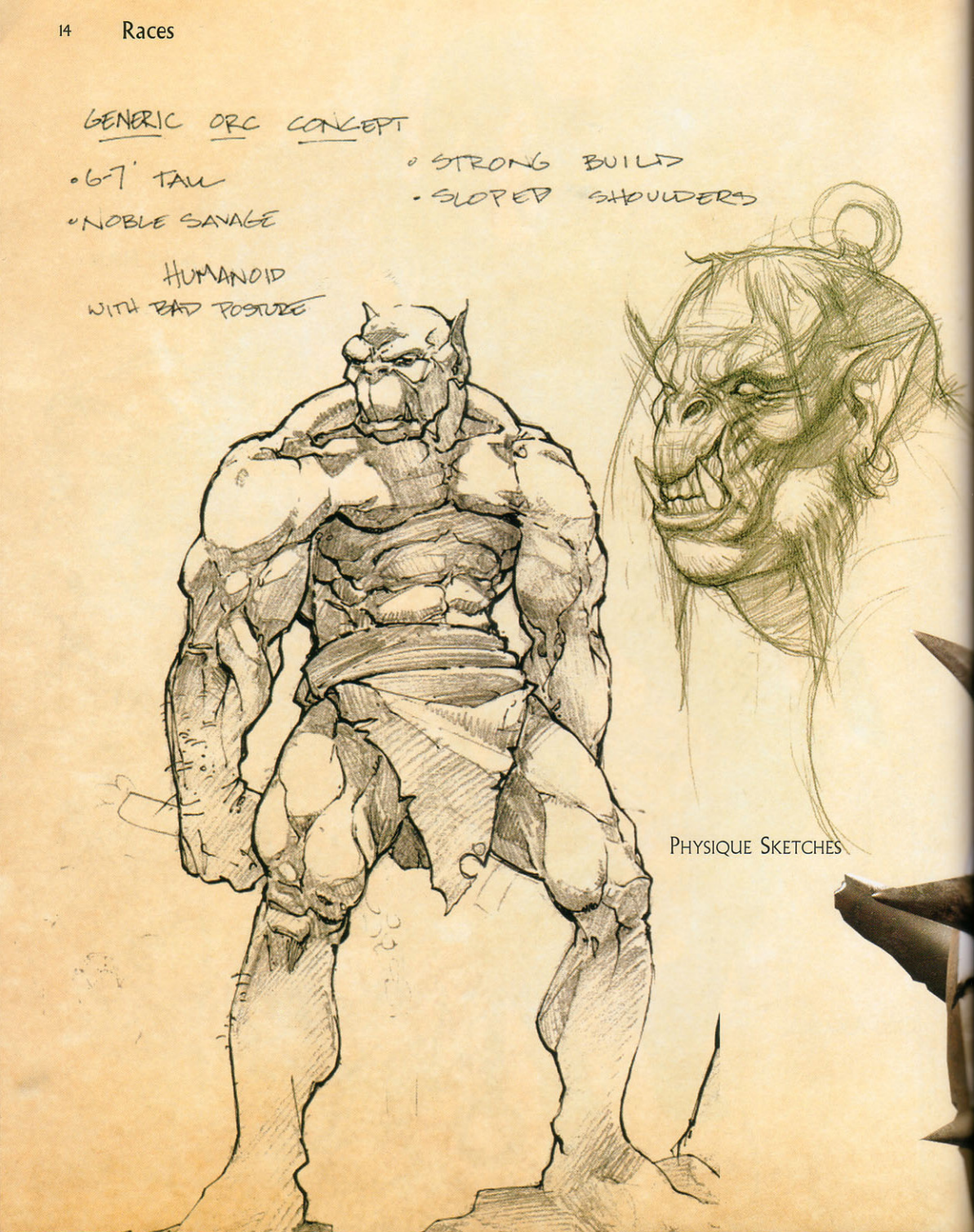




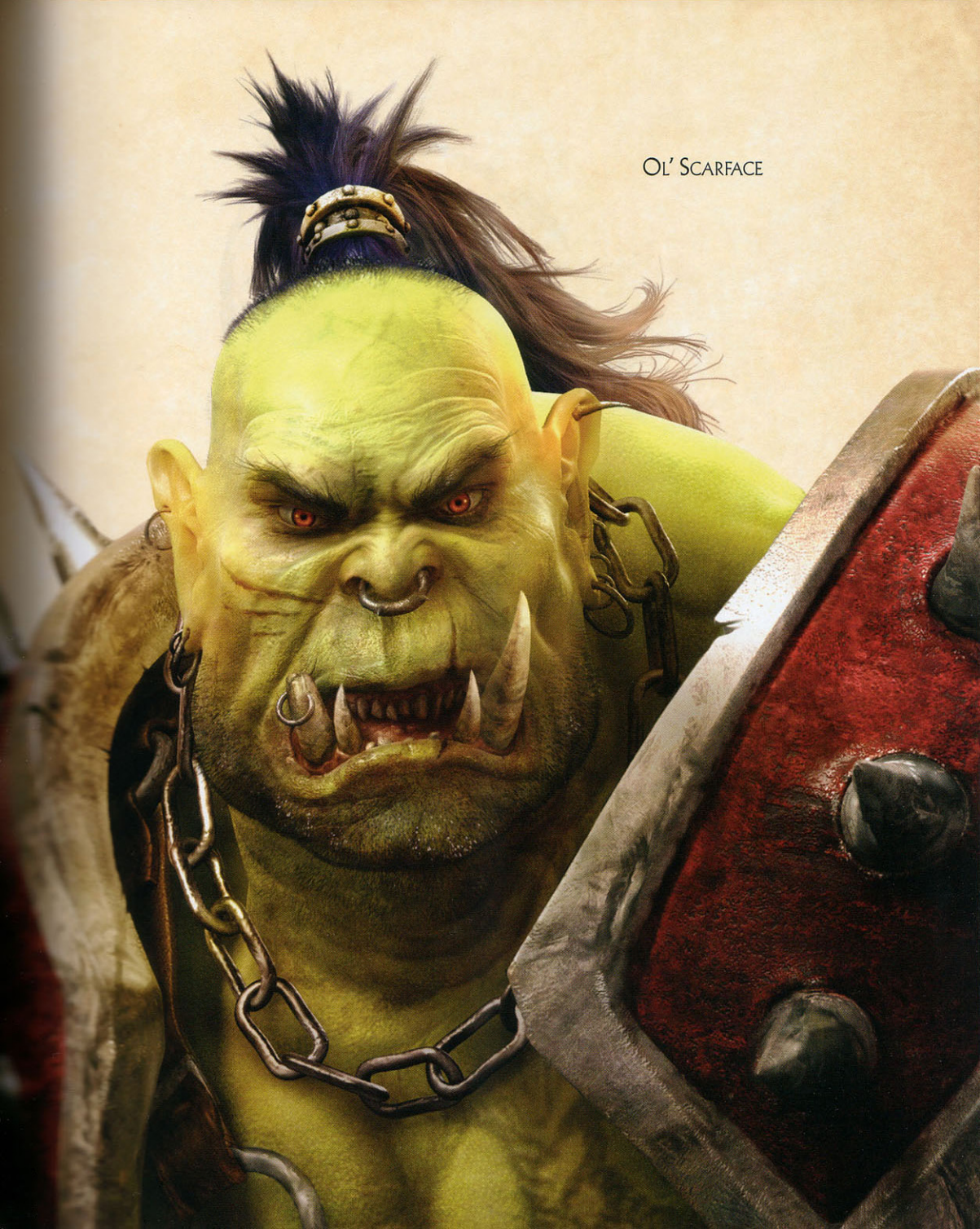
Orc Assassin

Bone Helm





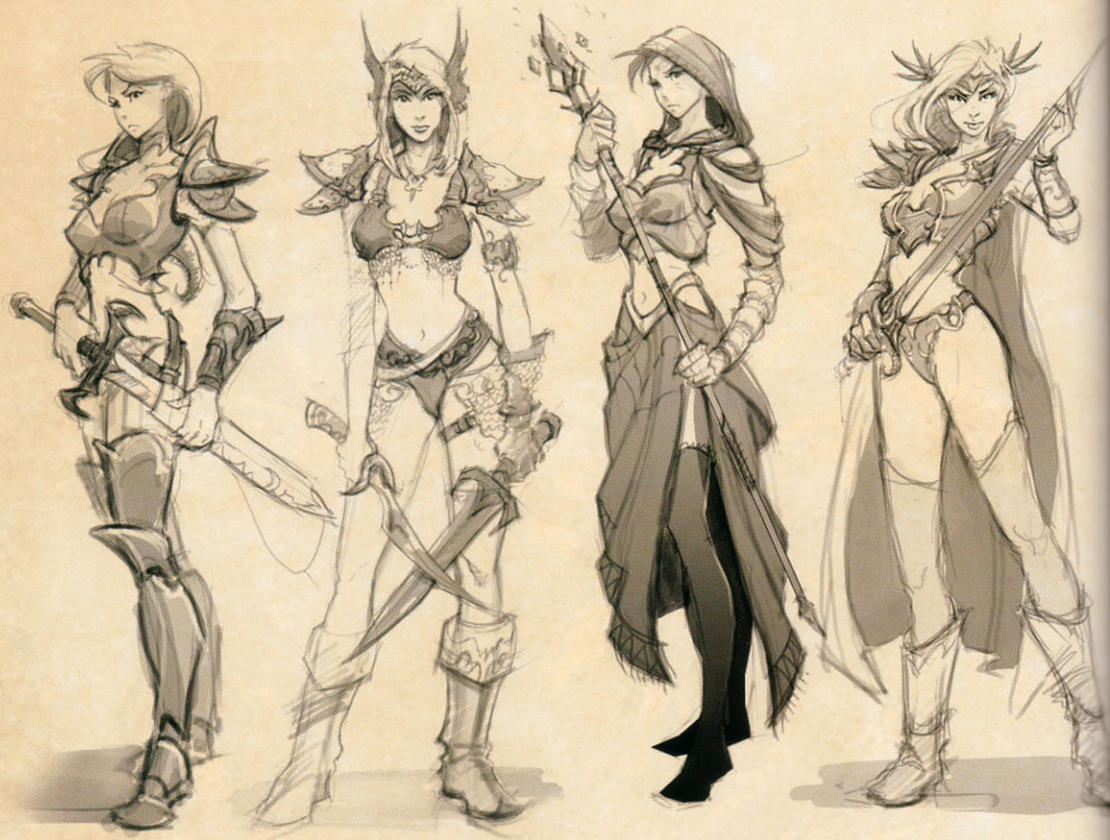
Physique Sketches


Ol' Scarface



HUMANS







Human Mage

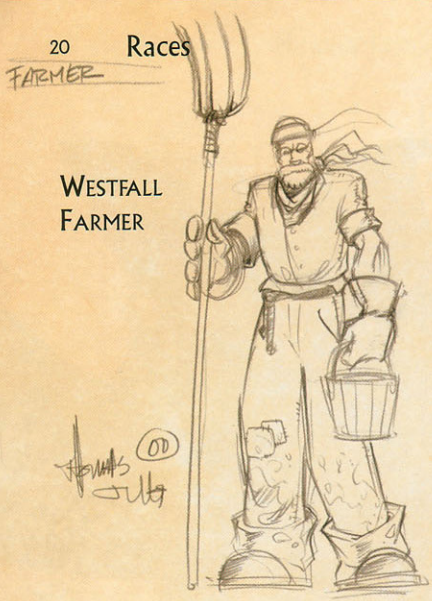


Human Warrior





Human Priest



Westfall Farmer

Weathered Knight



Marksman



Defias Thief

Hostess





Human Paladin



NIGHT ELVES




SAMUISE
02





DWARVES







Engineer

Dwarven Priest





Lady Paladin



WEN RIFLEMAN



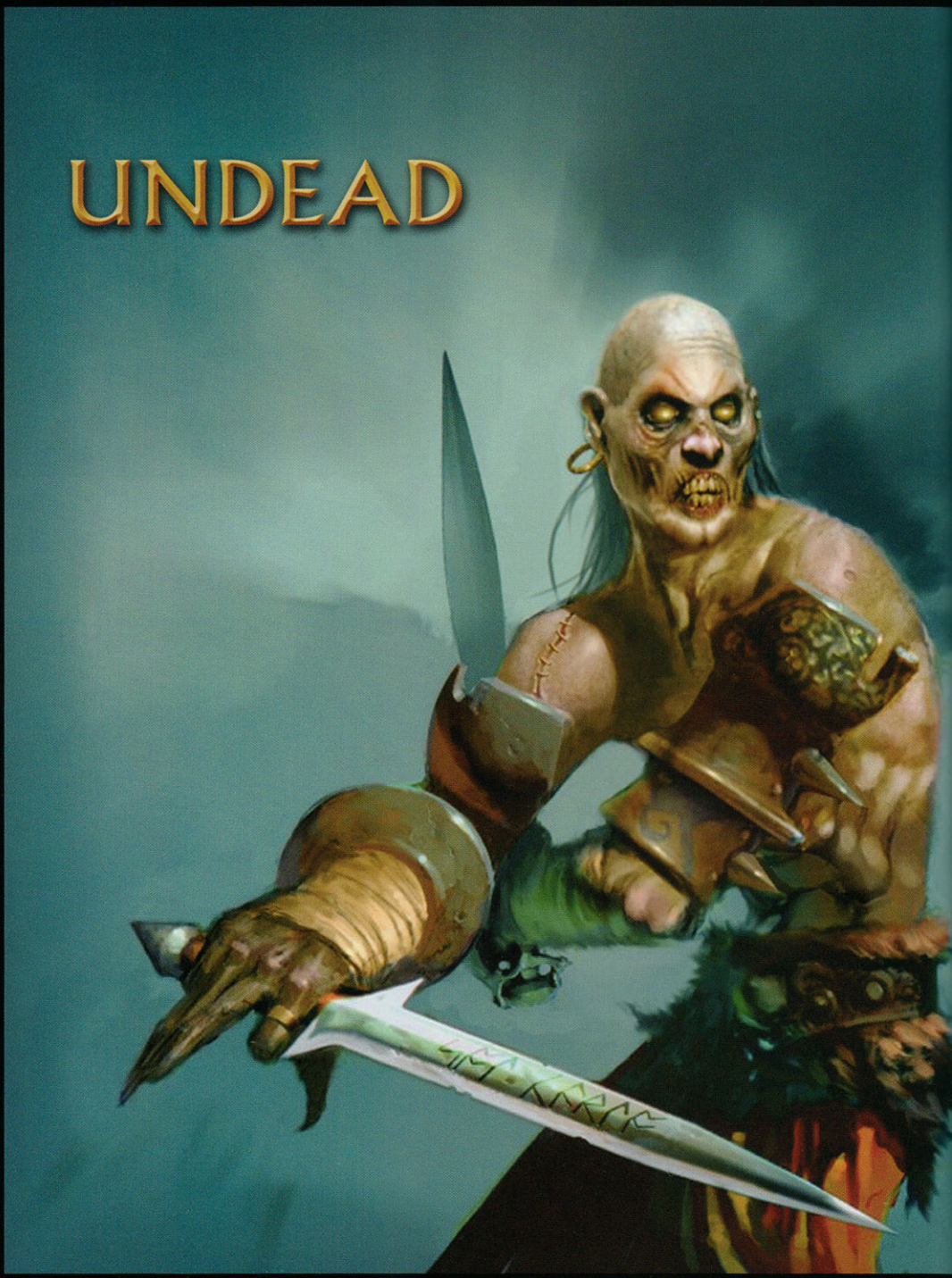
DWARVEN MERCHANT





YOUNG GRYPHON RIDER

UNDEAD




SAMWISE
2004 #23

Forsaken Sorceress

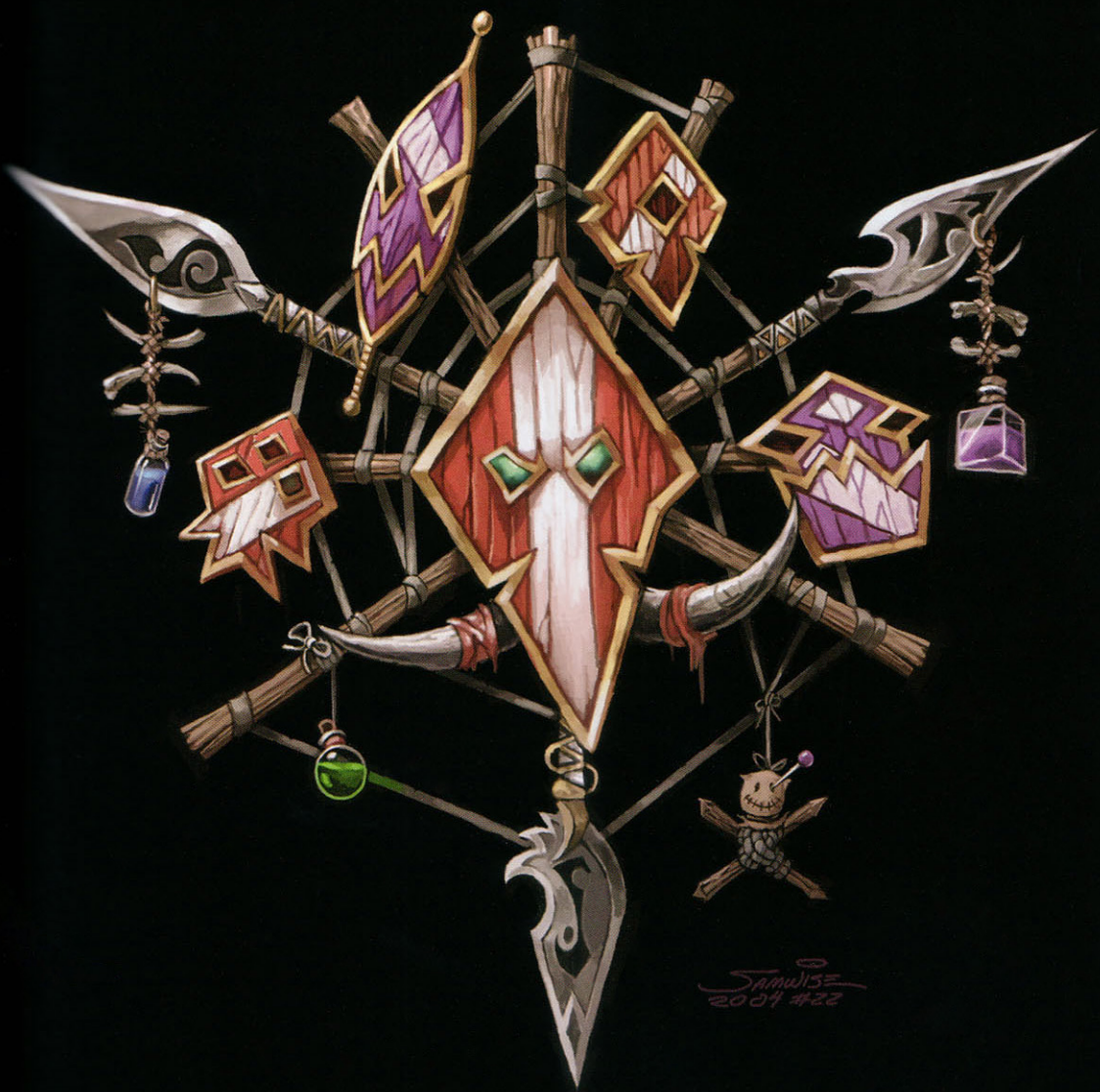
Groovy Ghoulie

Forsaken Lord

Newly Risen

TROLLS




SAMWISE
2004 #22



Darkspear Primal



Troll Explorer



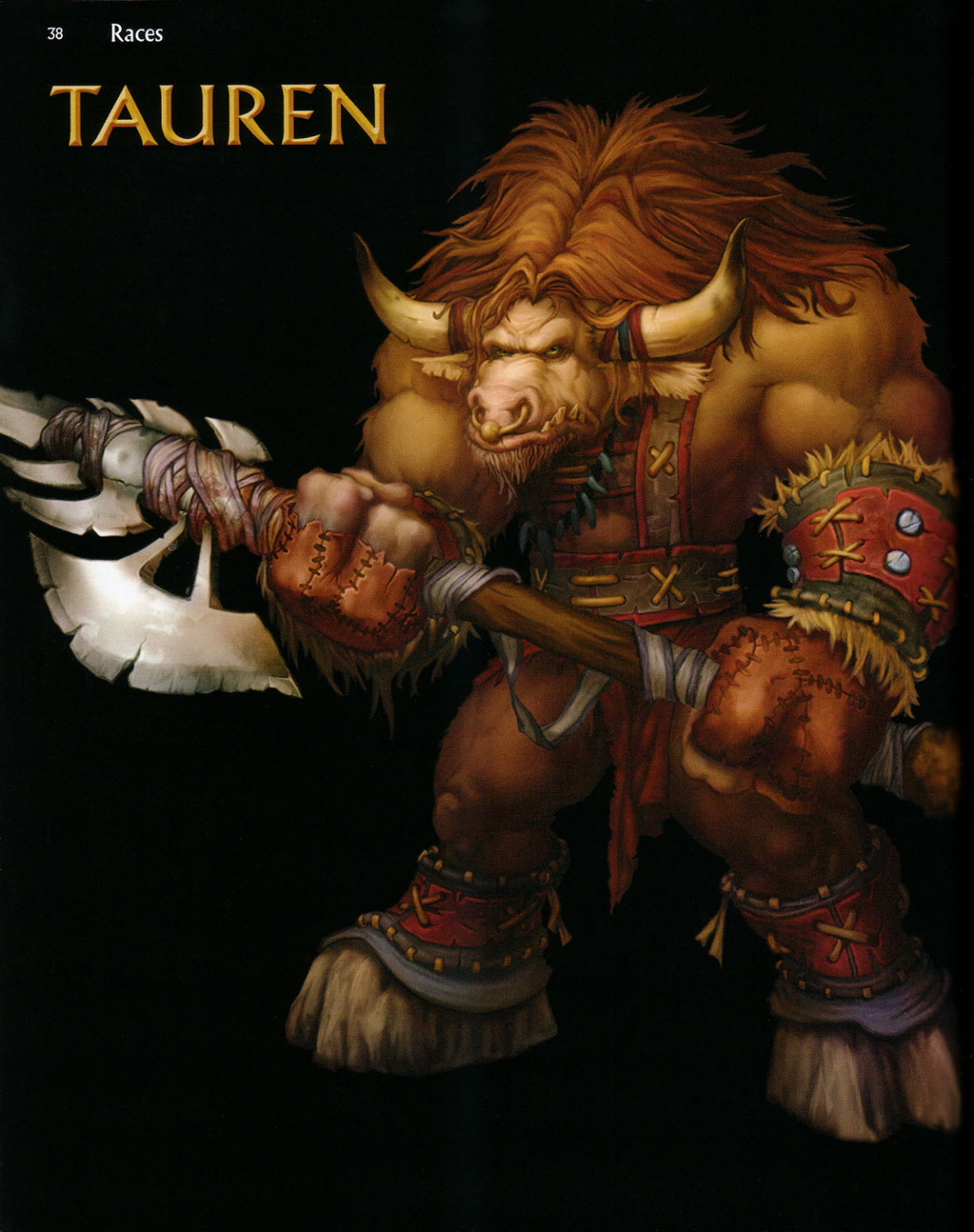
Shadow Hunter



Jungle Troll Warrior



TAUREN



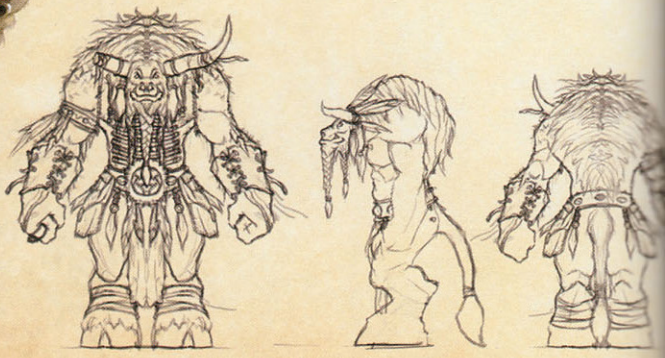

SAMWISE
2004 #21



Tauren Shaman Concepts



Tauren Priestess



Tauren Female





Tauren Warrior with Totem

Druid Concepts







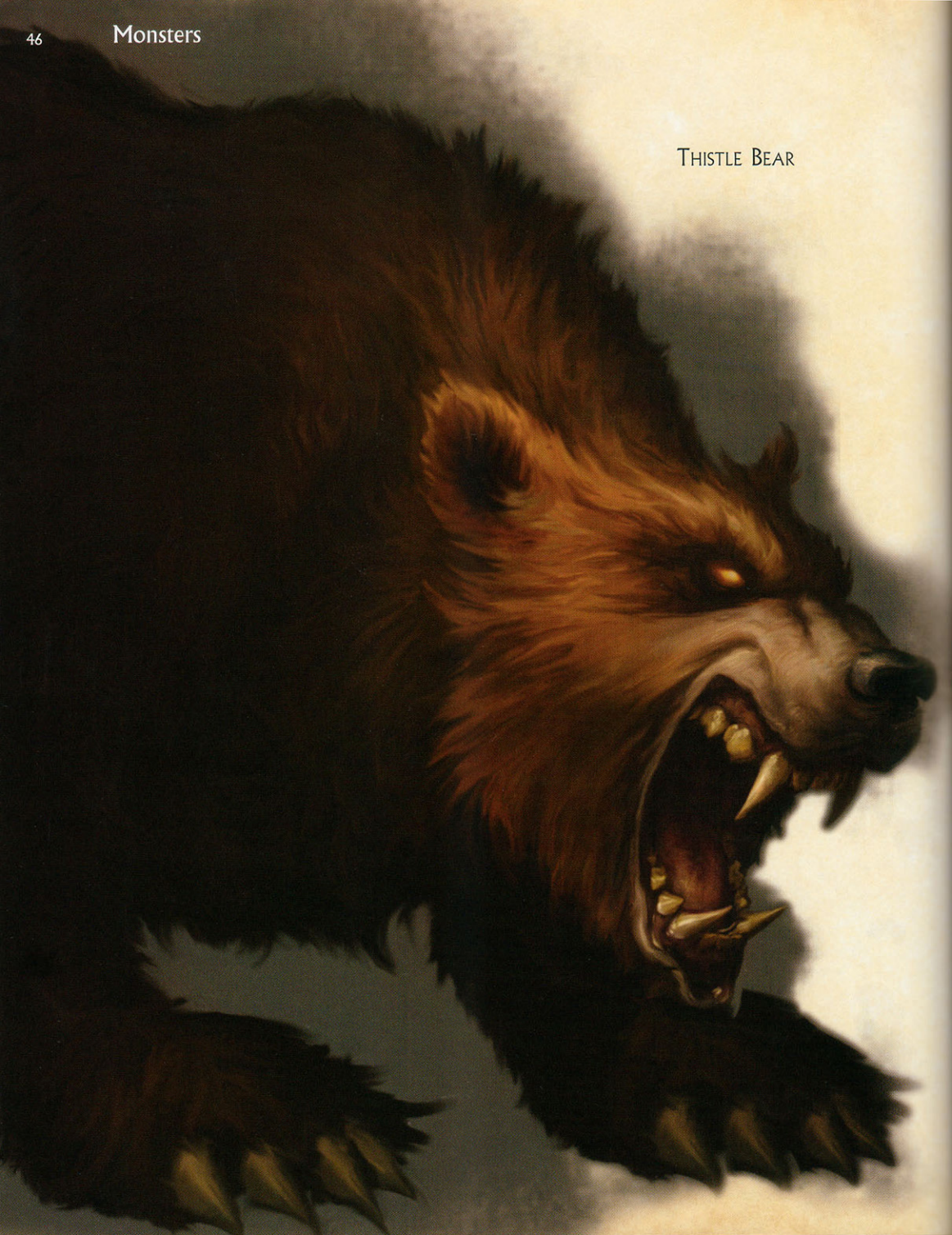
GNOMES



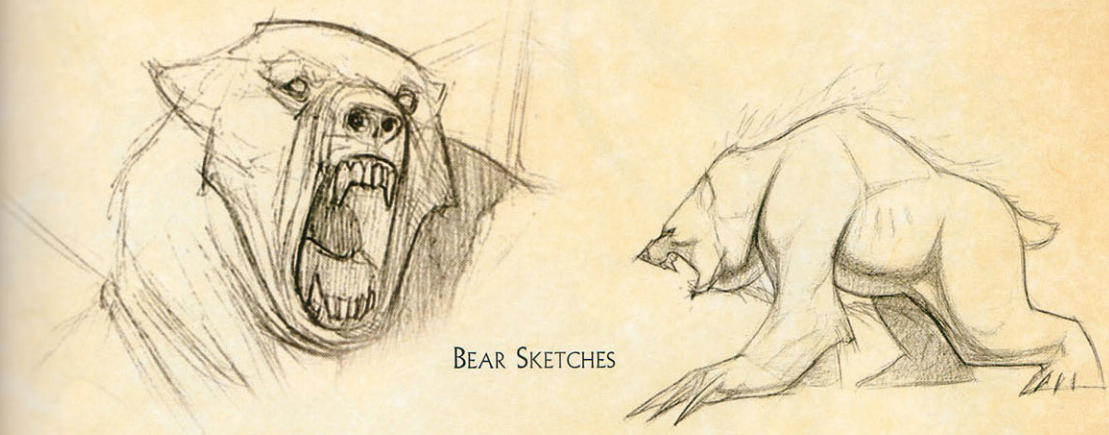
Gnome Warrior Concepts

Monsters





Thistle Bear



Bear Sketches

Furbolg Shaman



Dryad Concept



Lamia Concept



Centaur Champion



MAGNATAUR


-Wendigo-
-Ice Troll-
Forbob?



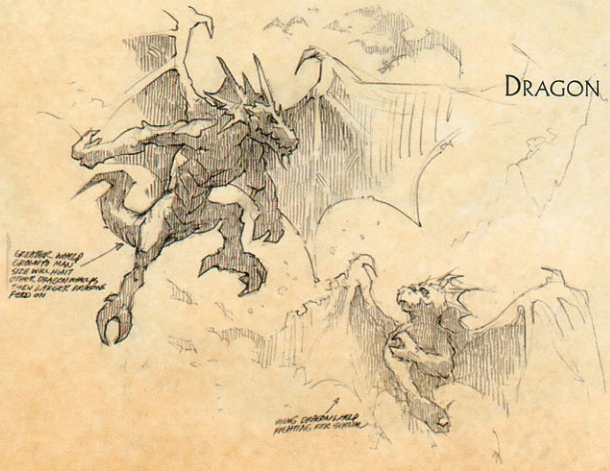


Dragonspawn Concepts



Emerald Dragon





Dragon Sketches





Lashtail Raptor



Dragonspawn



Sketch, Hydra

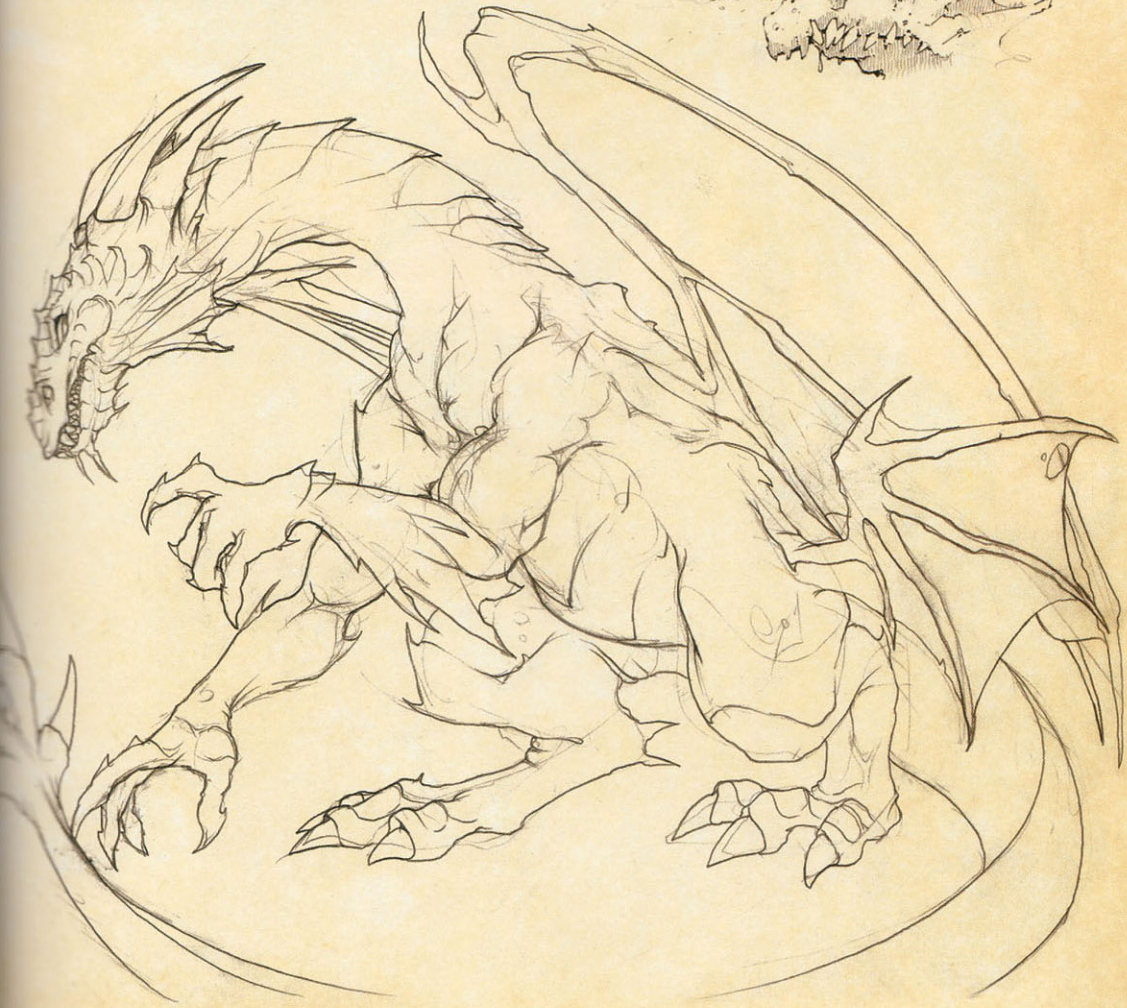
Red Dragon

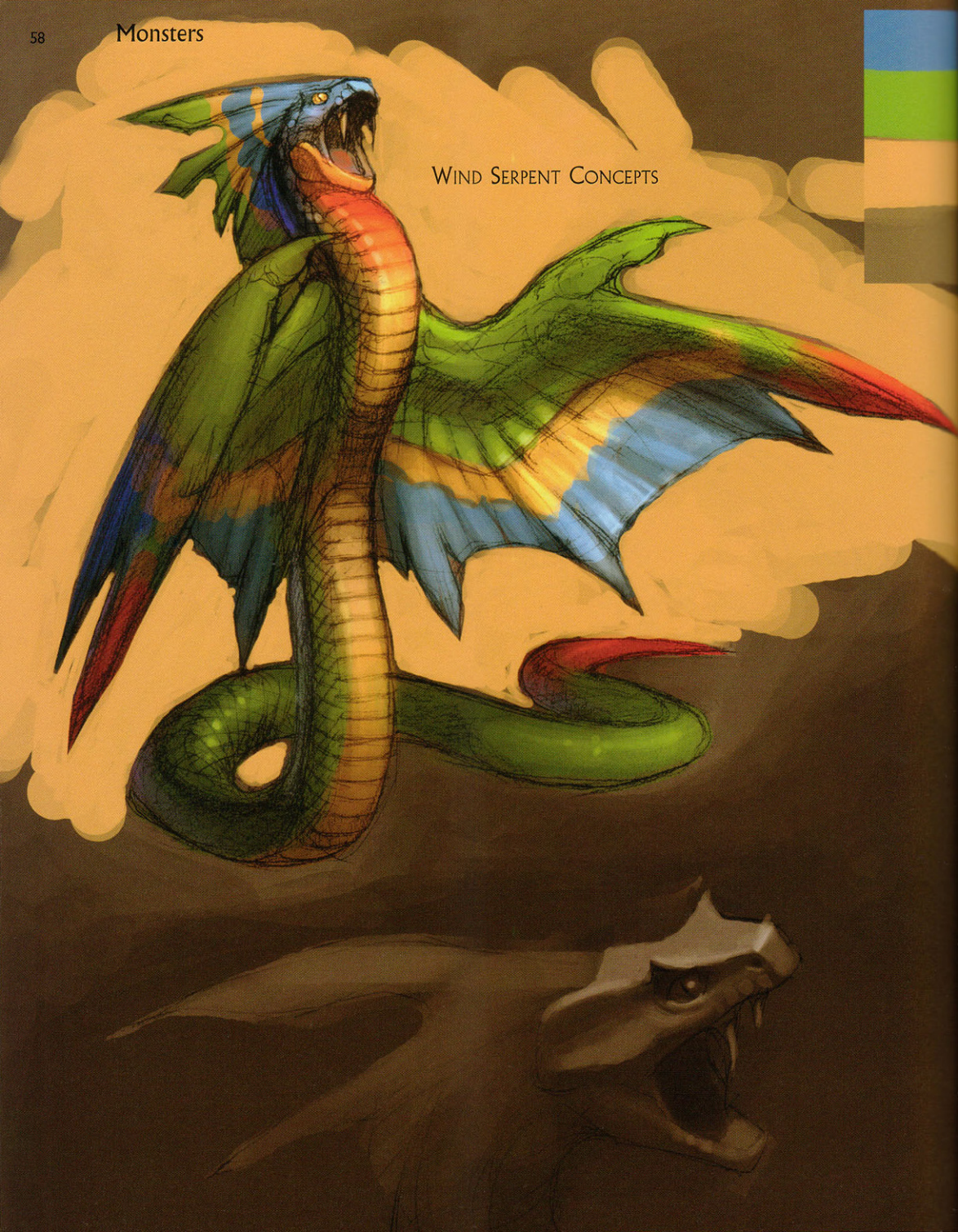


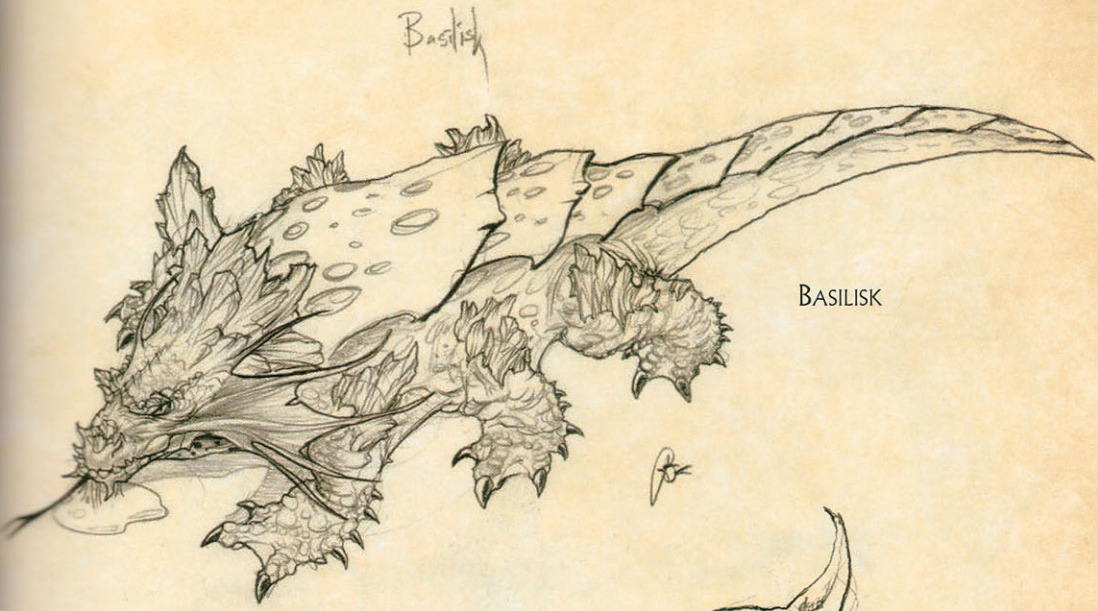
Dragon Egg Ecology



Black Dragon Concepts

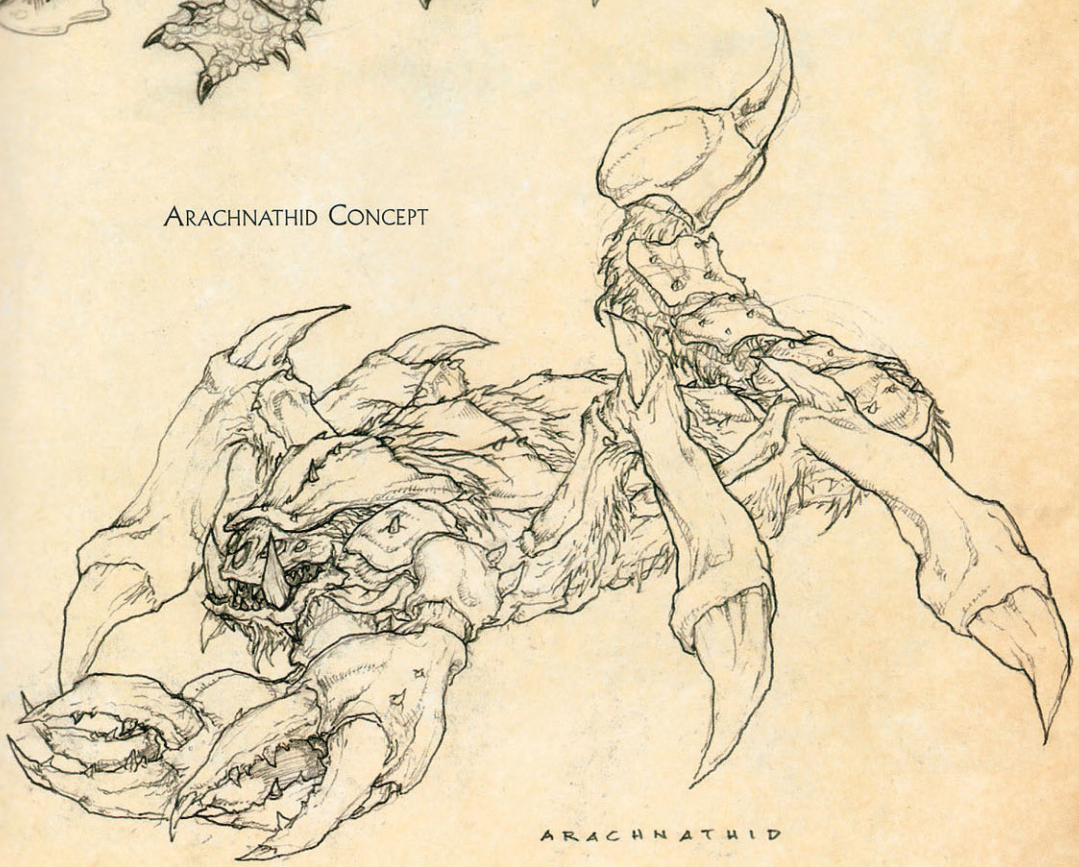



Wind Serpent Concepts

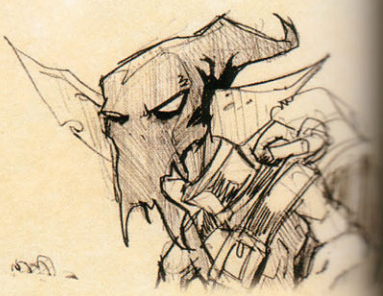


Basilisk

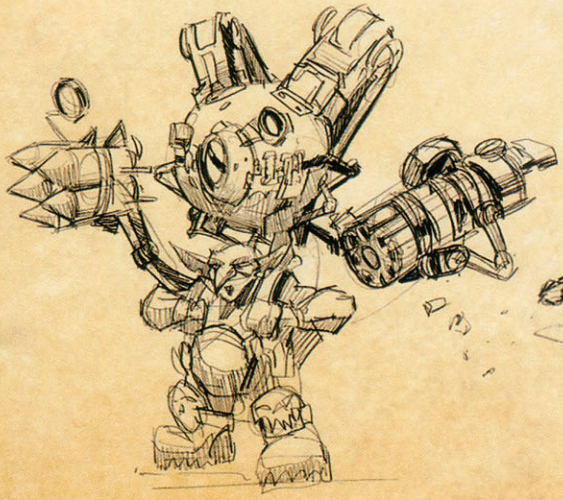
Arachnathid Concept












Goblin Sapper
TNT



Earth Elemental



Stone Golem Concepts



Goblin Shredder Suit





Harpy Concept



Blade Warrior

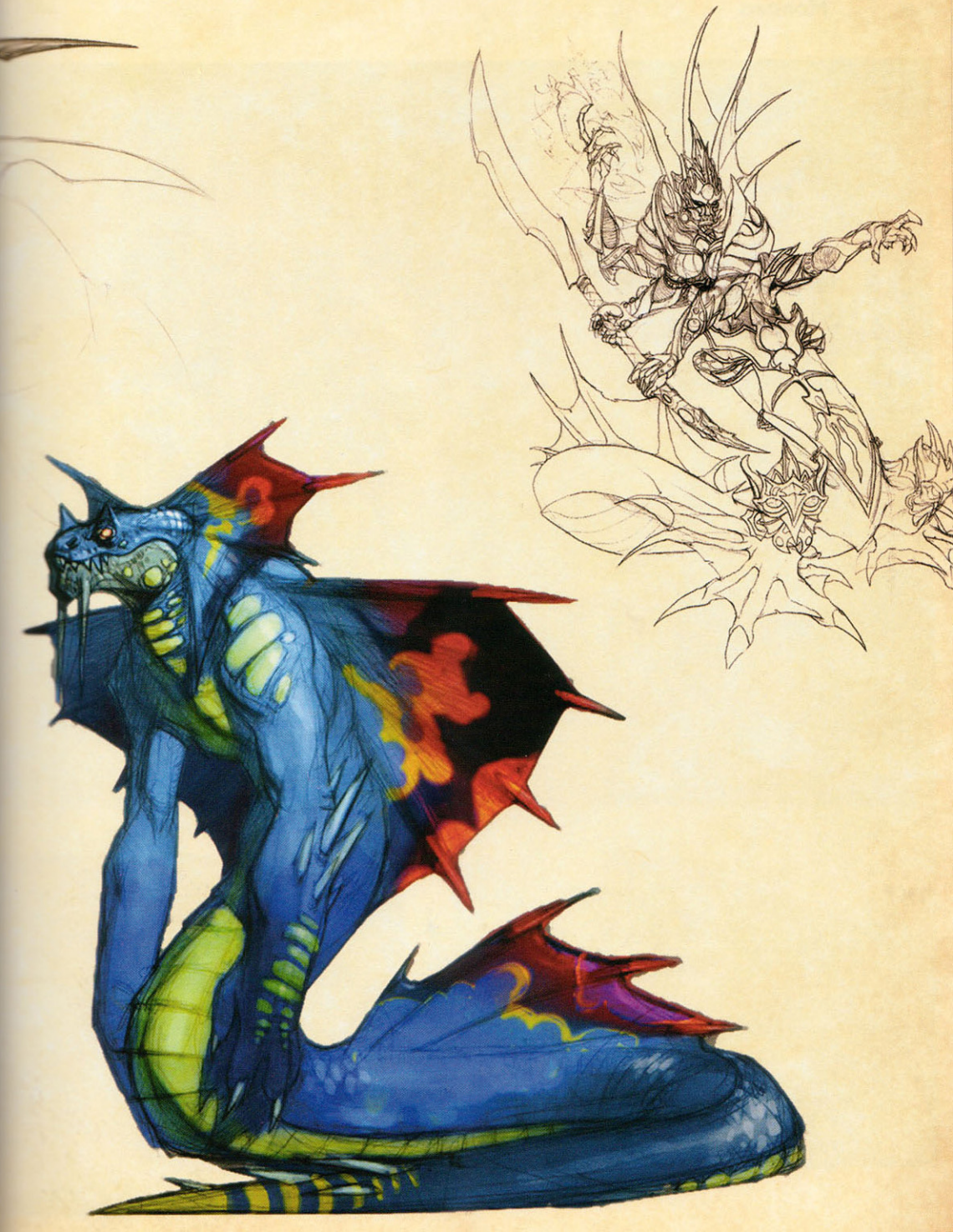


Satyr Shadowcaller



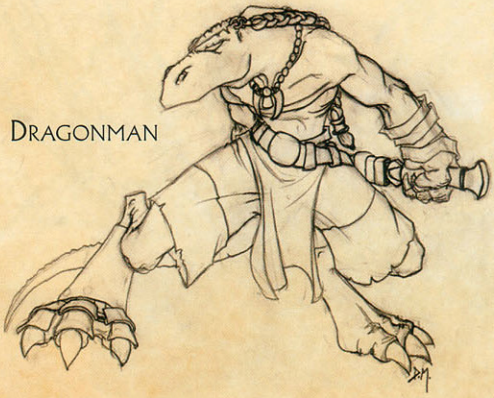
Warrior Woman







Sea Giant



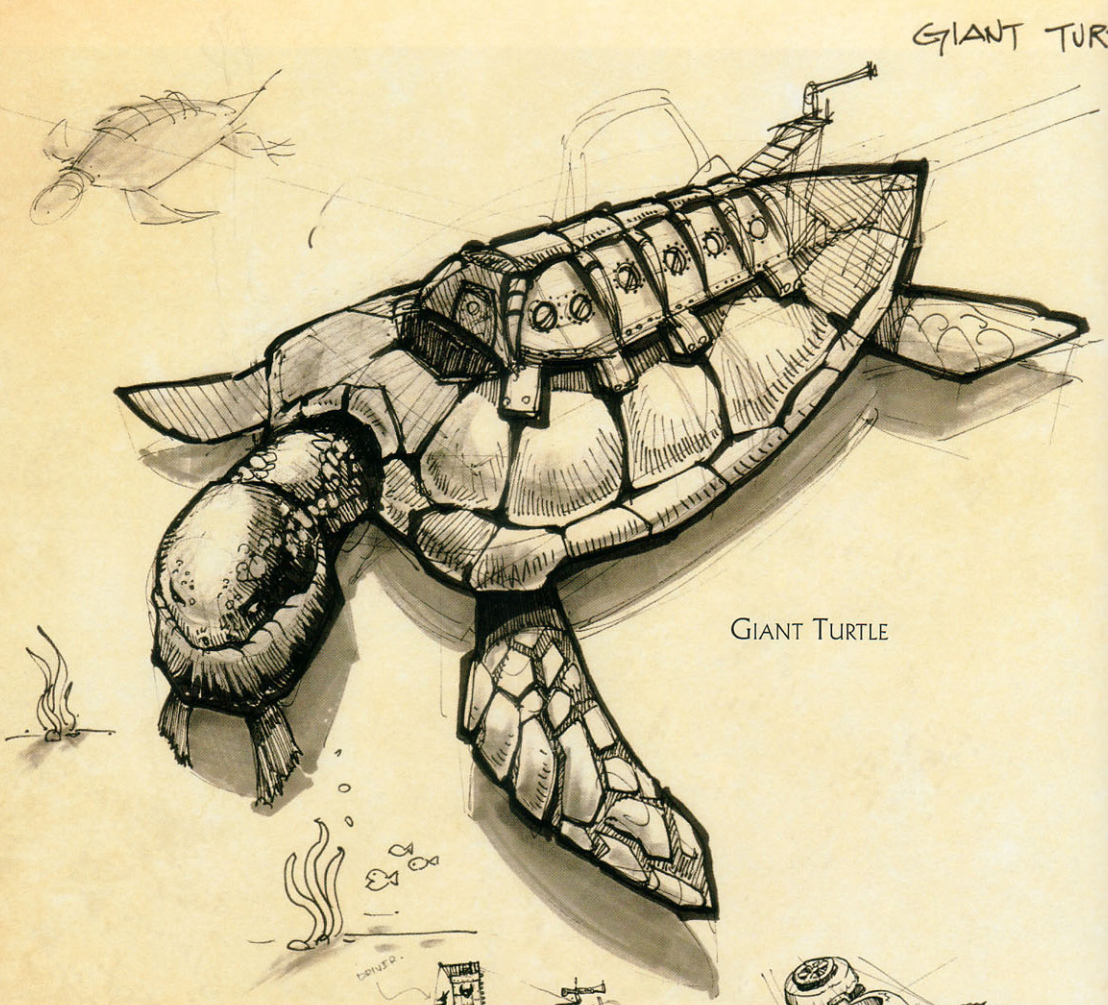
Dragonman



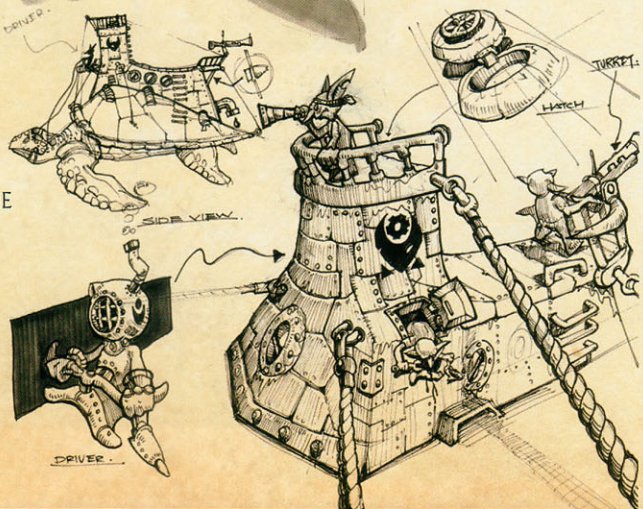
Ooze



Murloc Concept



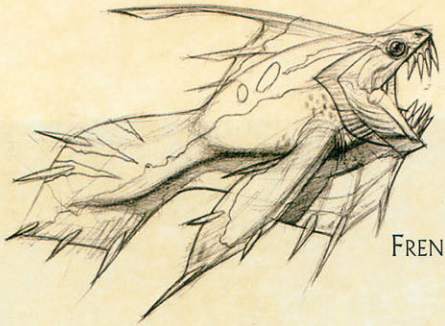
GIANT TURTLE



TURTLE SUBMARINE CONCEPTS



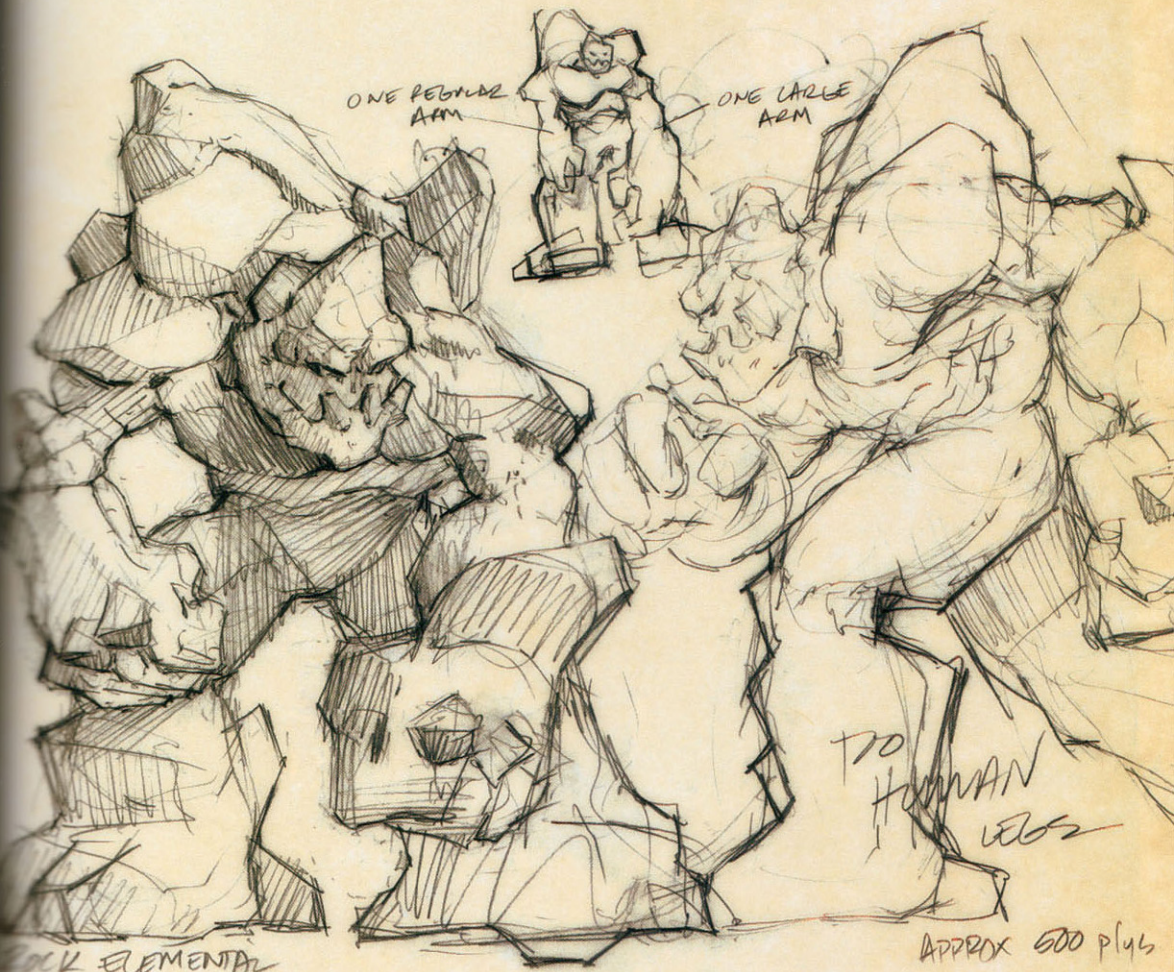
Silithid Beatle



Frenzy

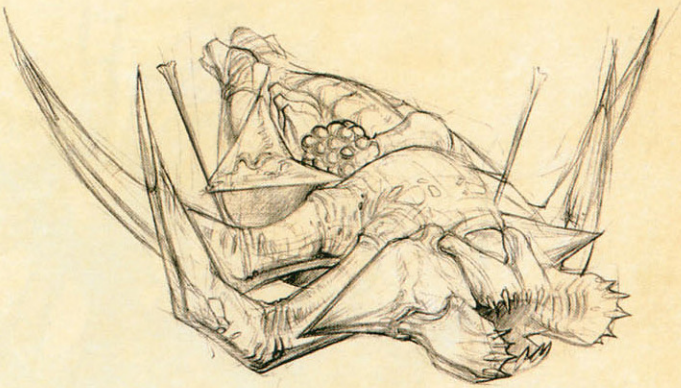
War Turtle


SAMWISE

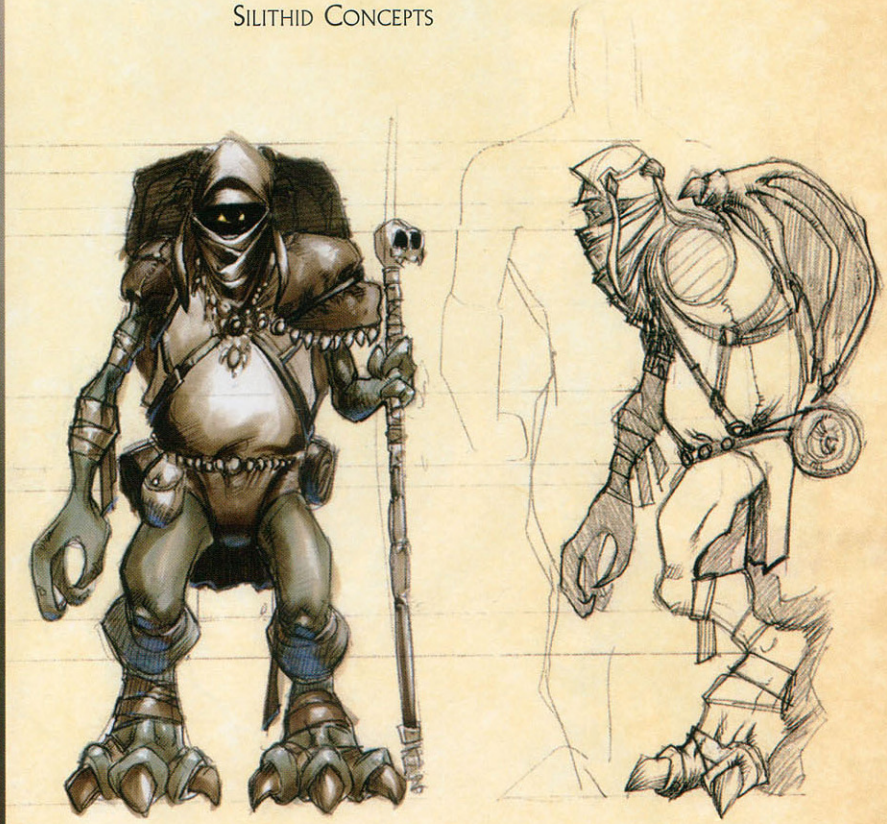

ONE REGULAR ARM
ONE LARGE ARM
NO HUMAN LEGS
APPROX 600 plus
ROCK ELEMENTAL

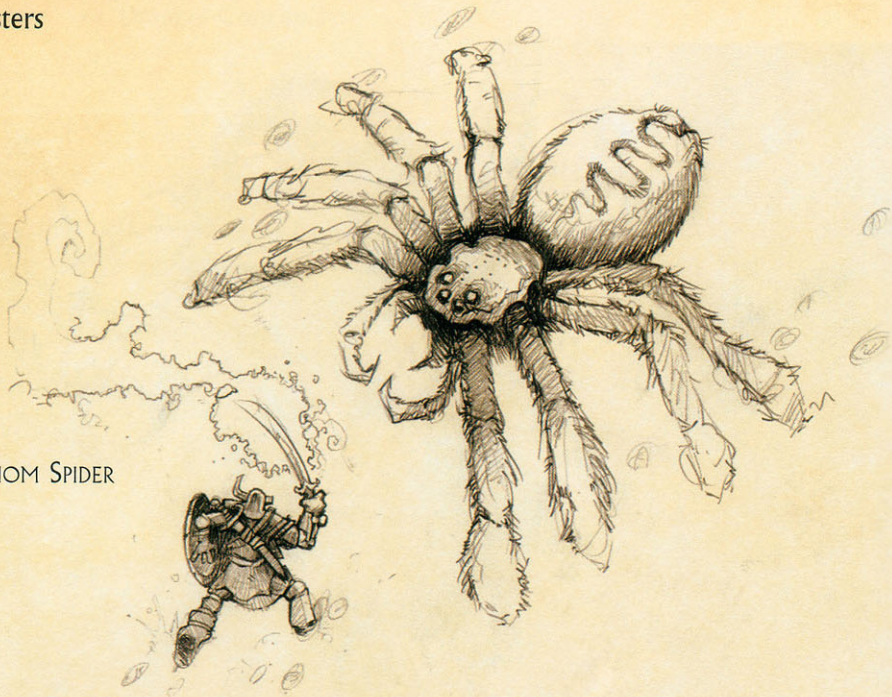






Silithid Concepts





Venom Spider

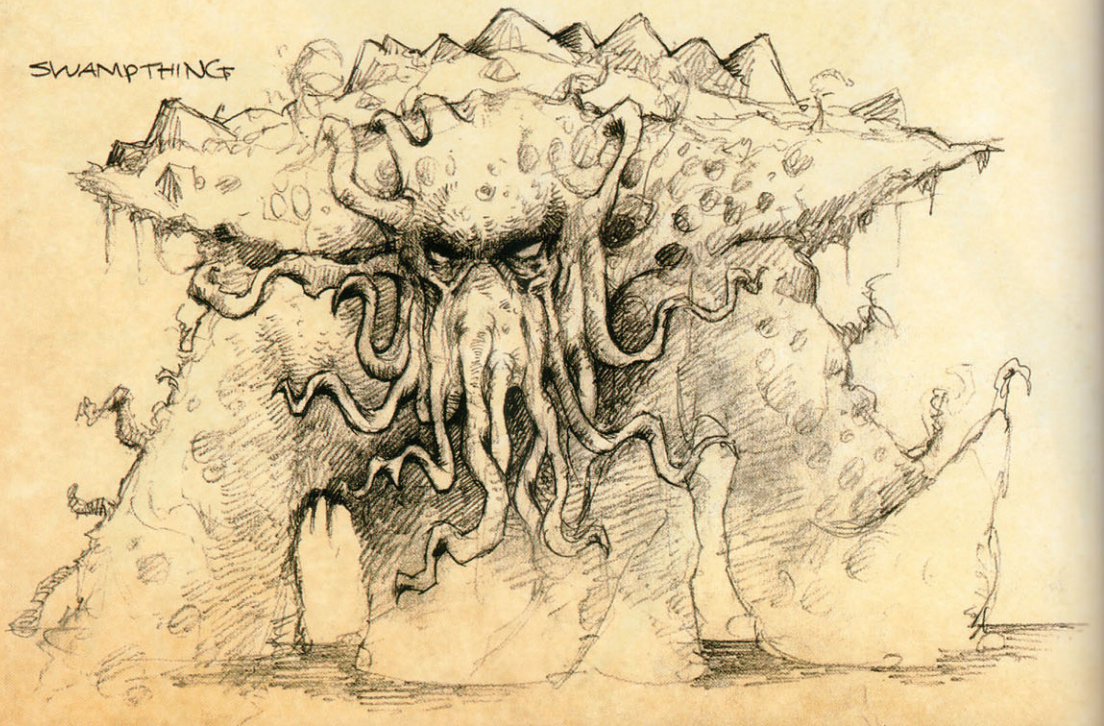


Tunnel Worm

Nerubian Warrior






SWAMPTHING


SWAMP THING
PRODUCTION


SAMWISE
2001



Eredar Warlock













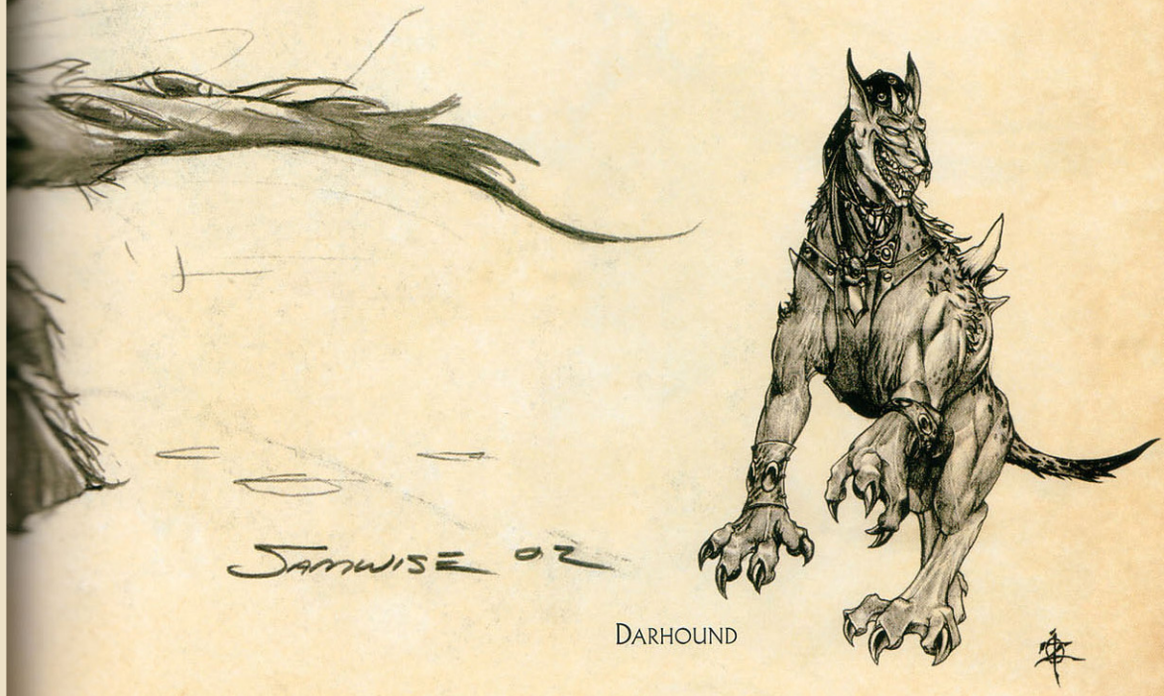

Scourge
Executioner

Fel Stalker





Dire Wolf Sketch



Darhound



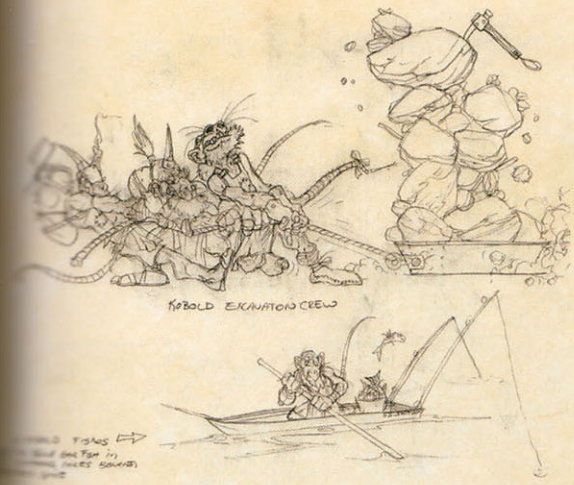


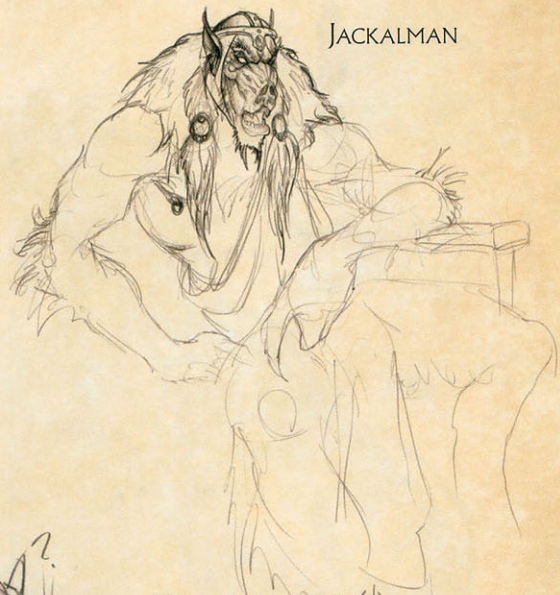
KOBOLDS





TROGGS





Jackalman



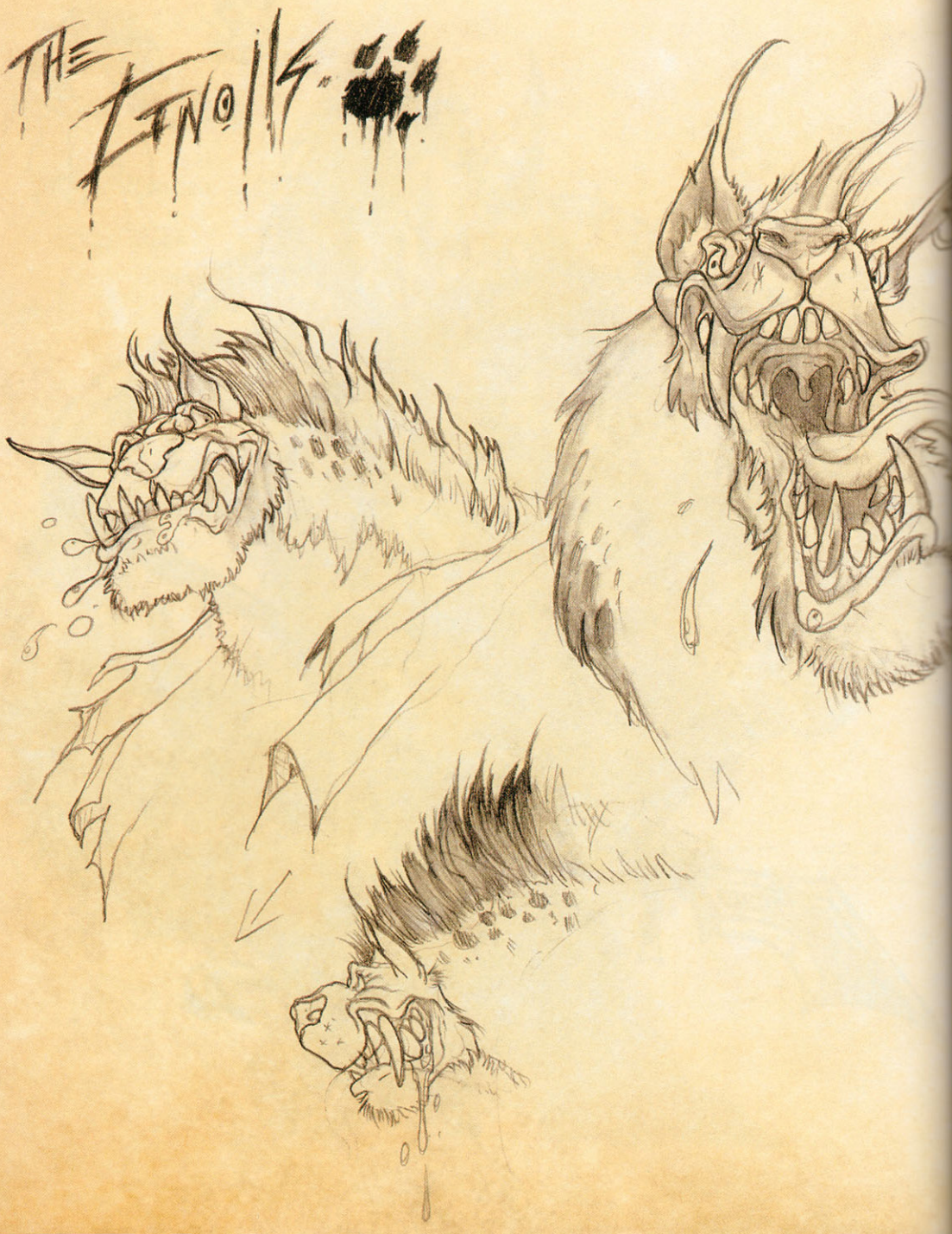
Magma Beasts

Ogre Warlord





Withered Gnoll


THE GNOLLS




Icecrown Gargoyle

Quilboar Warrior



Ogre Mage





PHOENIX

Vulture Sketches



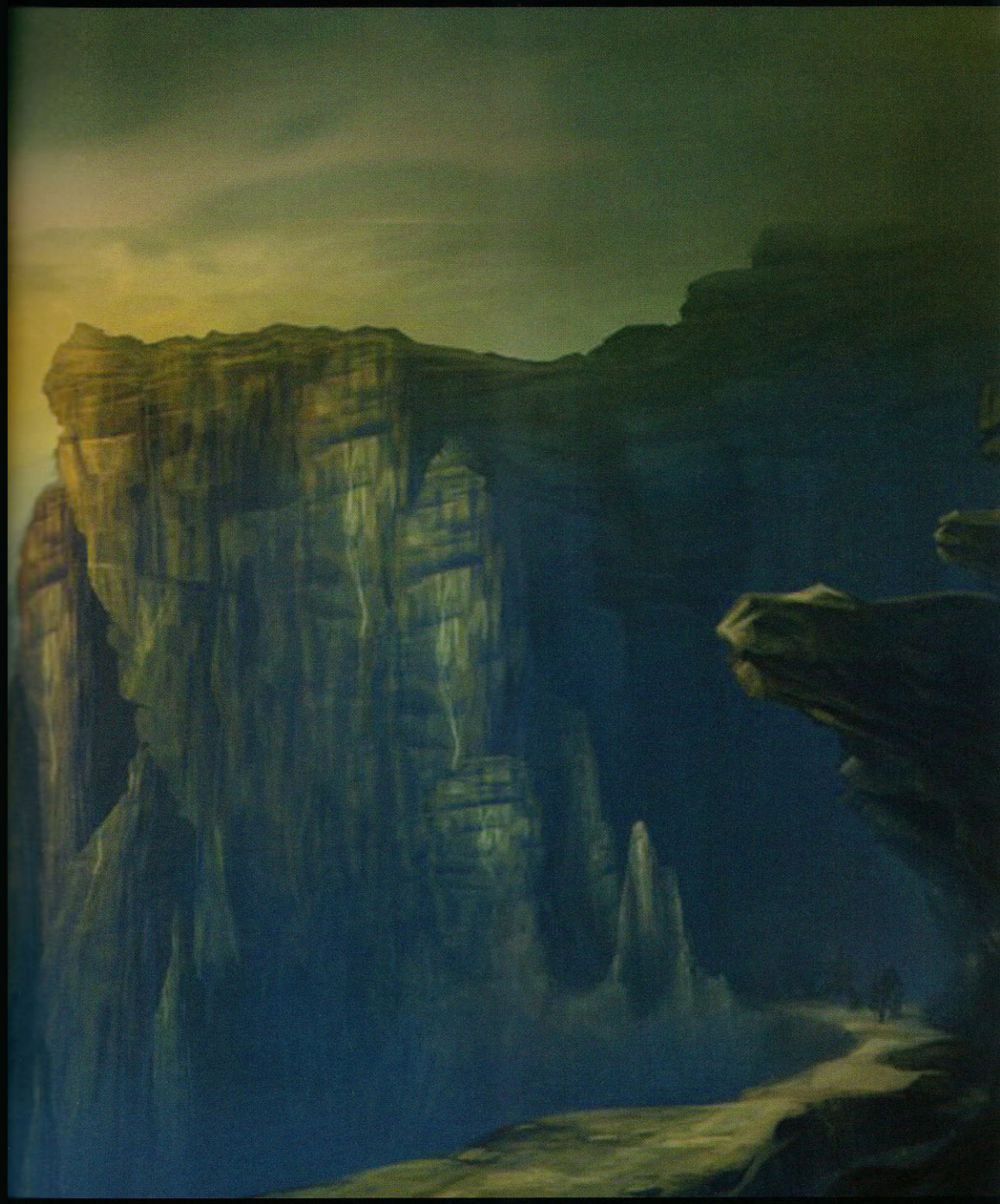


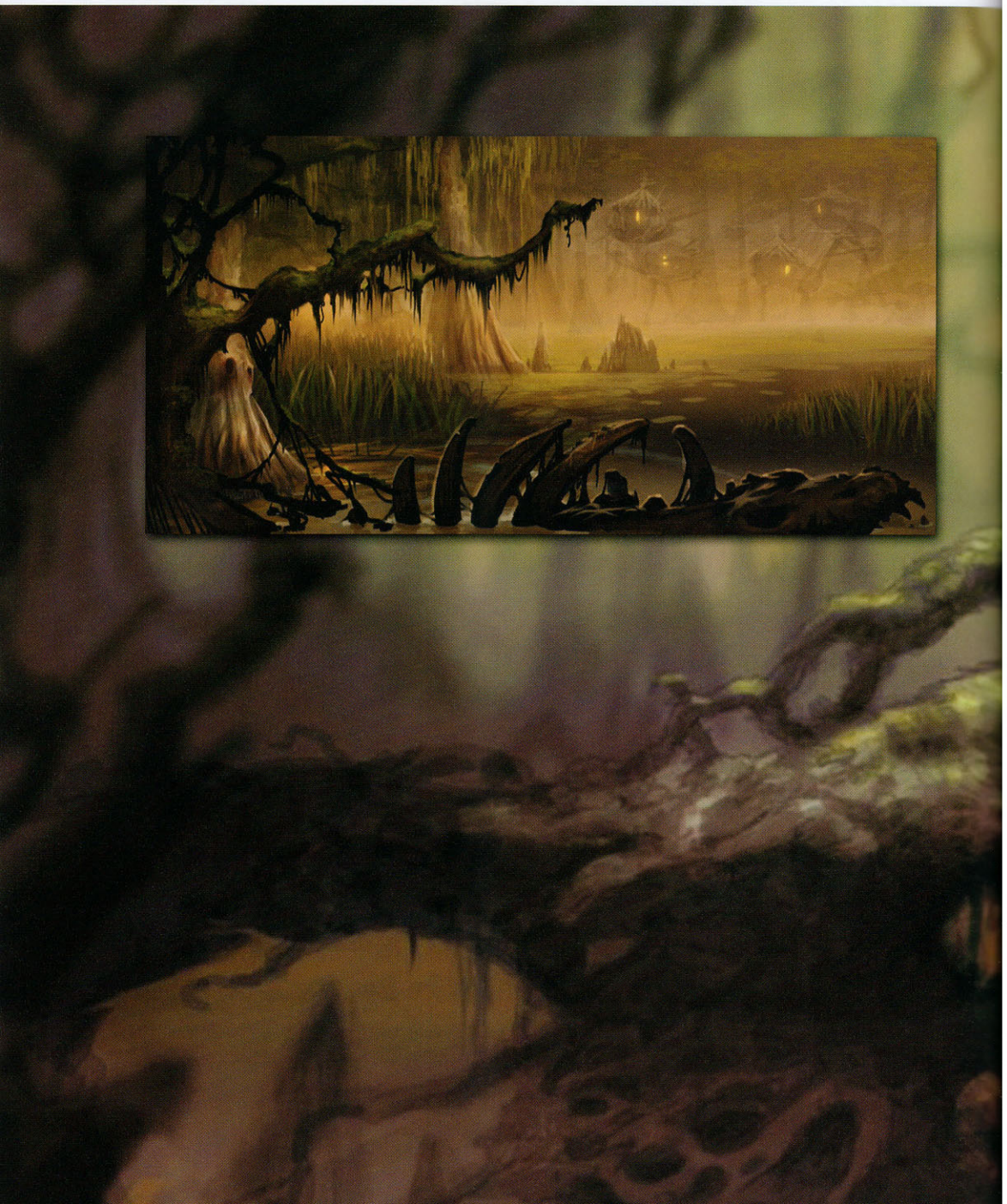
Harvest Golem



Environments









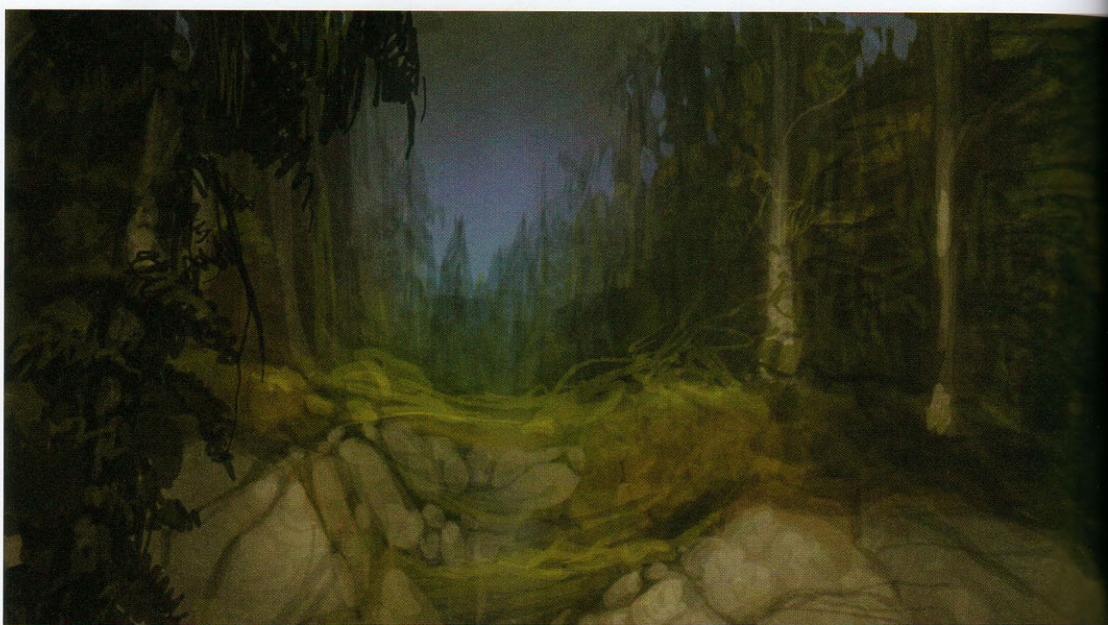




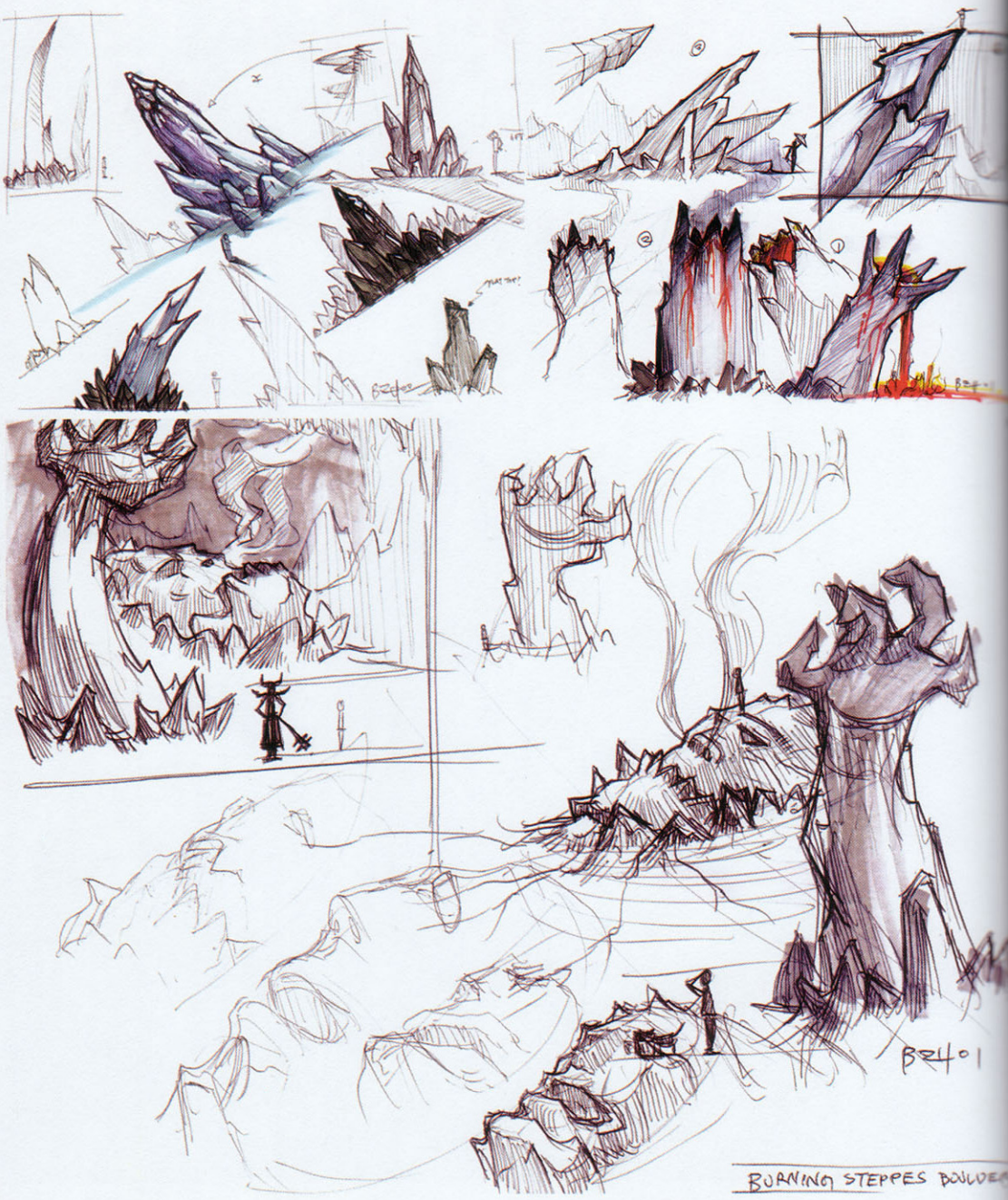
plagueland plants
concept drawing


large bush








BZH01
BURNING STEPPES











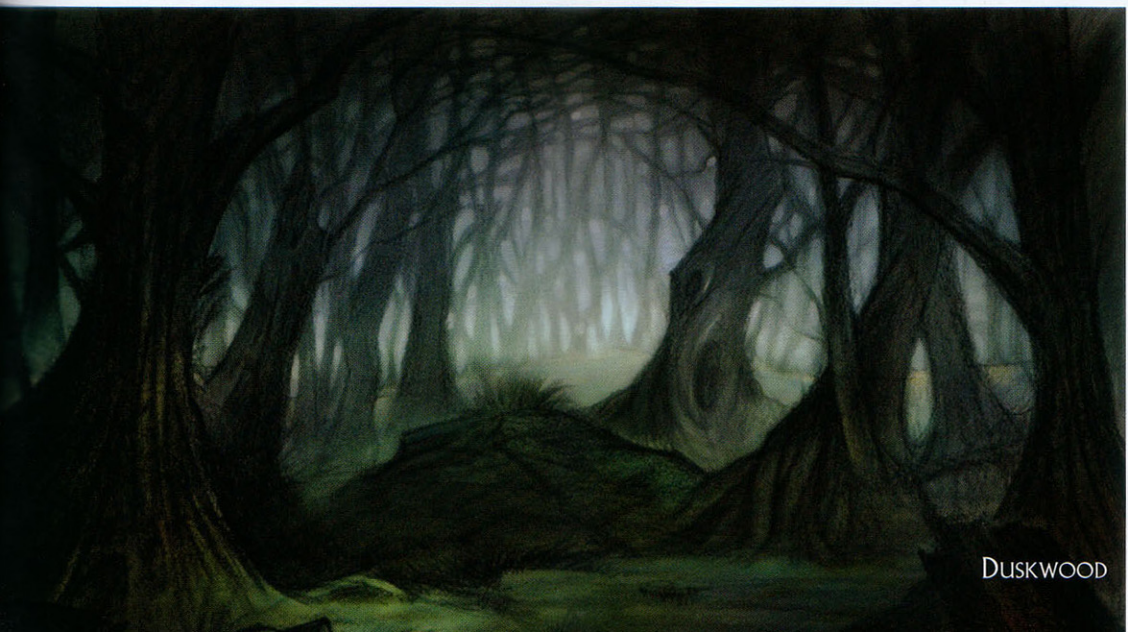




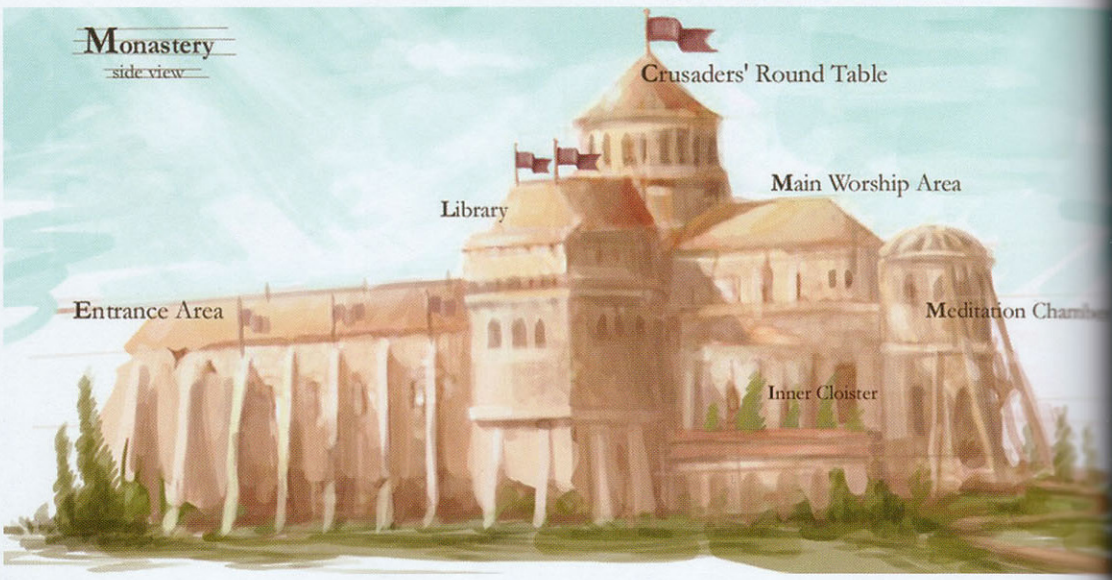




KNIGHT'S HOLLOW



DUSKWOOD


Monastery
side view
Crusaders' Round Table
Main Worship Area
Library
Entrance Area
Meditation Chamber
Inner Cloister



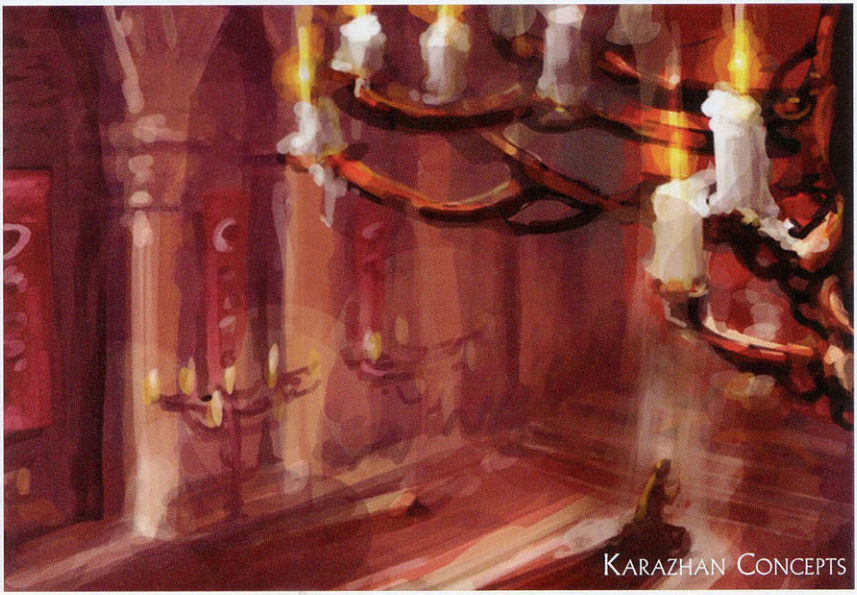










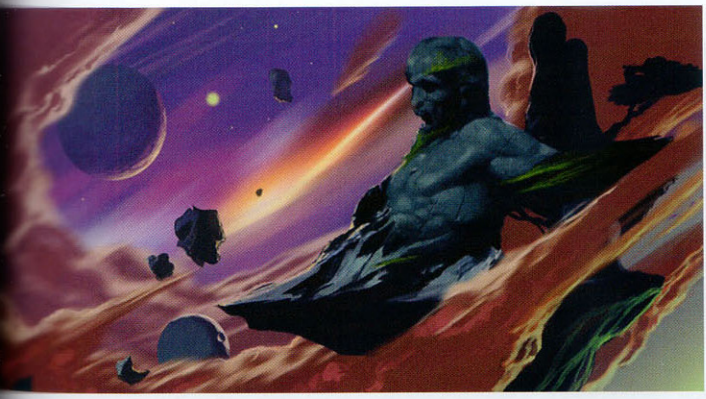


Karazhan Concepts











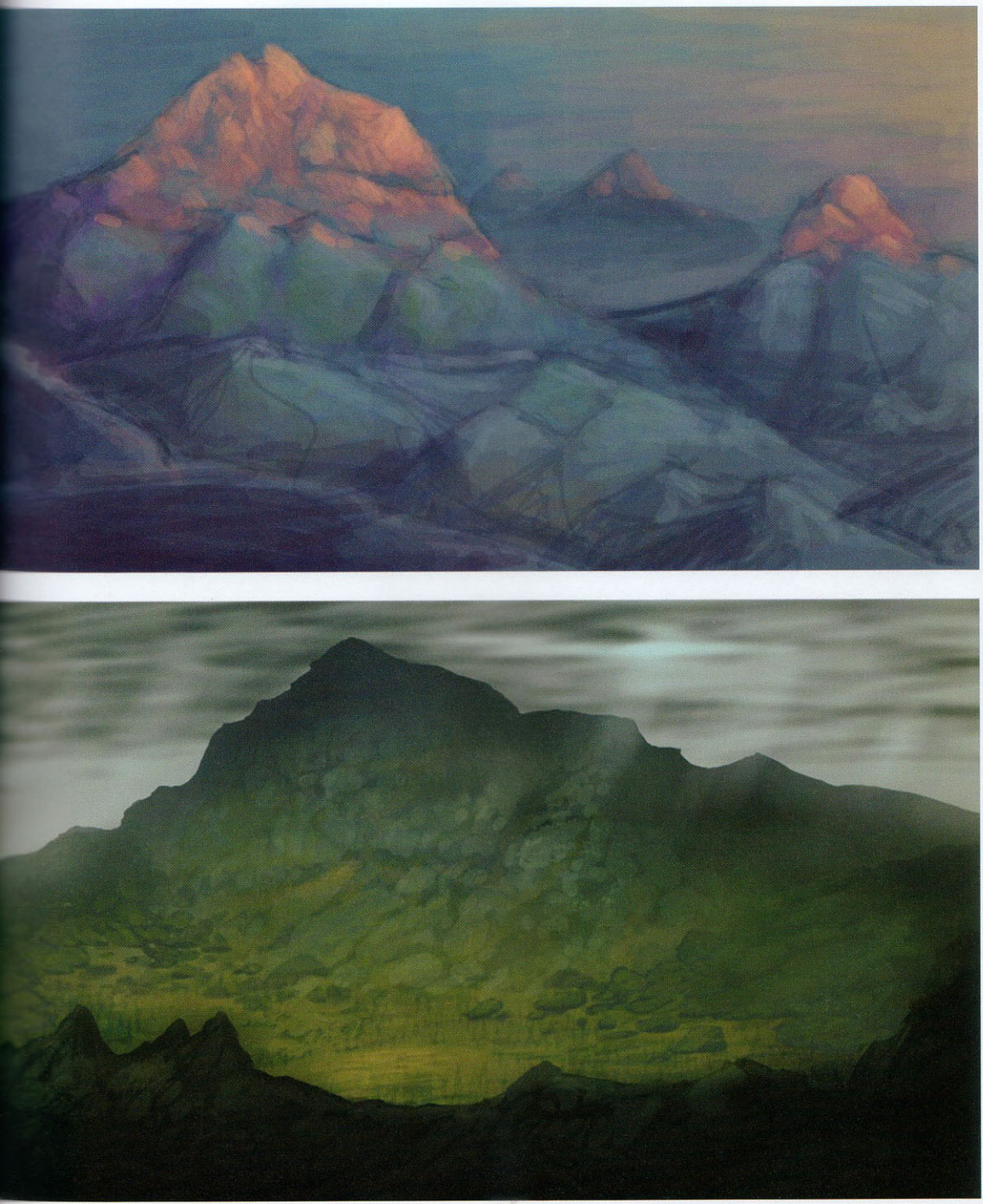




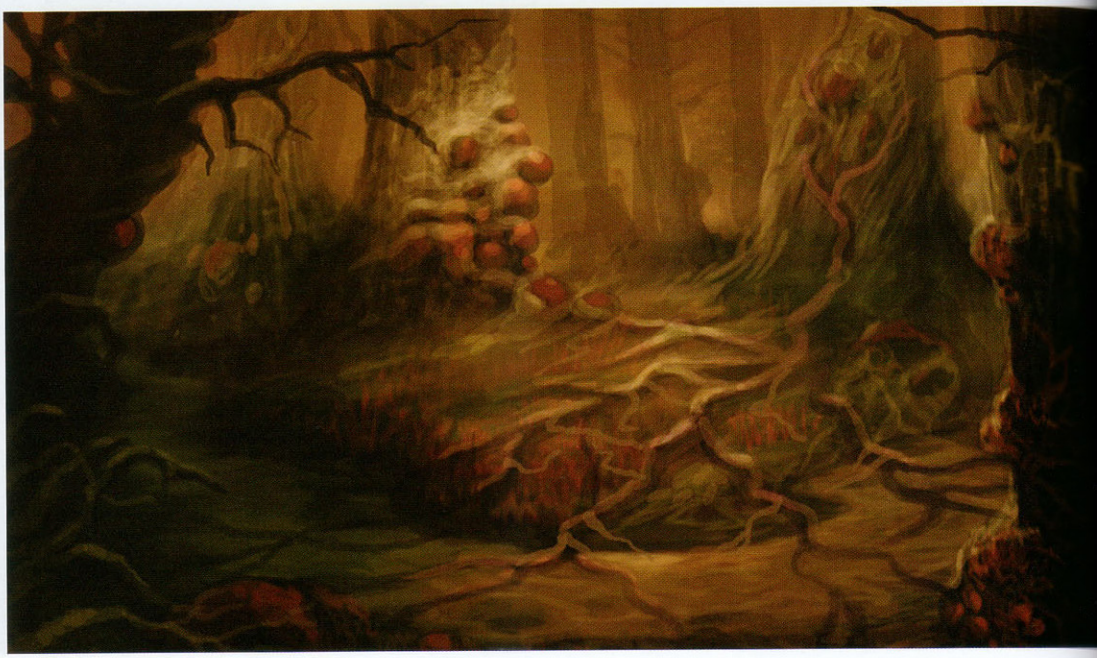














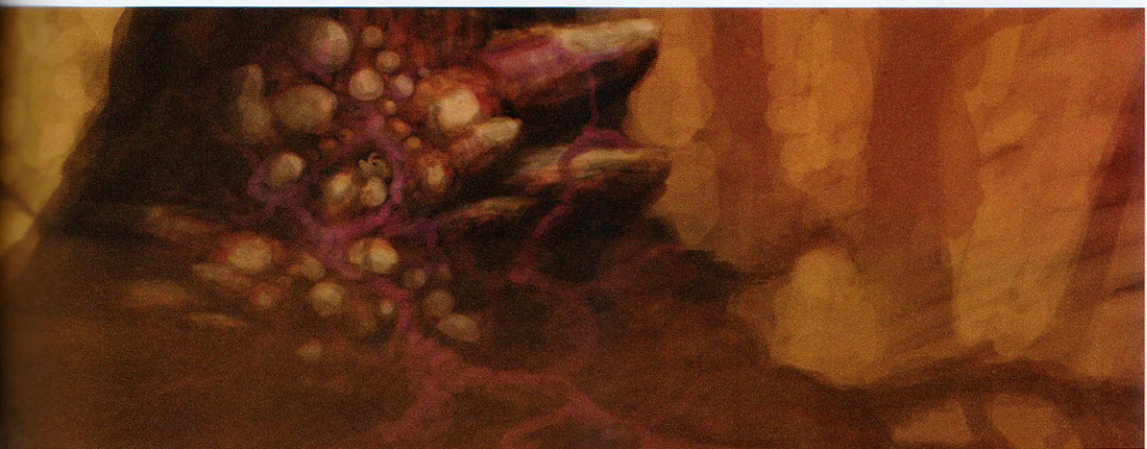


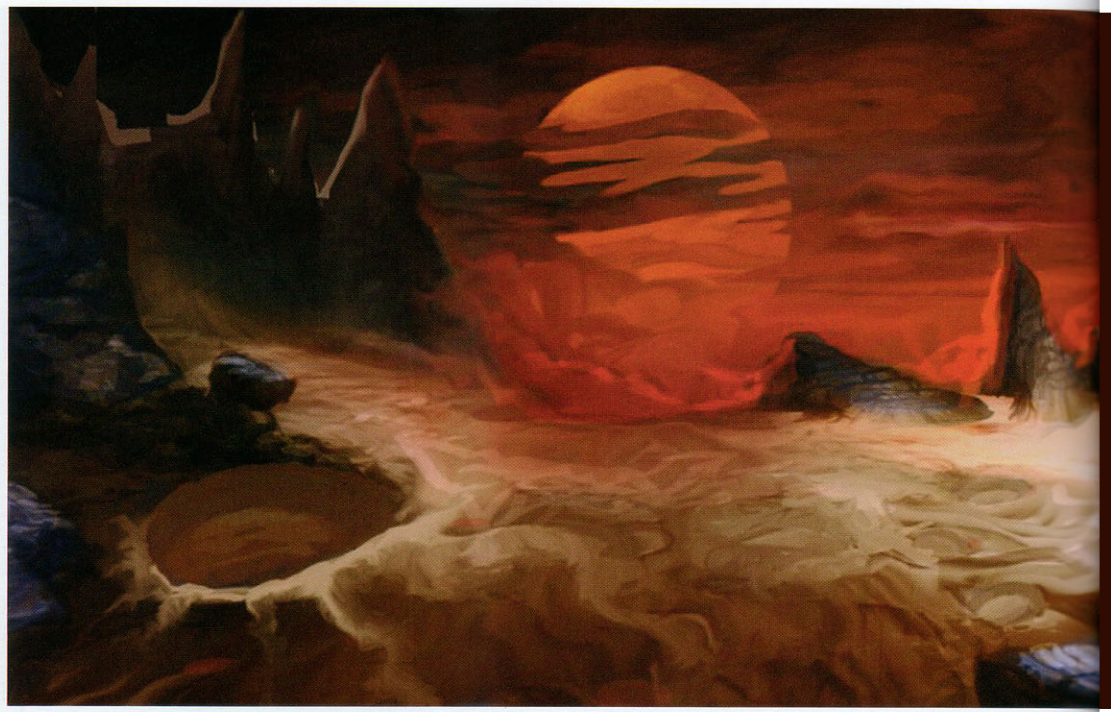


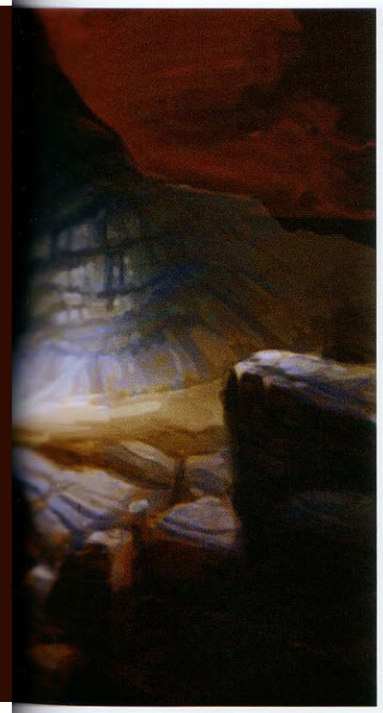




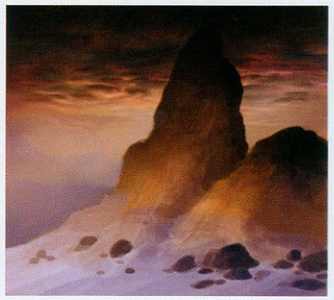




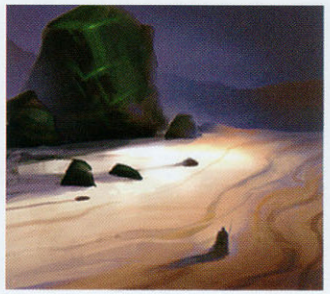


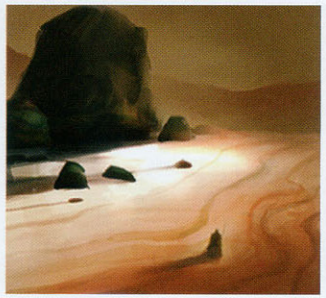


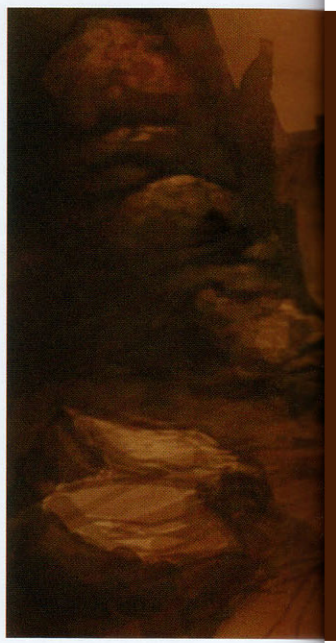






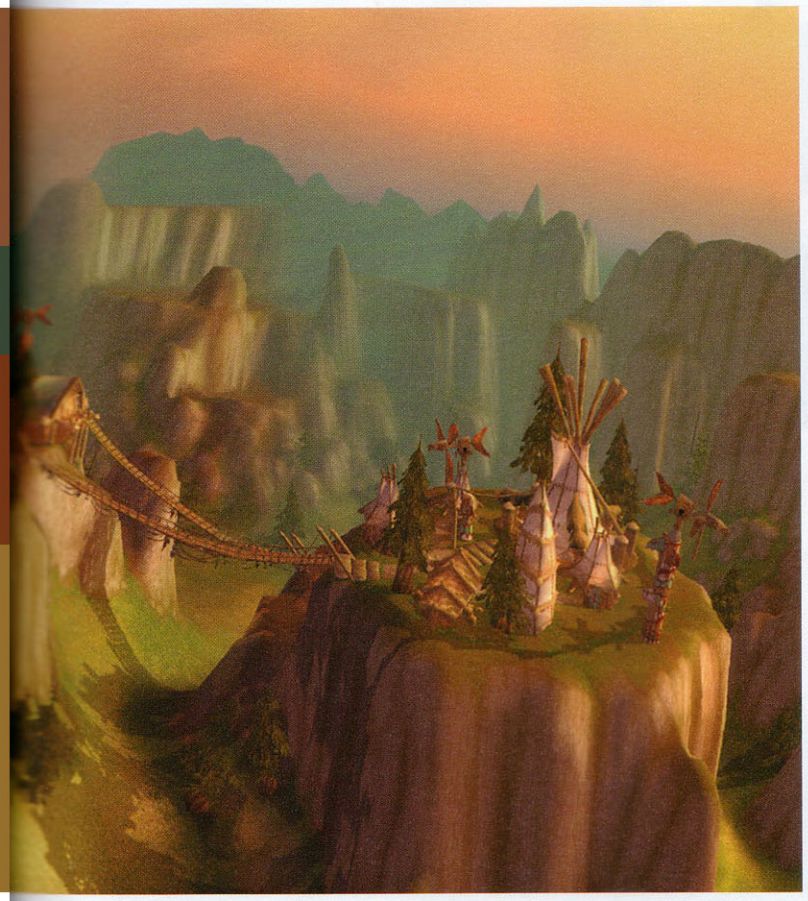
















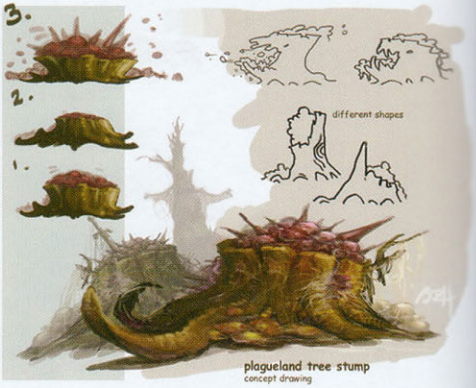




plagueland trees
concept drawing

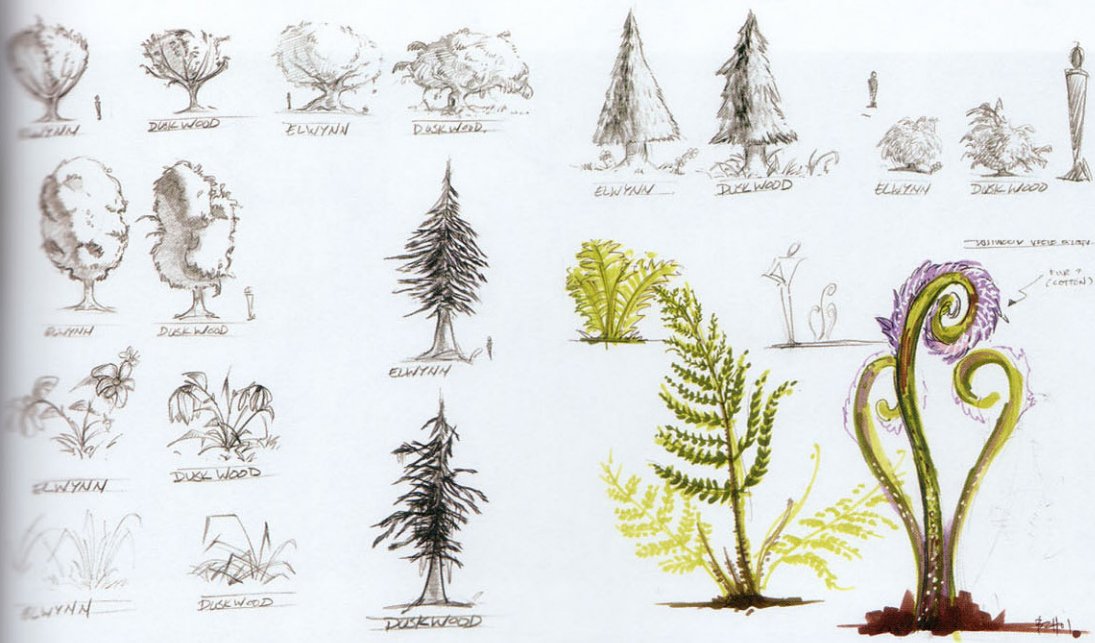


mushroom trees
concept drawing



plagueland tree stump
concept drawing




ELWYNN
DUSKWOOD
ELWYNN
DUSKWOOD
ELWYNN
DUSKWOOD
ELWYNN
DUSKWOOD
ELWYNN
DUSKWOOD
ELWYNN
DUSKWOOD
ELWYNN
DUSKWOOD
DUSKWOOD
fine ? (cotton)



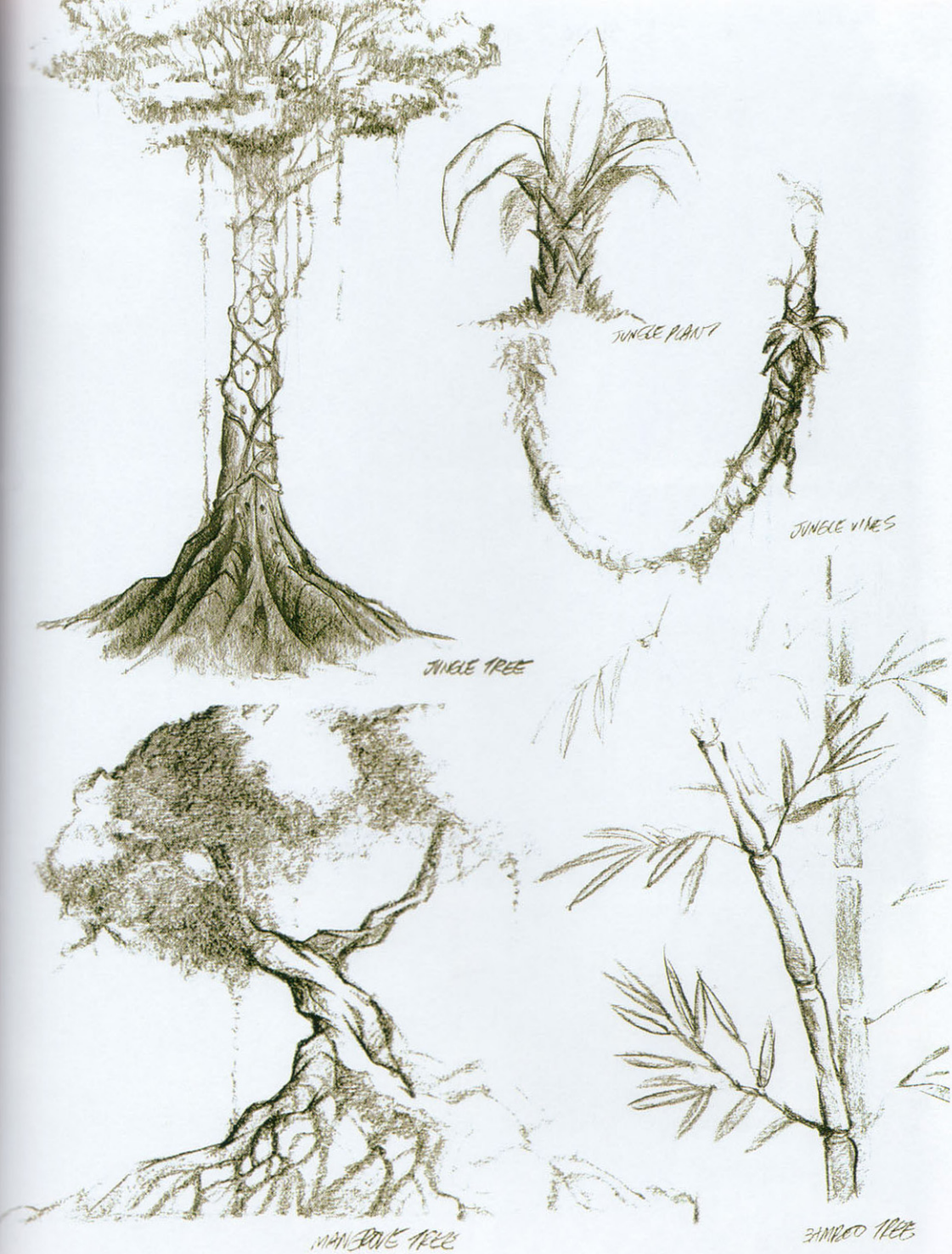











JUNGLE PLANT
JUNGLE VINES
JUNGLE TREE
MANGROVE TREE
BAMBOO TREE



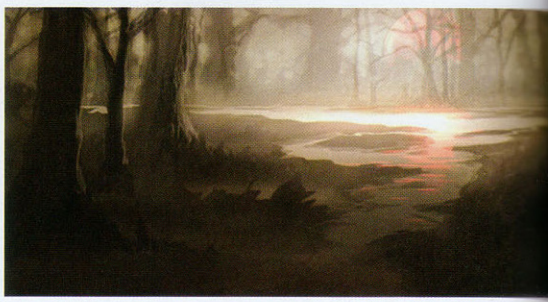


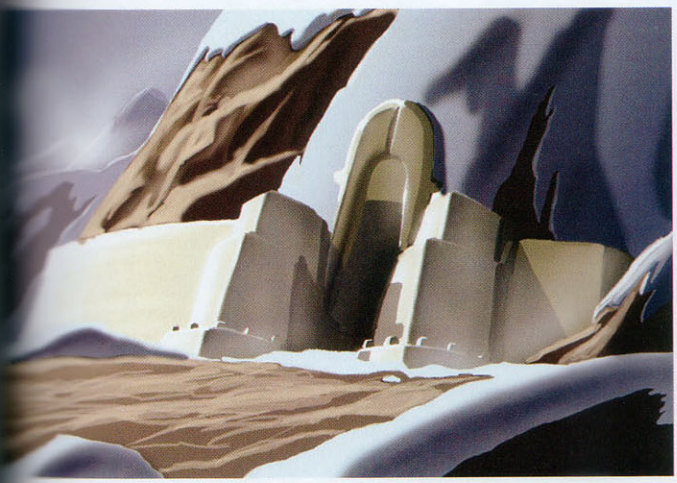












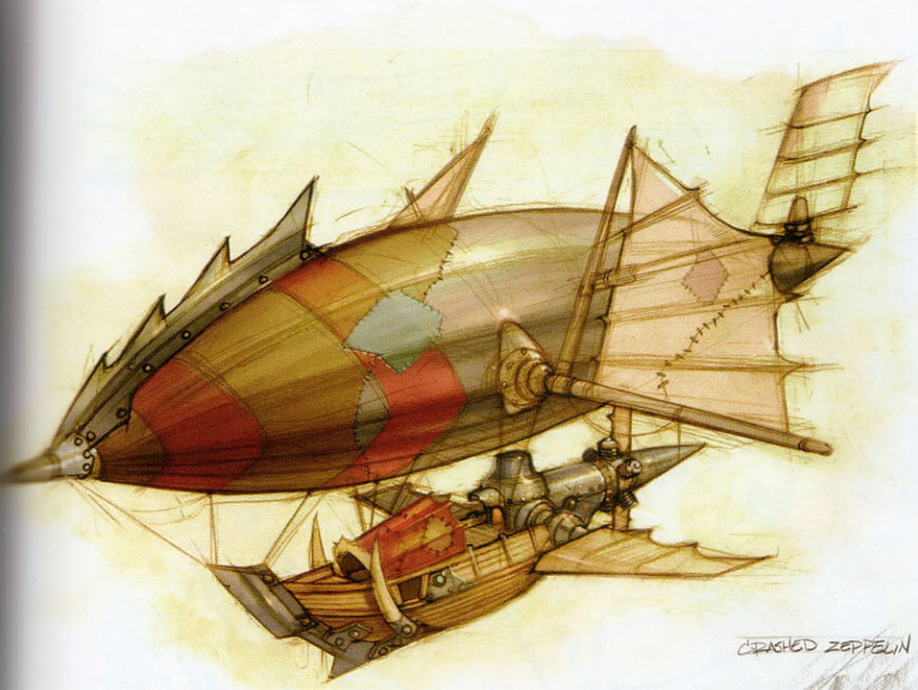
Northrend Concepts

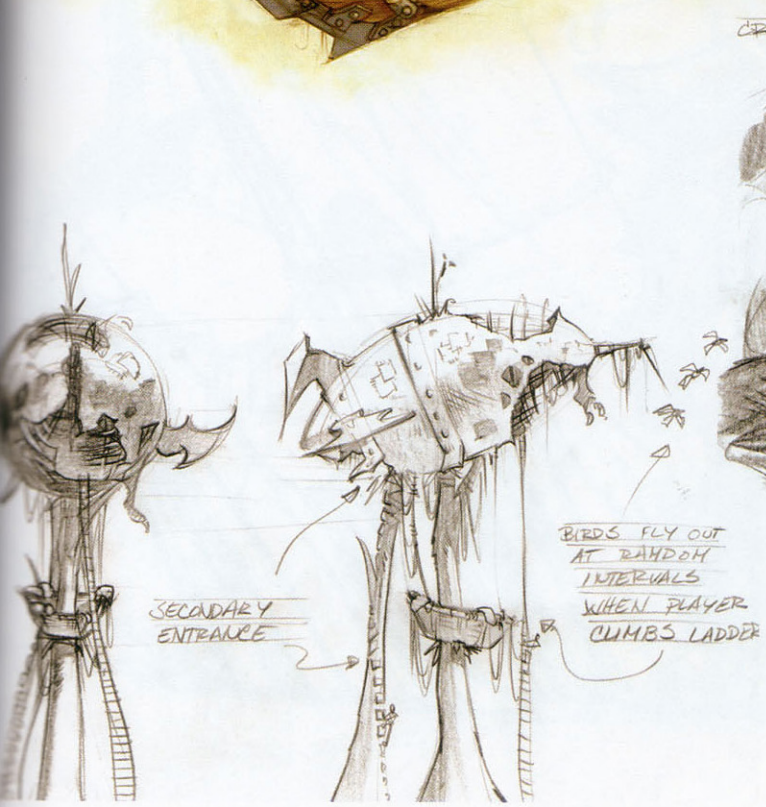




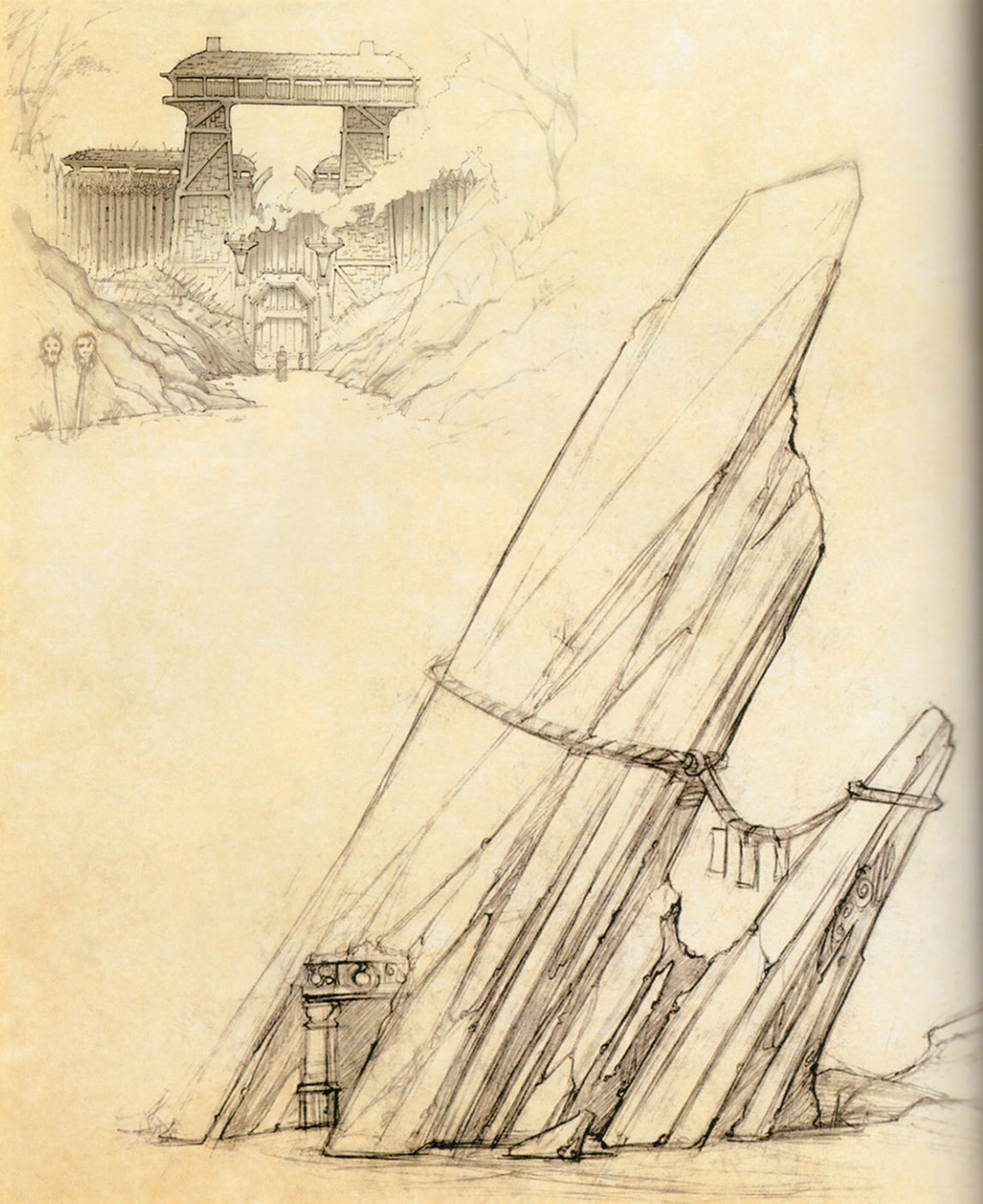
Structures and Weapons

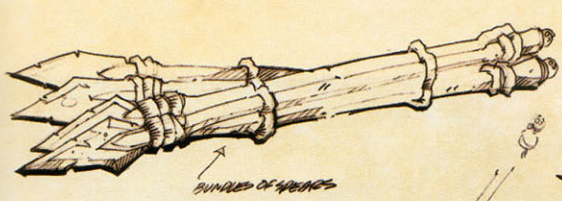




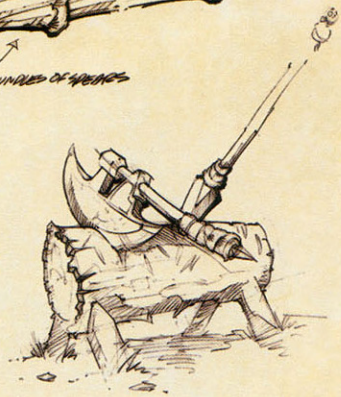

SECONDARY ENTRANCE
BIRDS FLY OUT AT RANDOM INTERVALS WHEN PLAYER CLIMBS LADDER


CRASHED ZEPPELIN

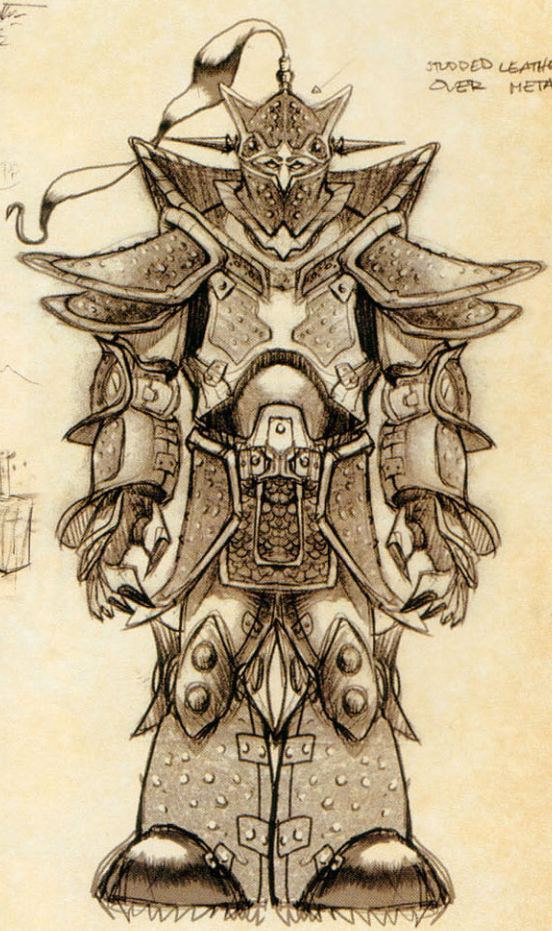




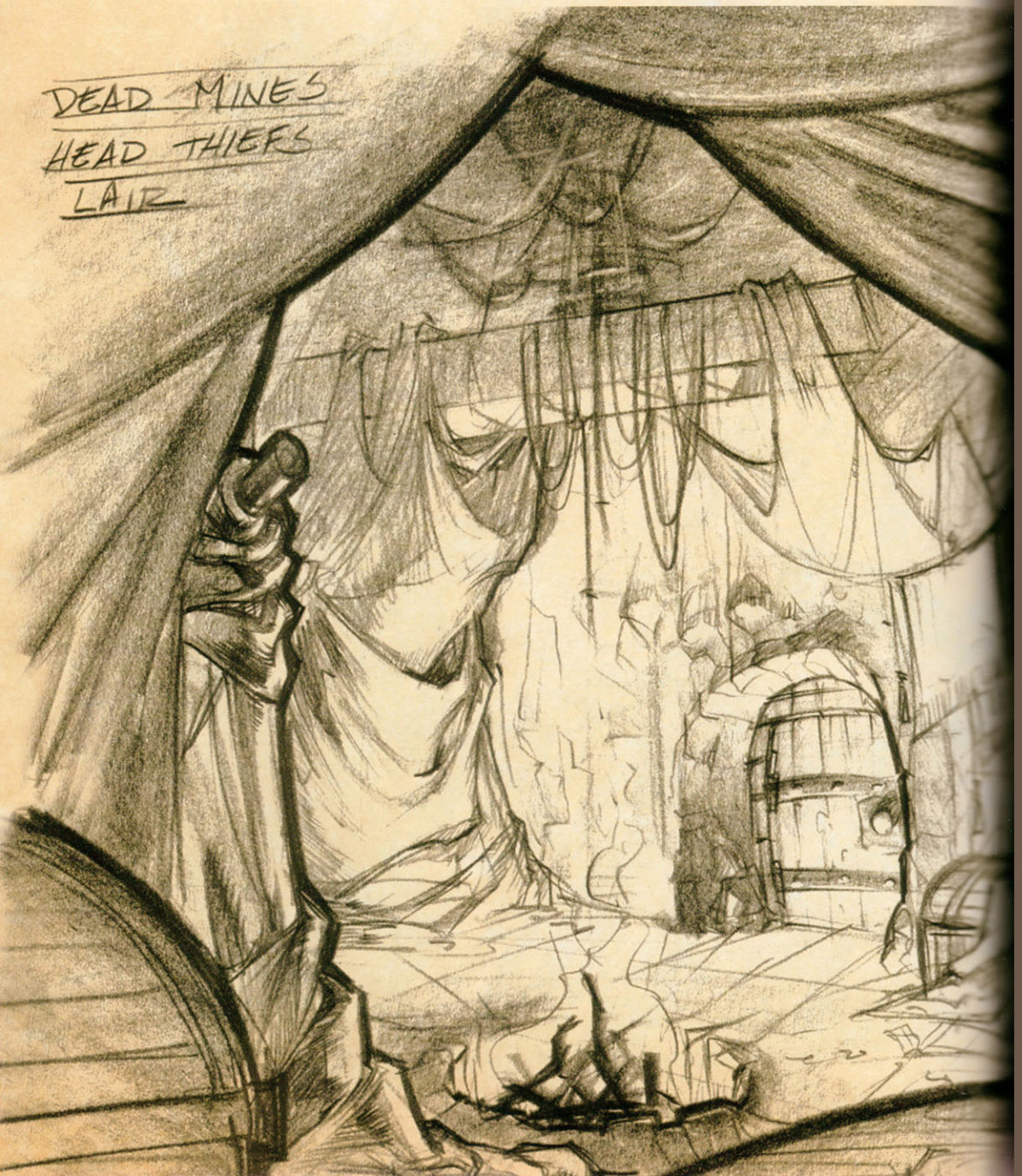




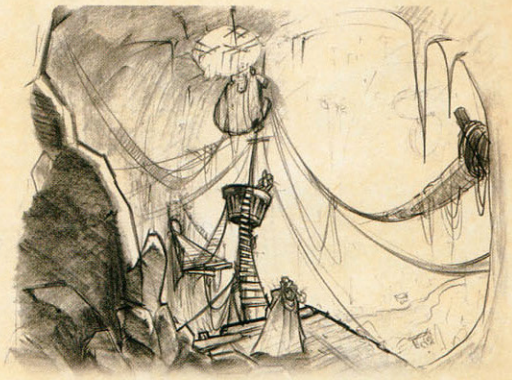
STUDDED LEATHER OVER METAL











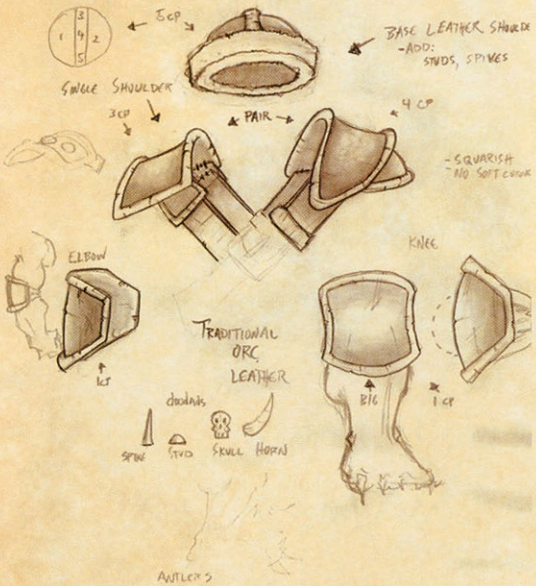


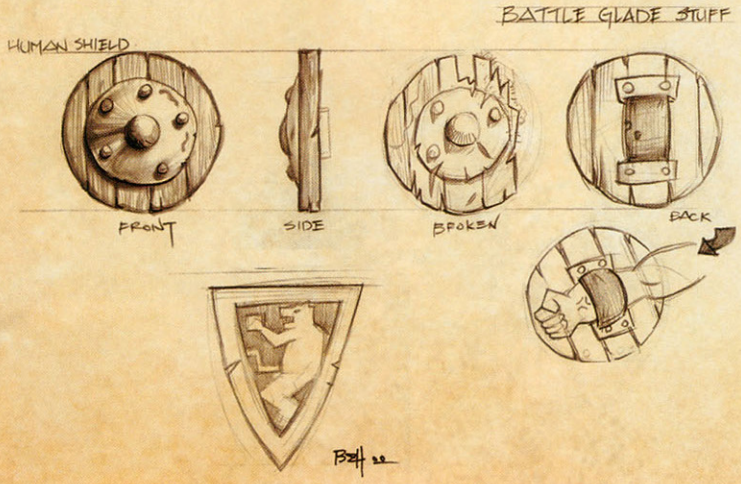
DEAD MINE
SLAVE PENS

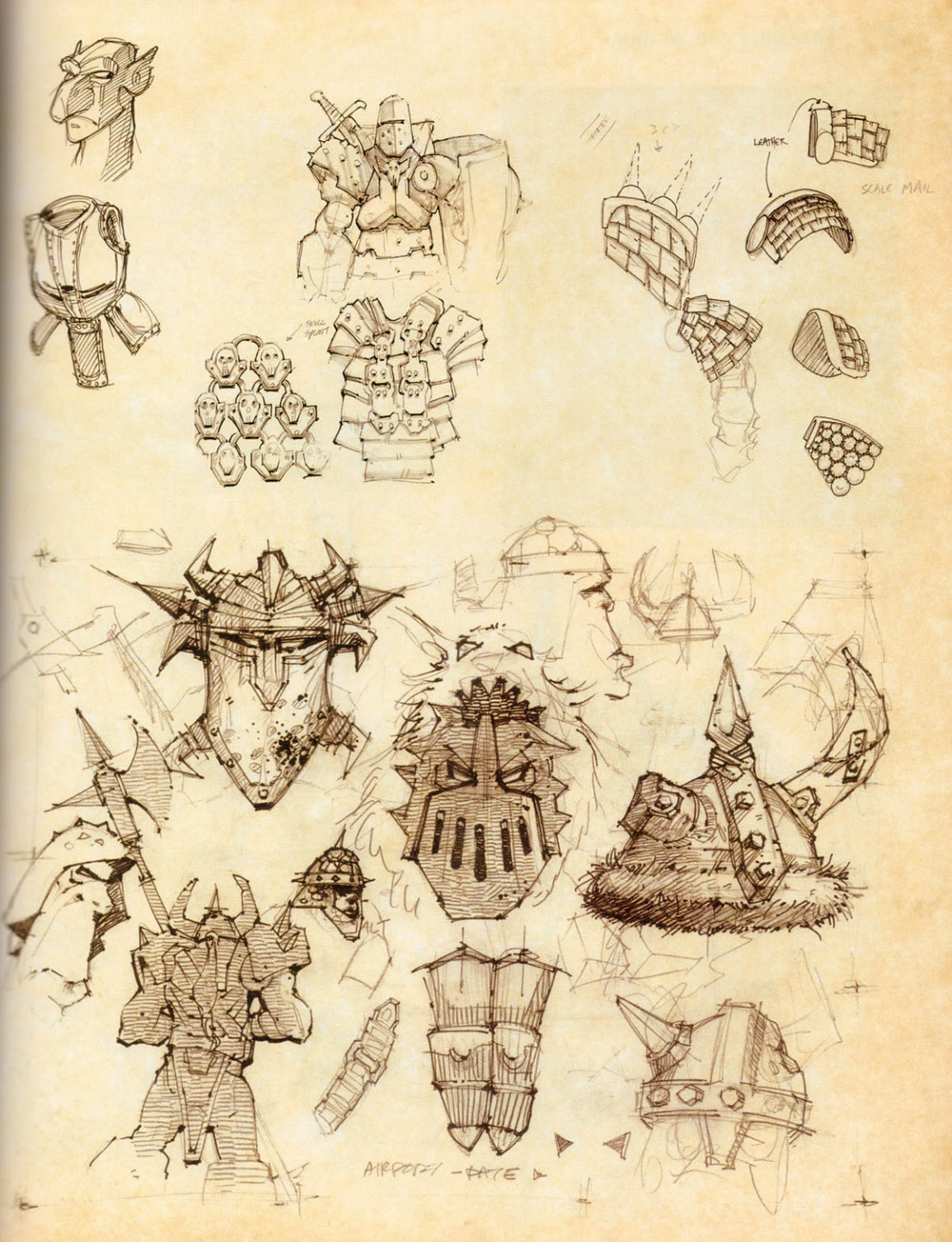




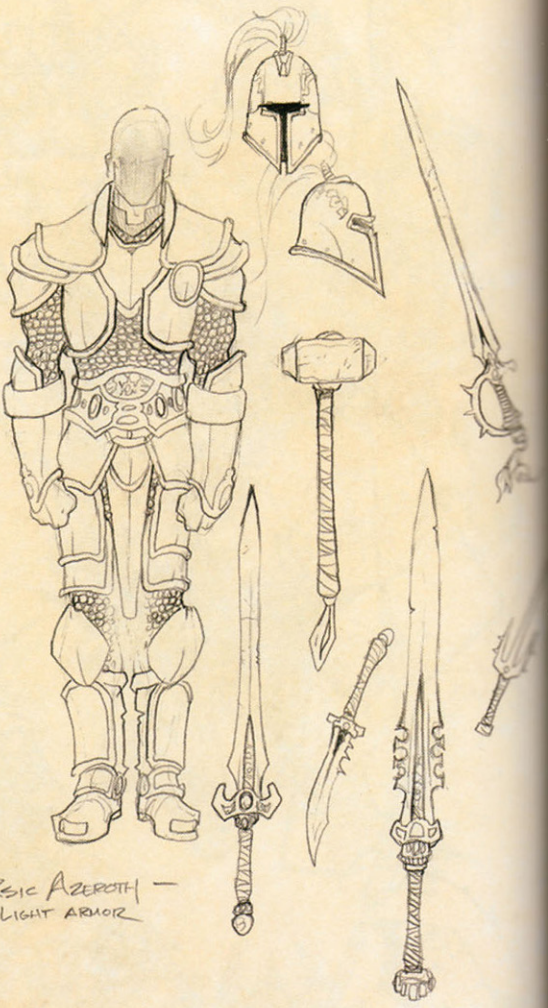


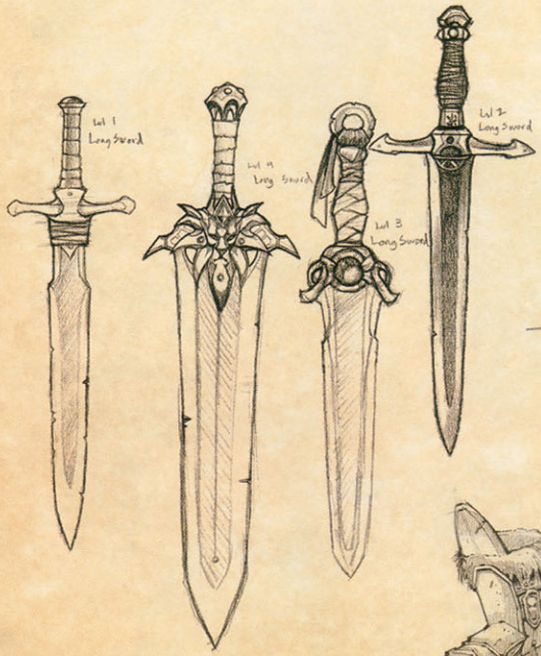

5cp
BASE LEATHER SHOULDER
-ADD: STUDS, SPIKES
SWOLE SHOULDER
3cp
PAIR
4 CP
-SQUARISH
-NO SOFT COVER
ELBOW
KNEE
TRADITIONAL ORC LEATHER
studnails
spike
stud
skull
horn
1cp
ANTLERS

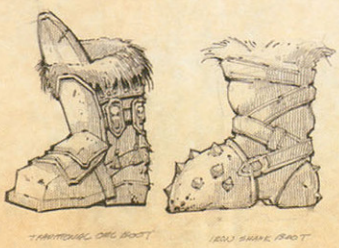

BATTLE GLADE STUFF
HUMAN SHIELD
FRONT
SIDE
BROKEN
BACK
ORC SPIKE SHIELD
FRONT
BACK


LEATHER
SCALE MAIL

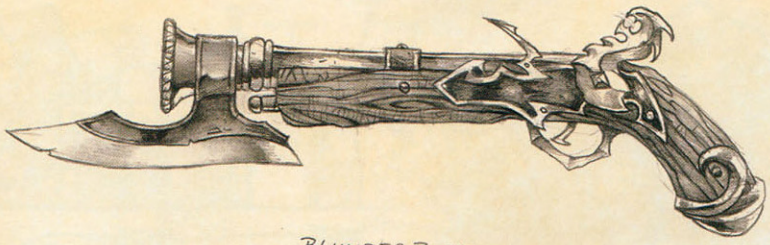



– Basic Azeroth –
Light Armor


Lvl 1
Long Sword
Lvl 2
Long Sword
Lvl 3
Long Sword

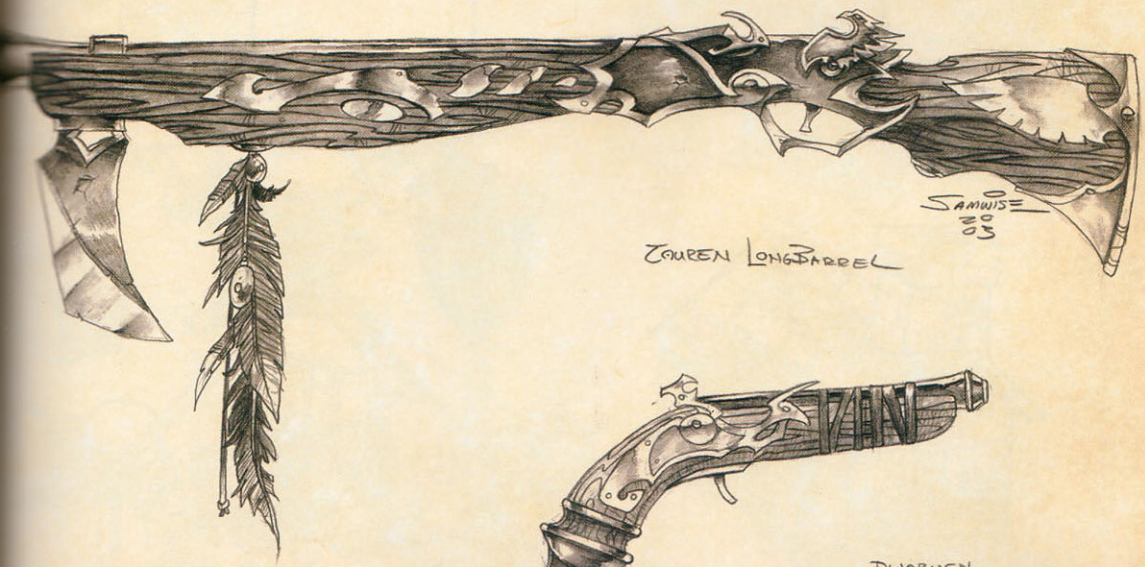






BLUNDERBUSS

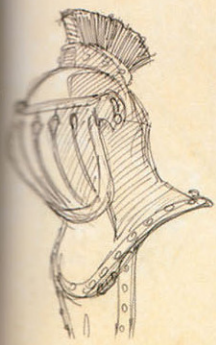
SAMWISE
20
03



SAMWISE
20
03

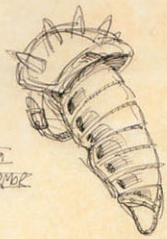
ZAUREN LONGBARREL

DWARVEN
PISTOL

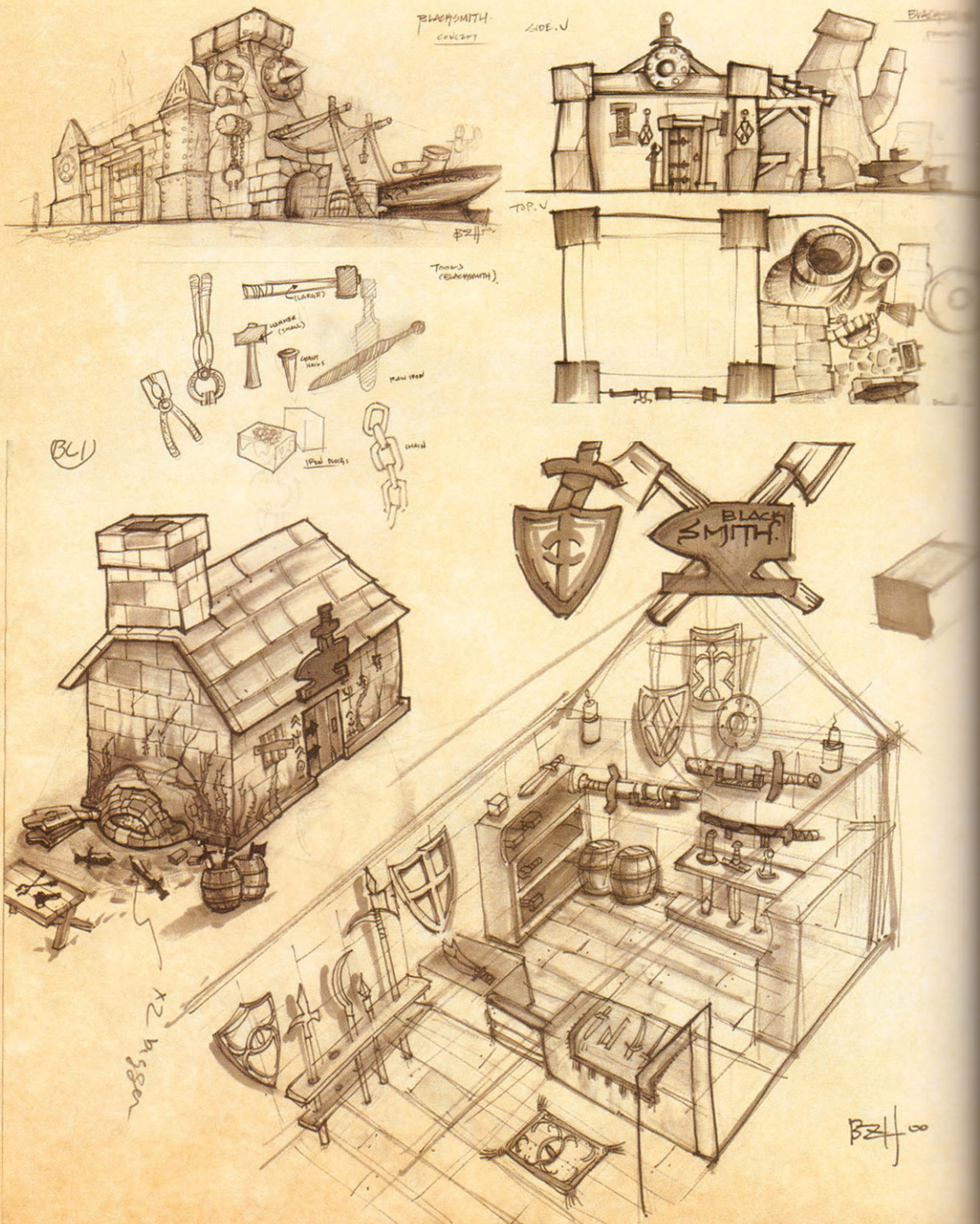




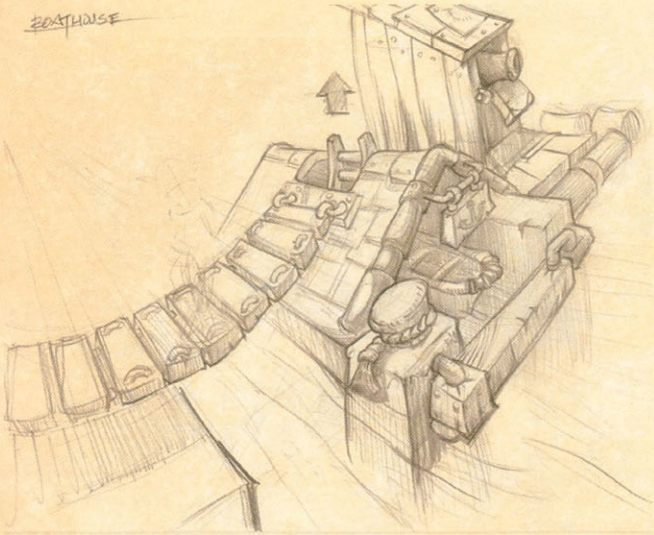


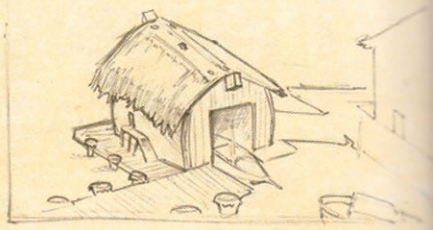


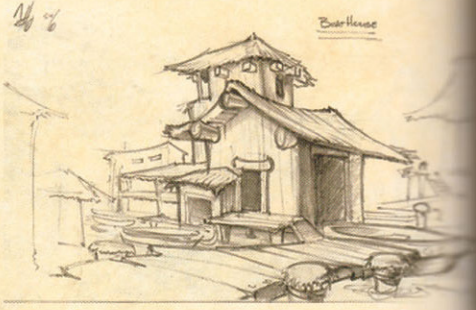
ARM
ARMOR


BLACKSMITH
CONCEPT
SIDE.V
TOP.V
TOOLS (BLACKSMITH)
(LARGE)
HAMMER (SMALL)
CHISEL
PAIR IRONS
IRON BLOCK
CHAIN
BLACK SMITH
BZH


ANVIL
(BLACKSMITH)
THIS ONE
BLACKSMITH
hammers and war hammers
Mauls/Great Mauls
Mattocks
Lucern Hamm
Military Picks

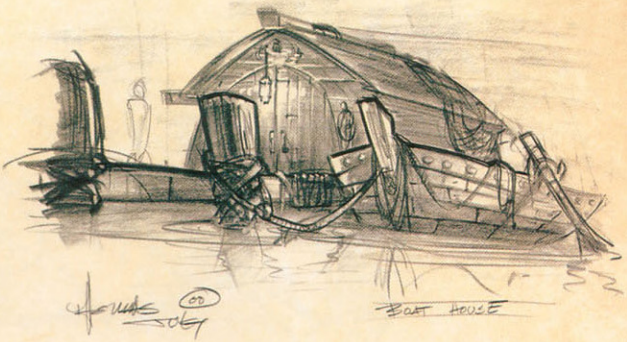

BOATHOUSE

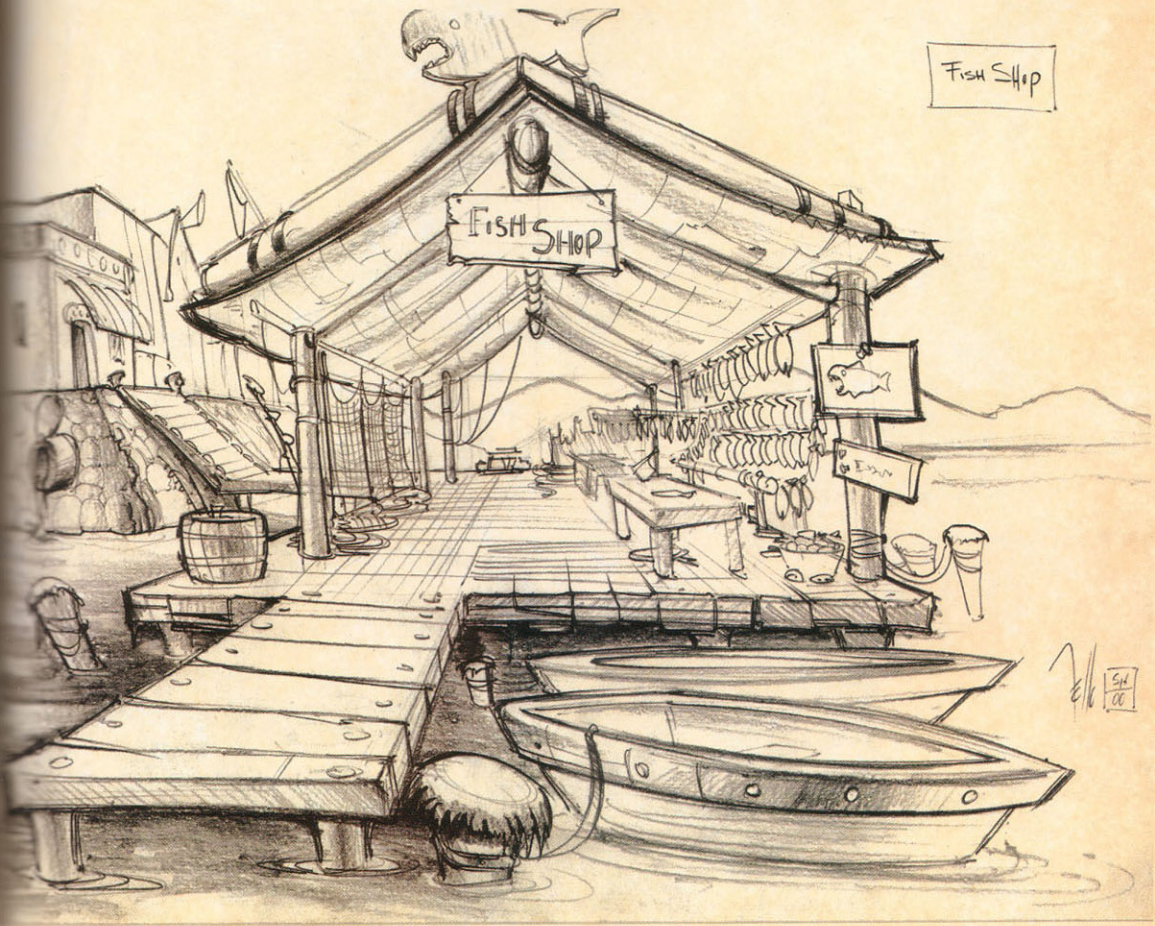



Boat House


BOAT HOUSE

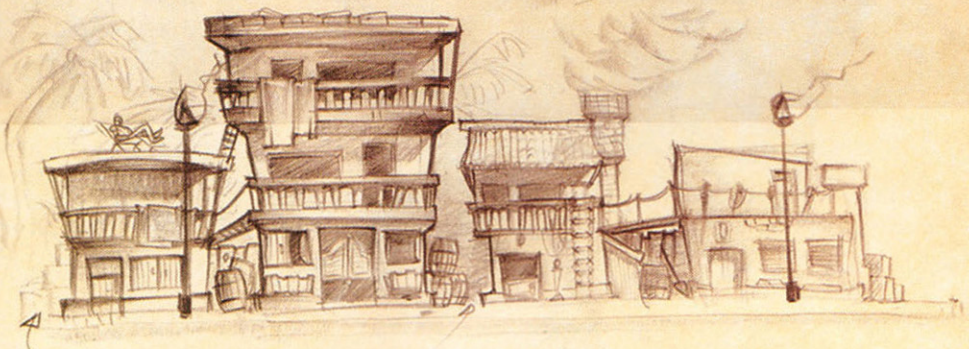



BOAT HOUSE


FISH SHOP
FISH SHOP







MAIN DRAG EAST SIDE.

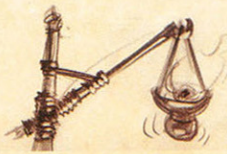
BOOTY BAY

NAGA ENTRANCES

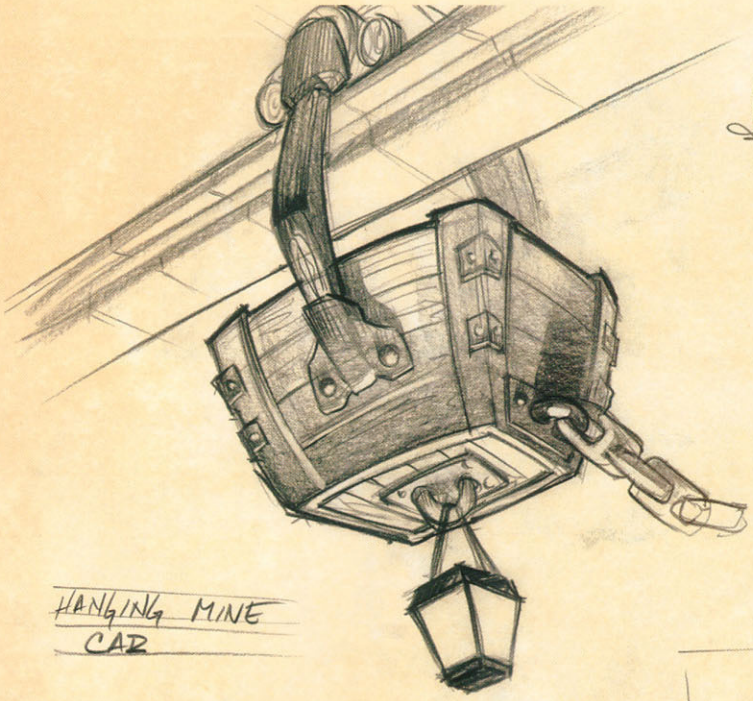




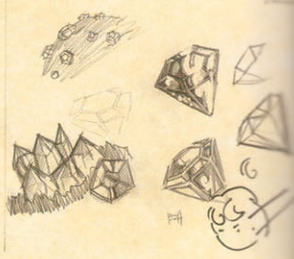
MAIN DRAG WEST SIDE.



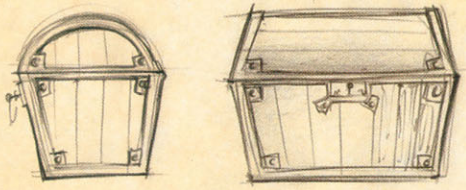
STREET LAMPS



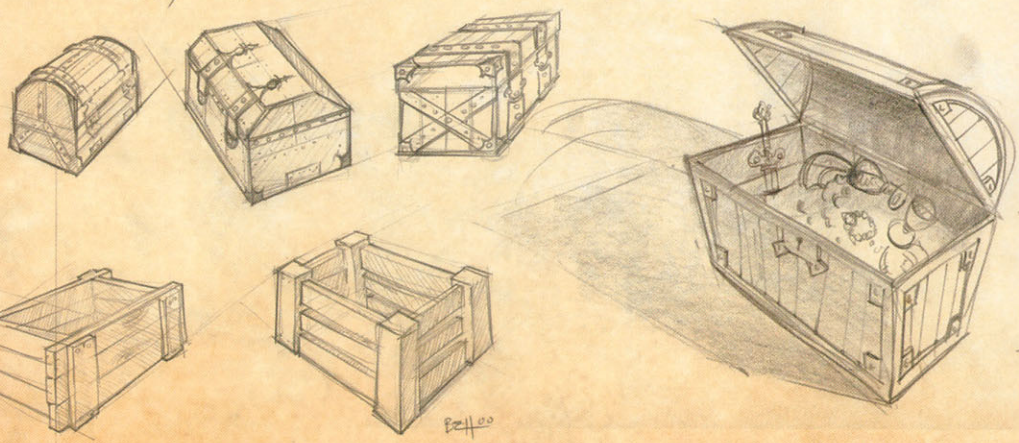
HANGING MINE CAR

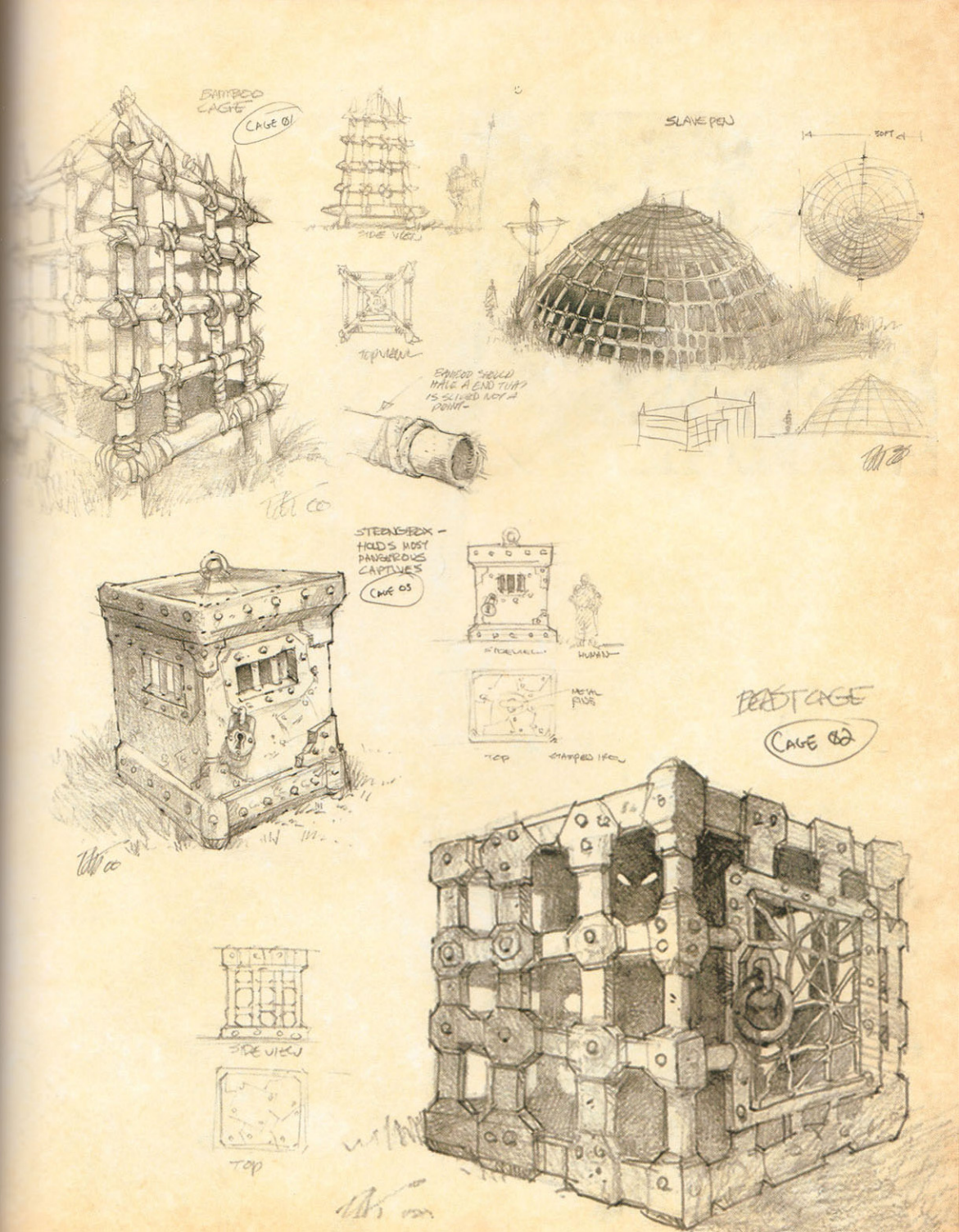


TREASURE



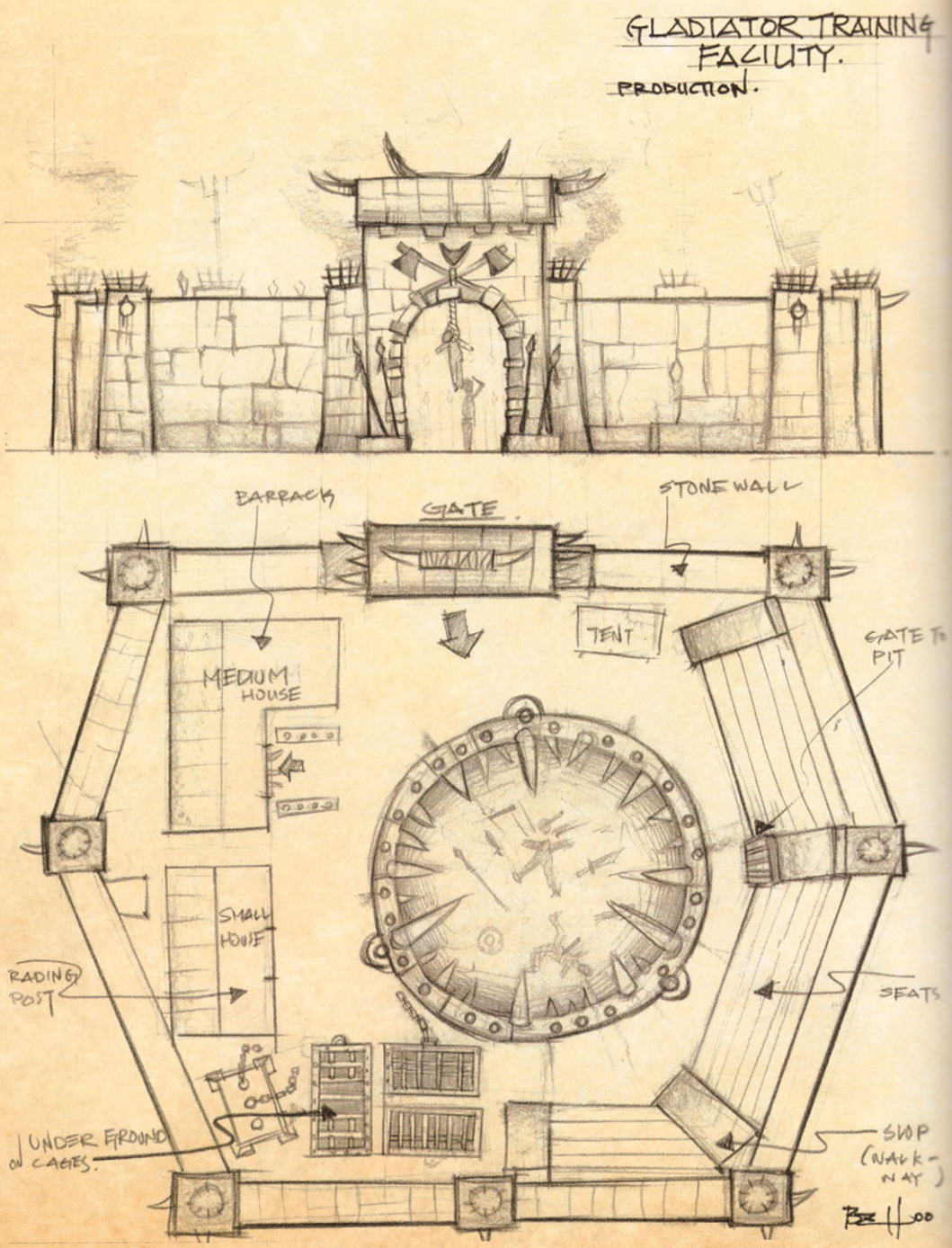
CHEST / CHEST

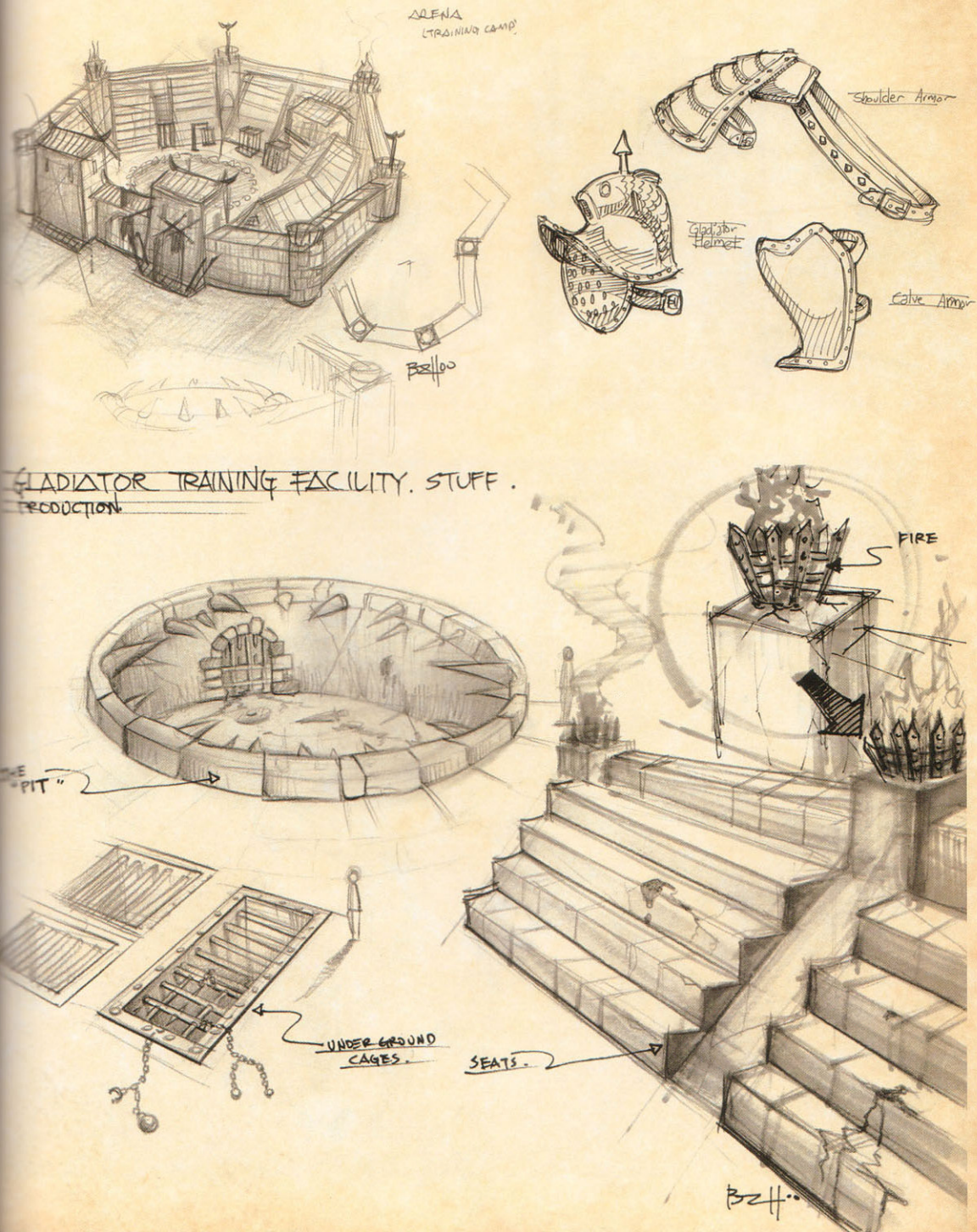


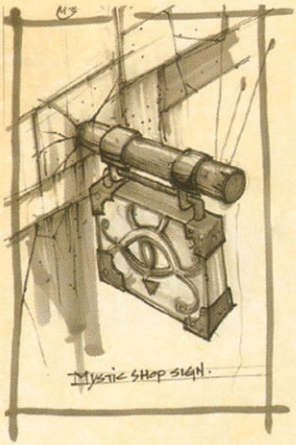

BAMBOO CAGE
CAGE 01
SIDE VIEW
TOP VIEW
BAMBOO SHOULD HAVE A END TUFT IS SLICED NOT A POINT
SLAVE PEN
14
30FT
STEEL/IRON - HOLDS MOST DANGEROUS CAPTIVES
CAGE 03
SIDE VIEW
HUMAN
METAL RODS
TOP
SHARPED TIPS
BEAST CAGE
CAGE 02
SIDE VIEW
TOP

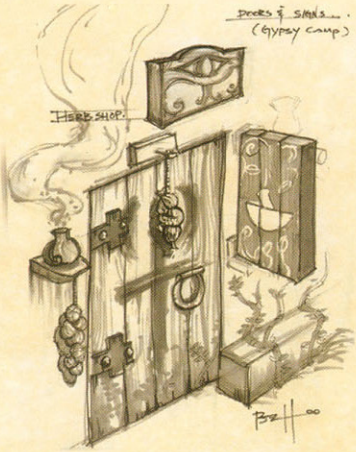



BRIDGE TO THE
WESTWOOD


GLADIATOR TRAINING FACILITY.
PRODUCTION.
BARRACK
GATE.
STONE WALL
TENT
GATE TO PIT
MEDIUM HOUSE
SMALL HOUSE
RADING POST
SEATS
UNDER GROUND CAGES.
SHOP (WALK-WAY)

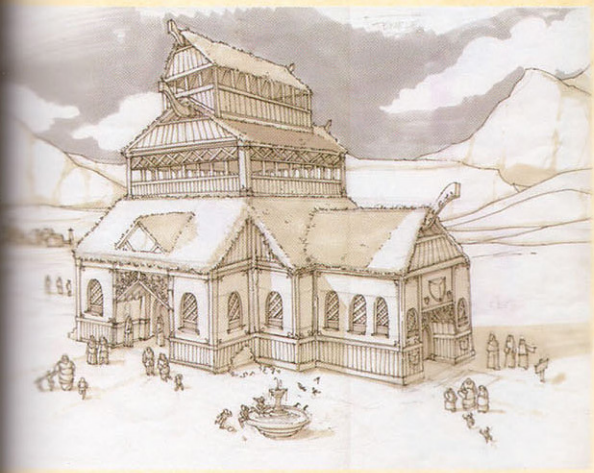

ARENA
TRAINING CAMP
Shoulder Armor
Gladiator Helmet
Calve Armor
GLADIATOR TRAINING FACILITY. STUFF.
REDUCTION
FIRE
"PIT"
UNDER GROUND CAGES.
SEATS.

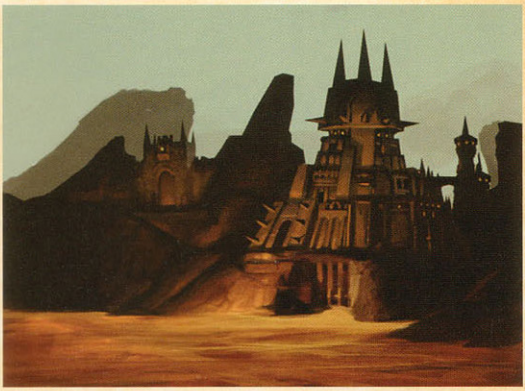

Mystic shop sign.


(Gypsy camp)
HERB SHOP.



Valgarde Hall

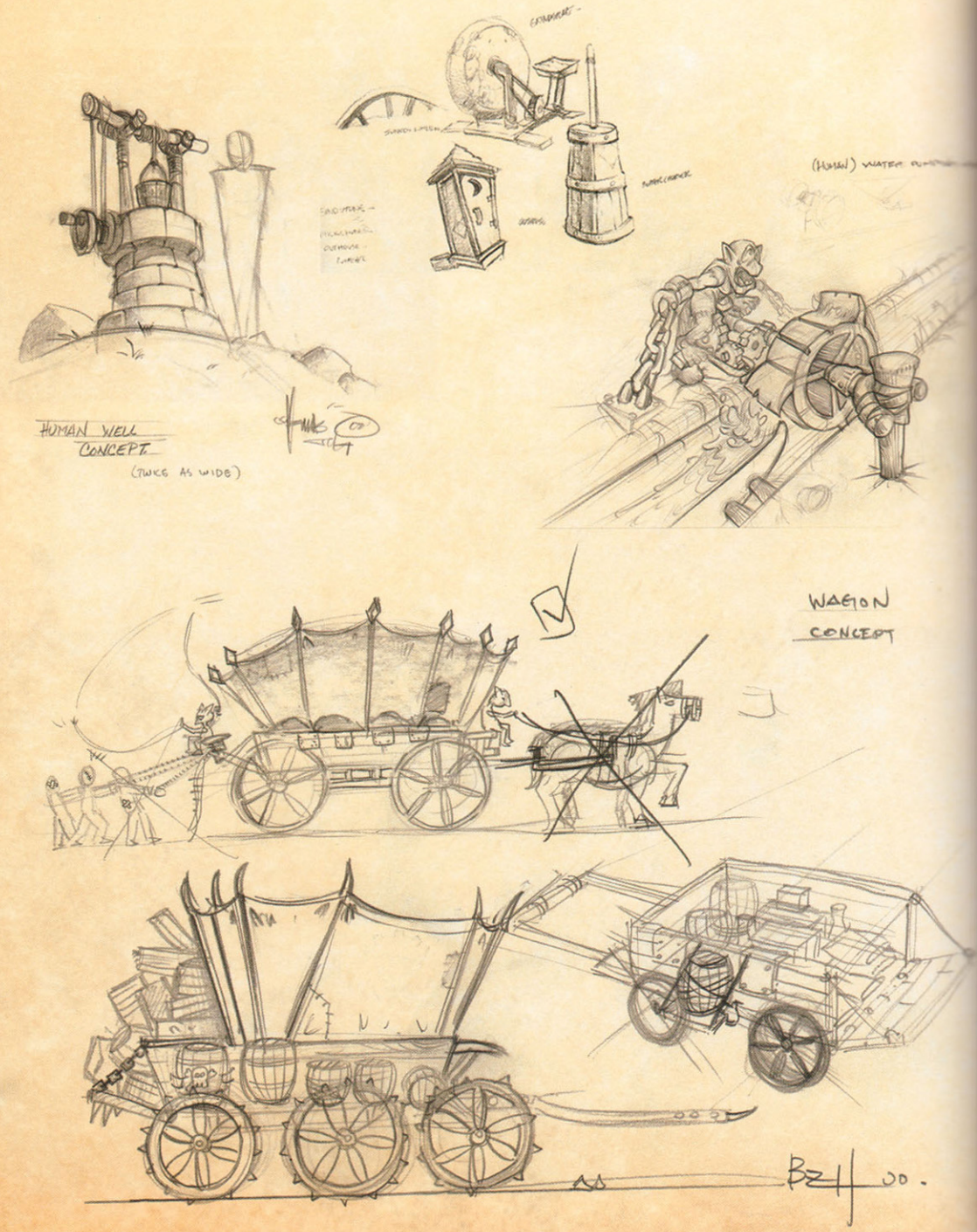


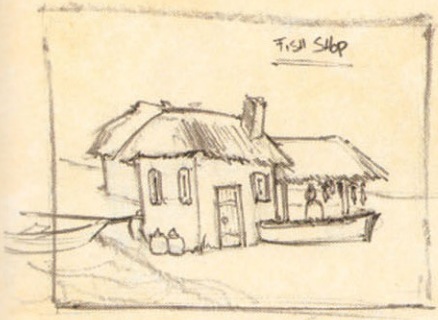


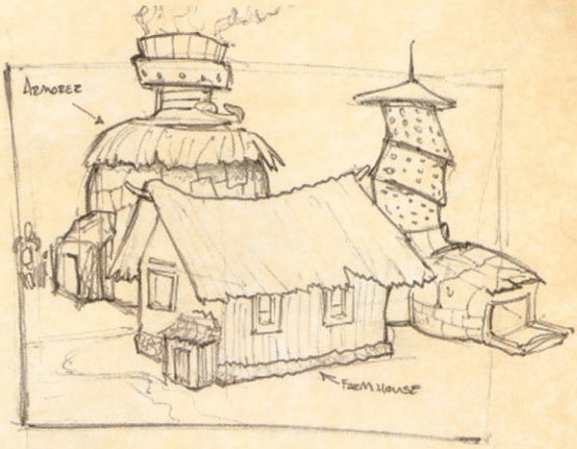
Black Citadel Concept



Ahn Qiraj Concept

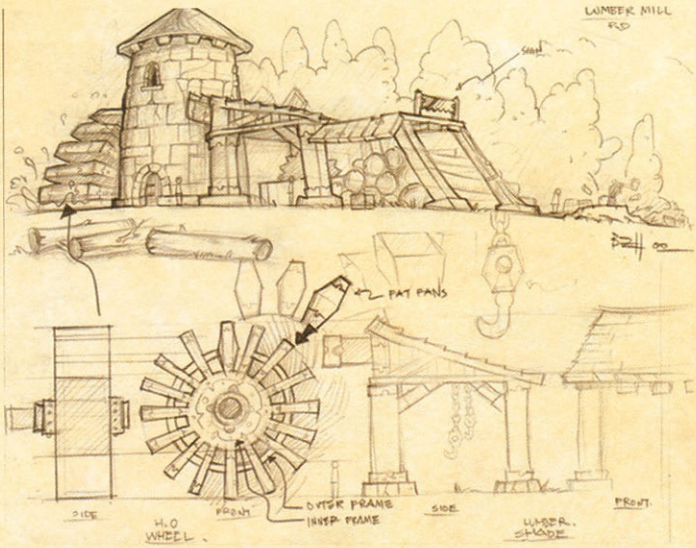

HUMAN WELL CONCEPT
(TWICE AS WIDE)
WAGON CONCEPT

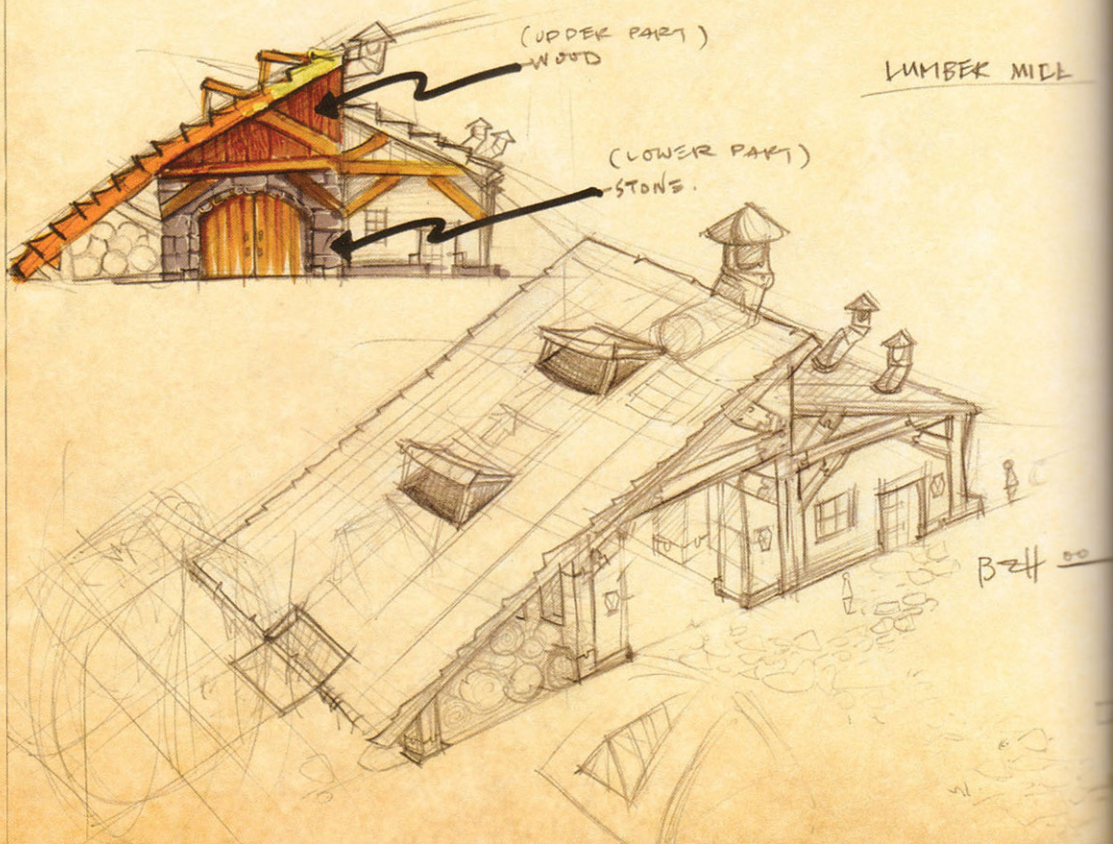


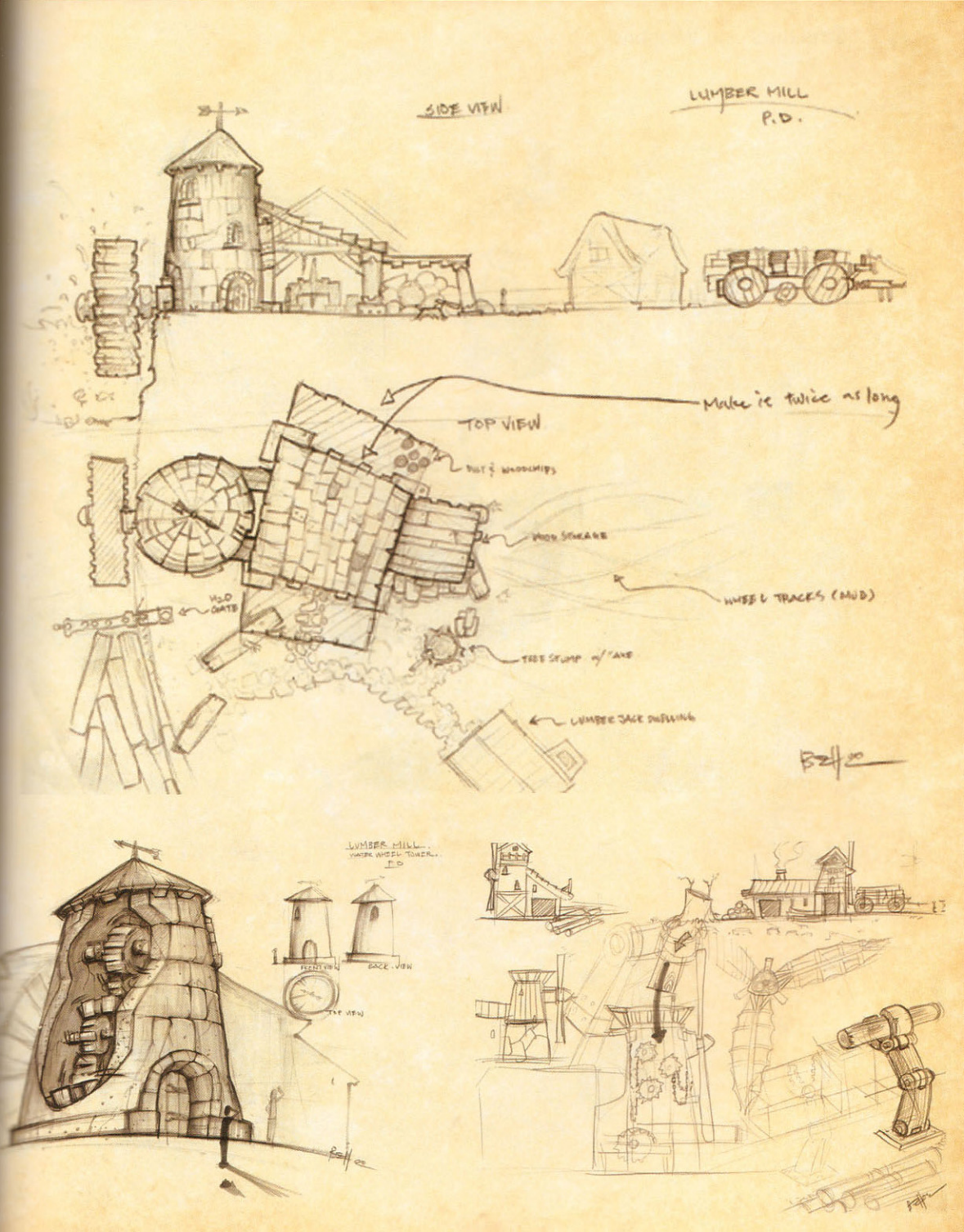




S/H 100

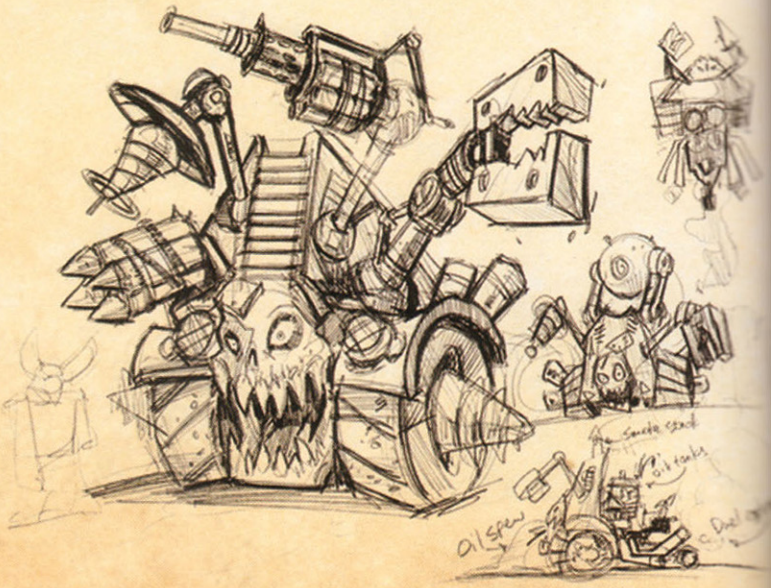

LUMBER MILL
PAT PANS
OUTER FRAME
INNER FRAME
SIDE
FRONT
SIDE
FRONT
LUMBER SHAFT

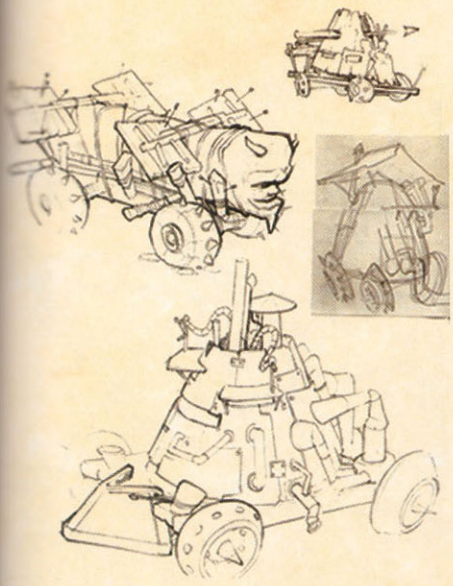

(UPPER PART)
WOOD
(LOWER PART)
STONE.
LUMBER MILL

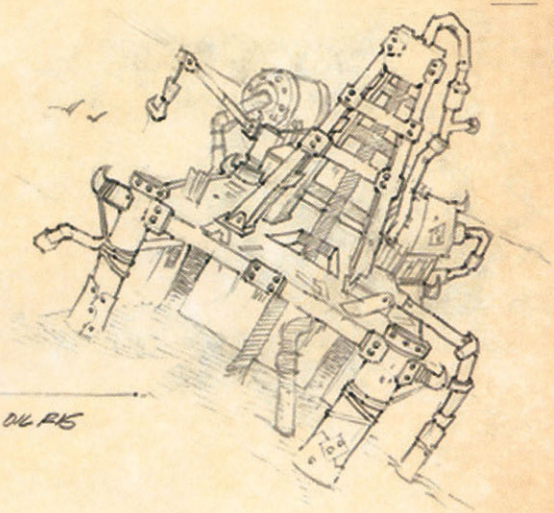

SIDE VIEW
LUMBER MILL
P.D.
TOP VIEW
Make it twice as long
H2O GATE
WHEEL TRACKS (MUD)
TREE STUMP w/ AXE
LUMBER JACK DUMMY
LUMBER MILL
WATER WHEEL TOWER
P.D.
FRONT VIEW
SIDE VIEW
TOP VIEW




DEL w/
Goblin

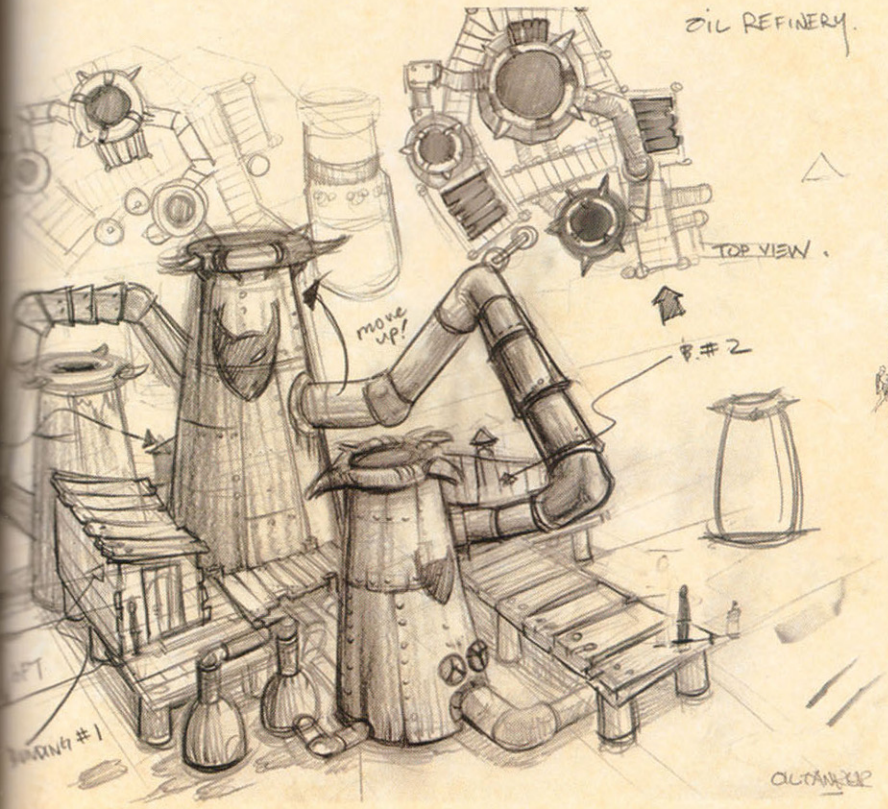

oil spew

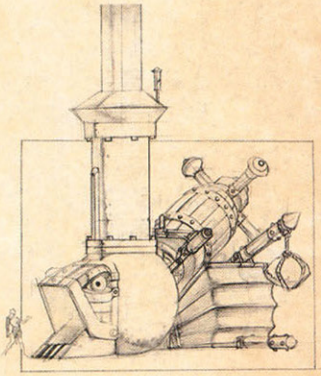




ABANDONED OIL RIG

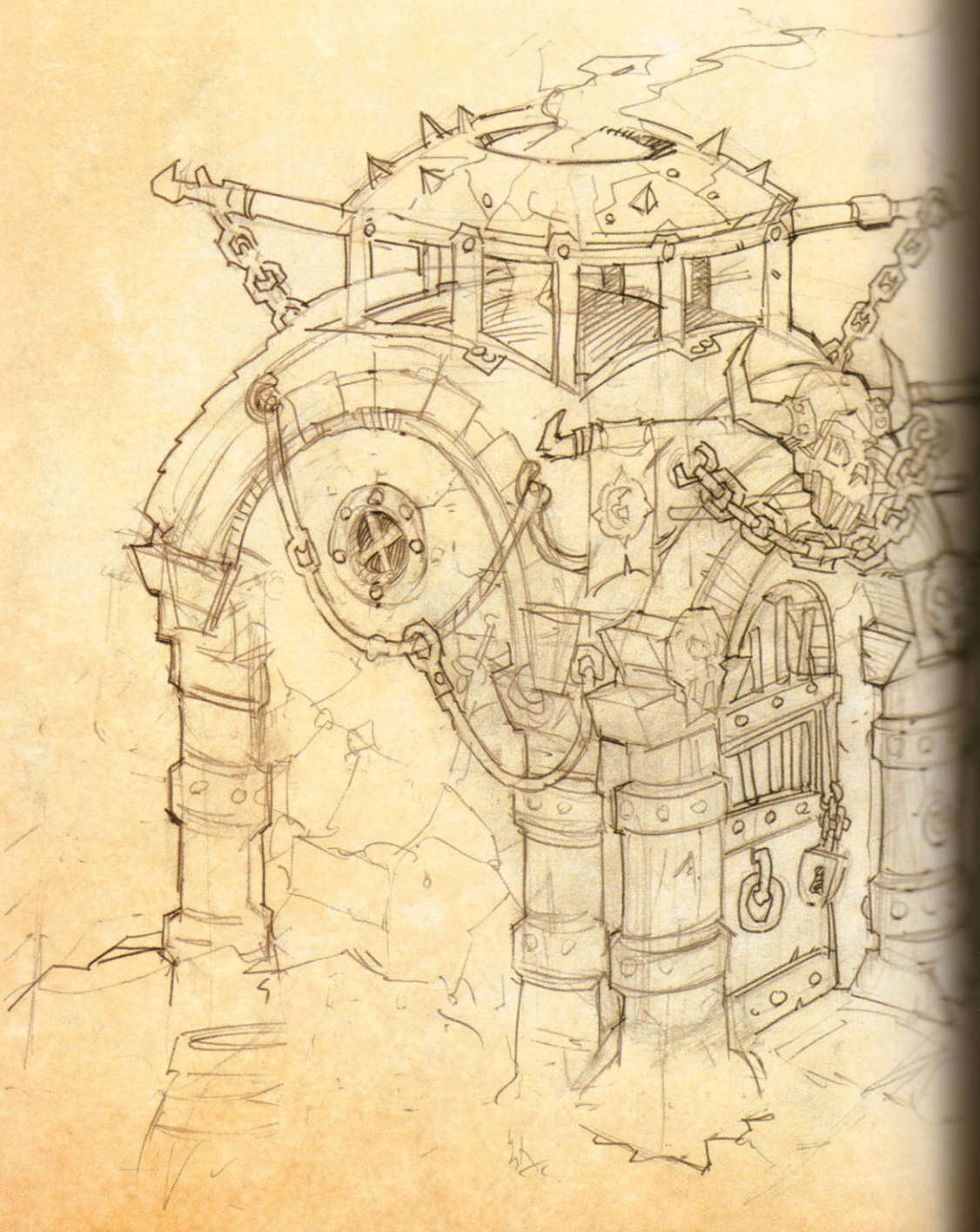
OIL REFINERY.



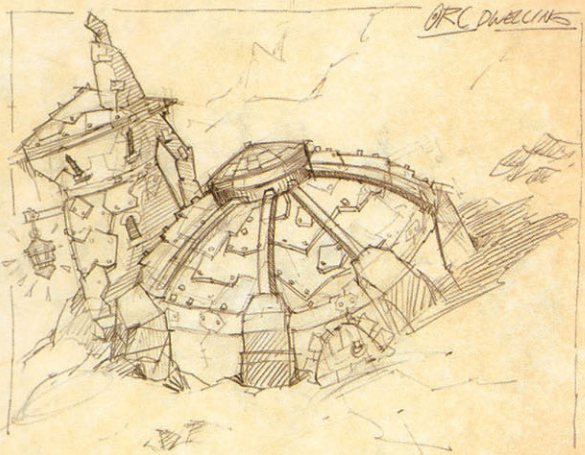


DRAWING #1

OLD MAKER

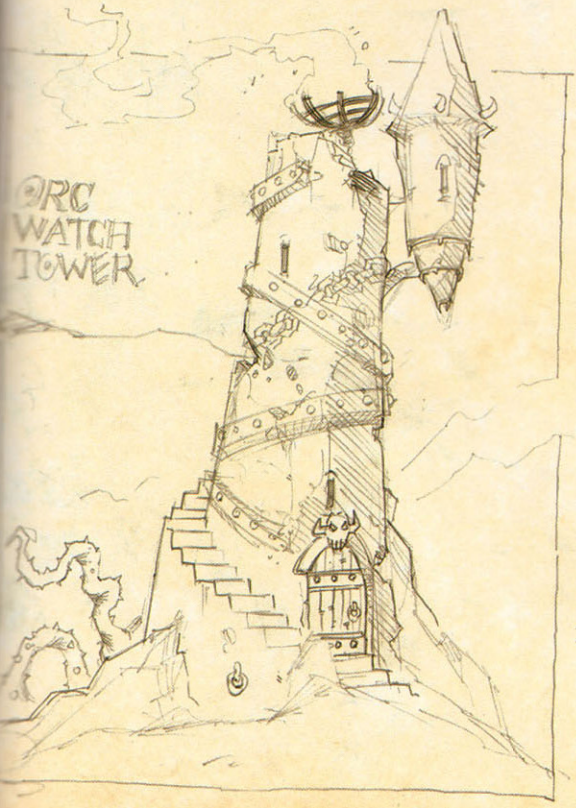


ORC GUARDPOST

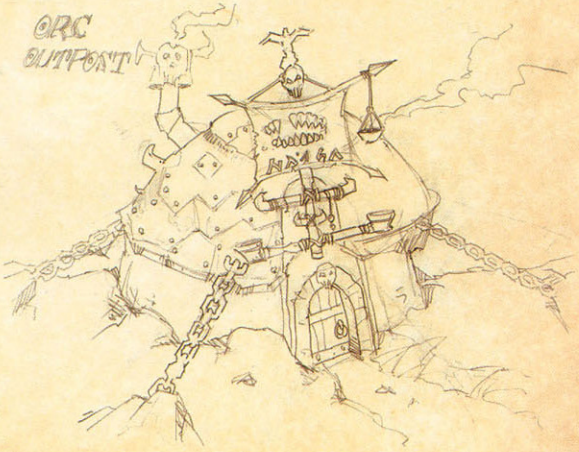


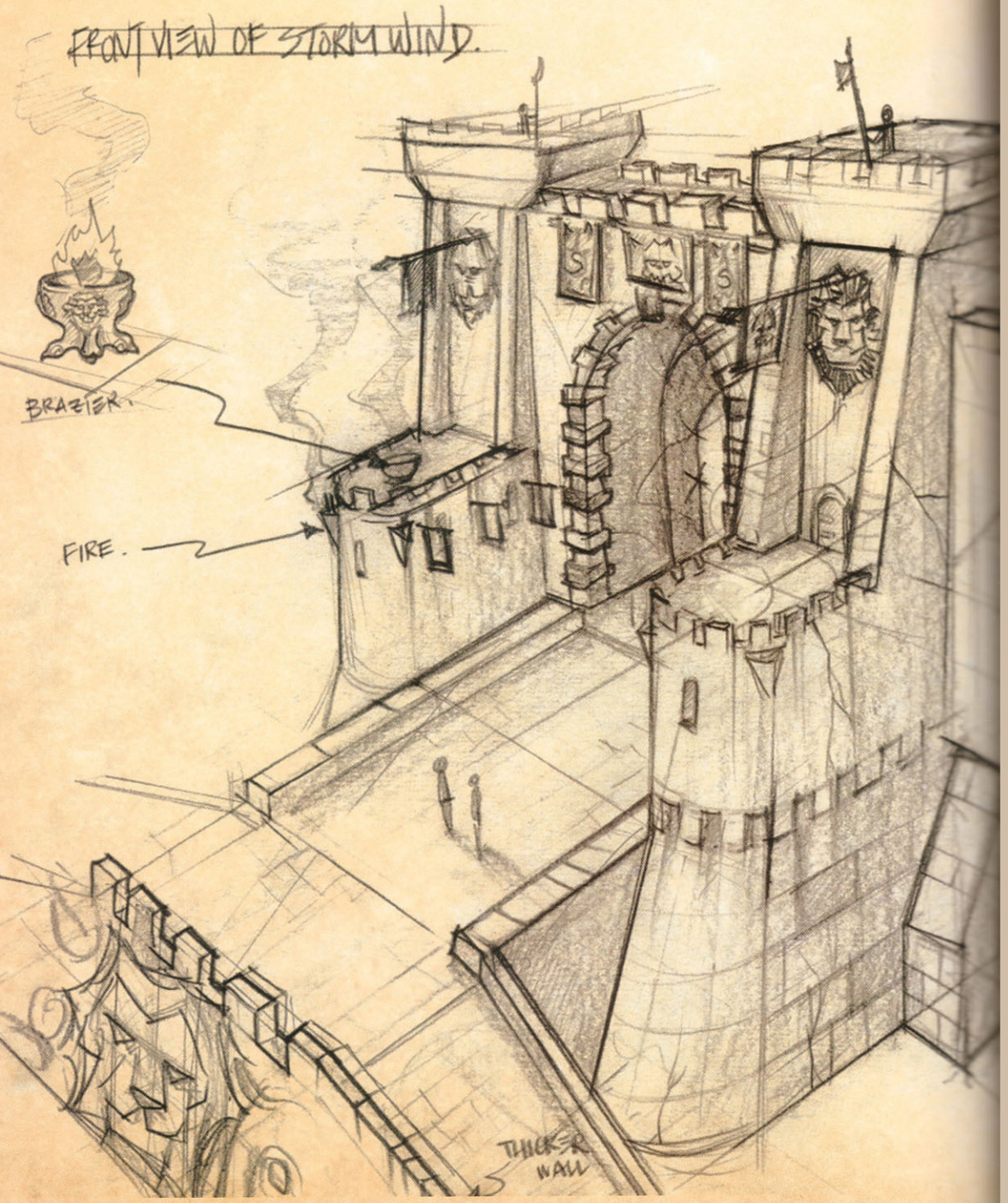
ORC TOWER



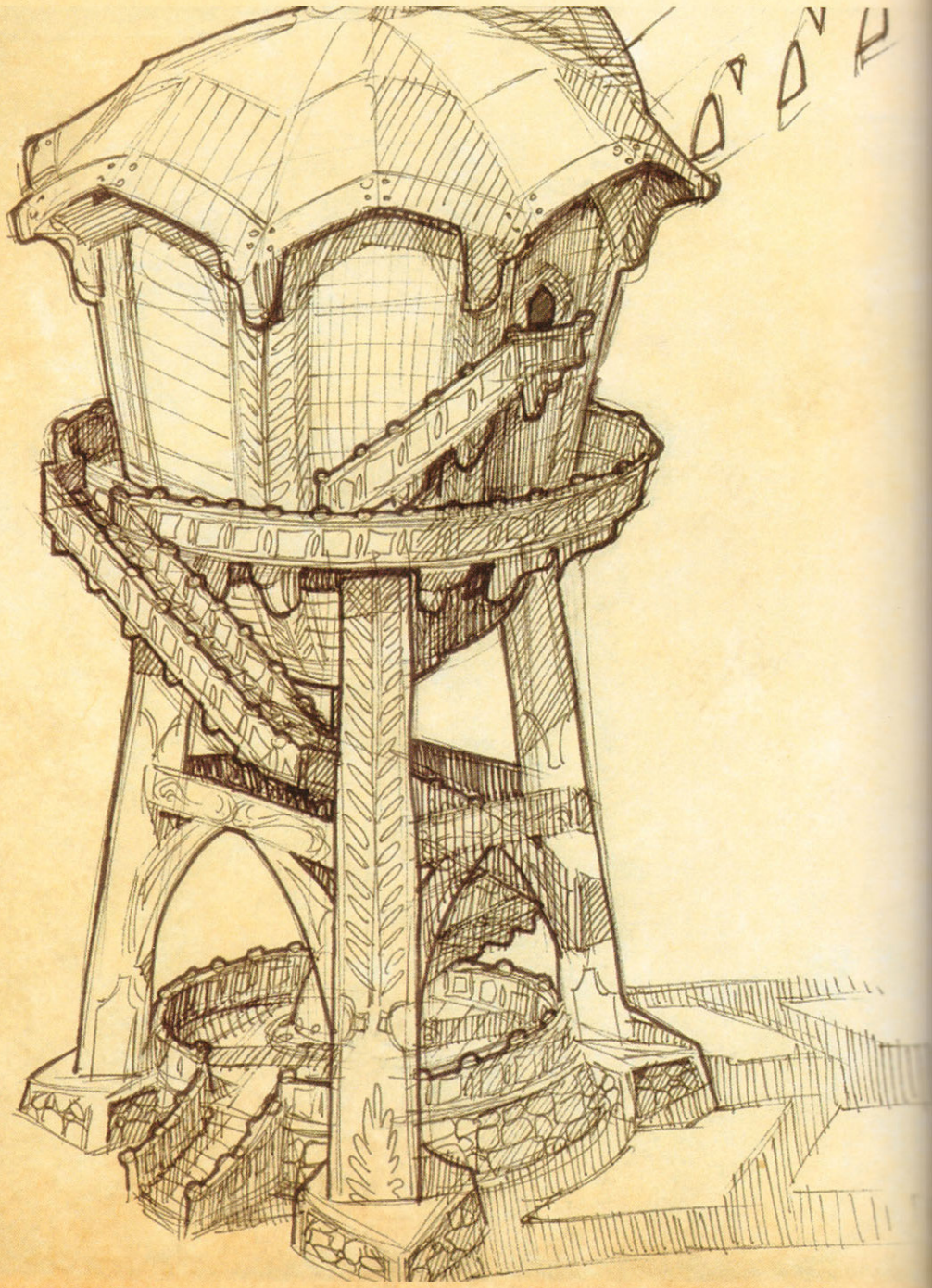


ORC
OUTPOST




FRONT VIEW OF STORM WIND.
BRAZIER.
FIRE.
THICKER WALL


STORM WIND GATES
STORMWIND KEEP
AZEROTH
METZEN
Bell 00



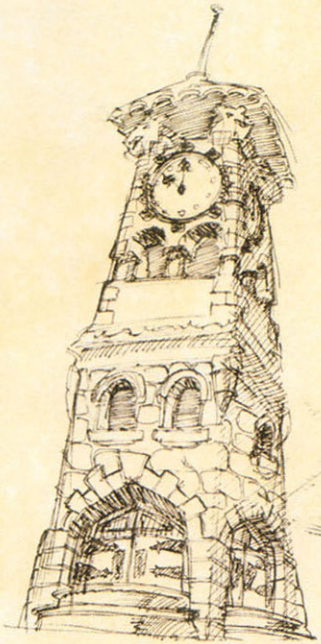


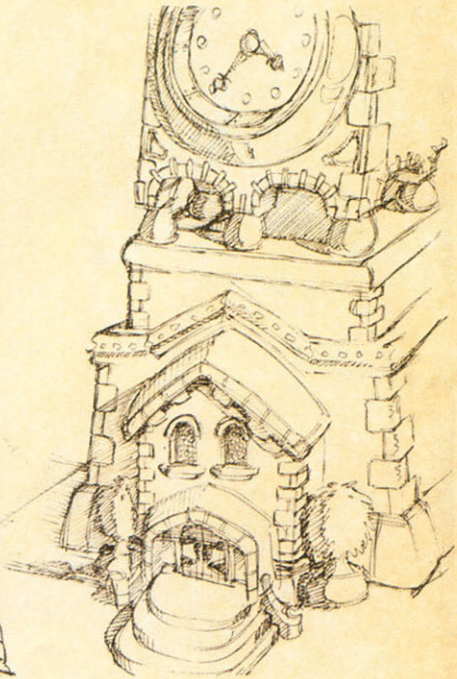
FALLEN TOWER (ENTRANCE TO UNDERGROUND)

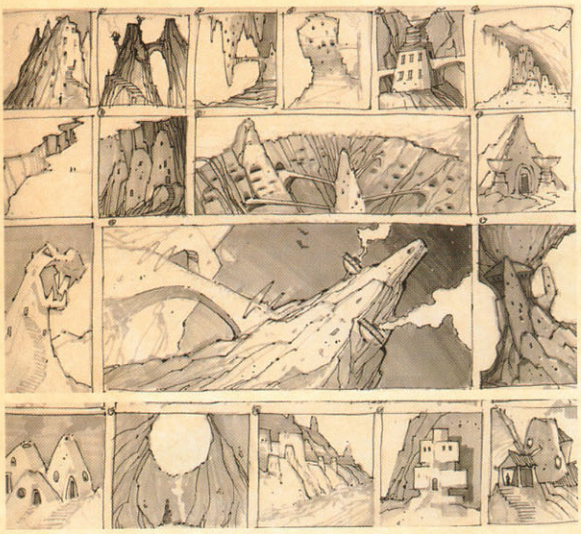


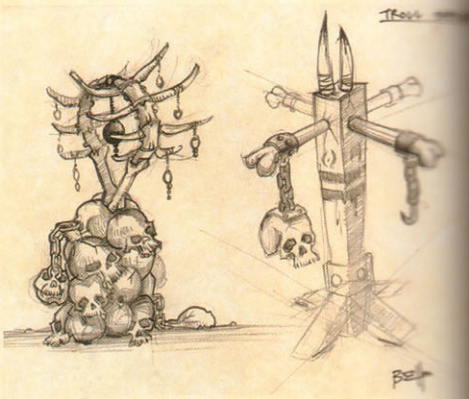


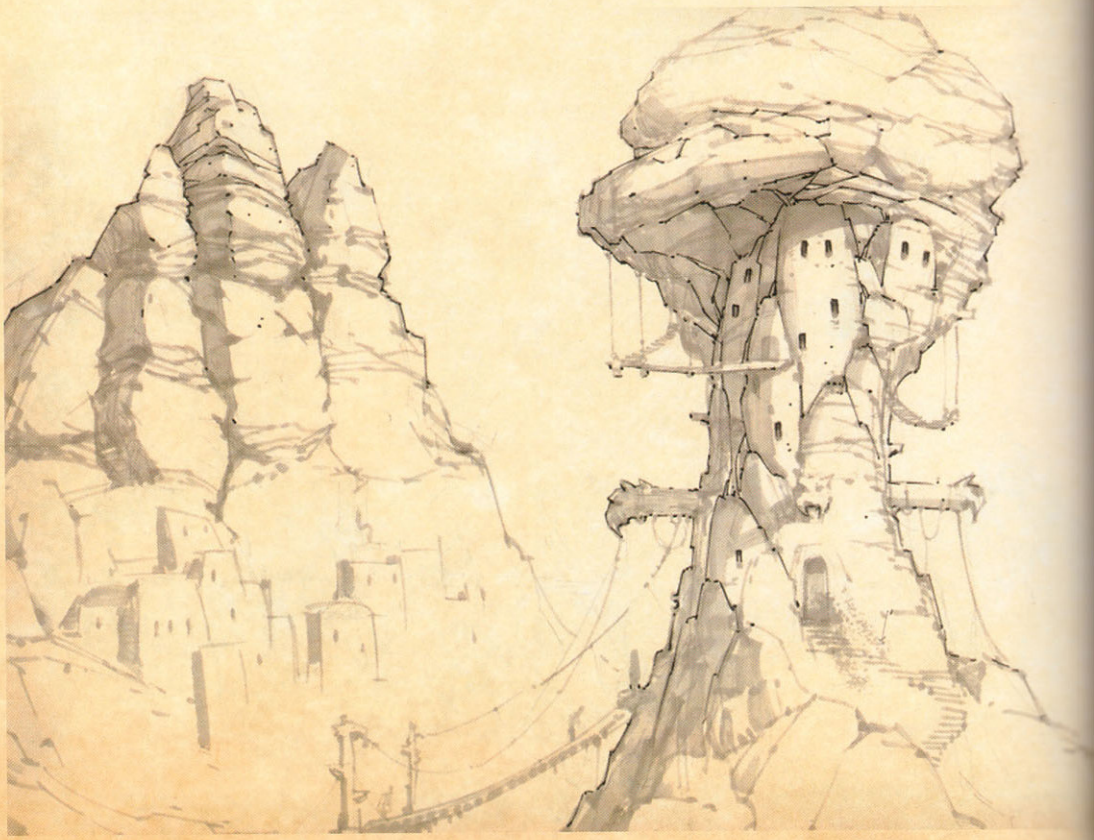
* USE THIS FOR THE TOP OF CLOCK TOWER.

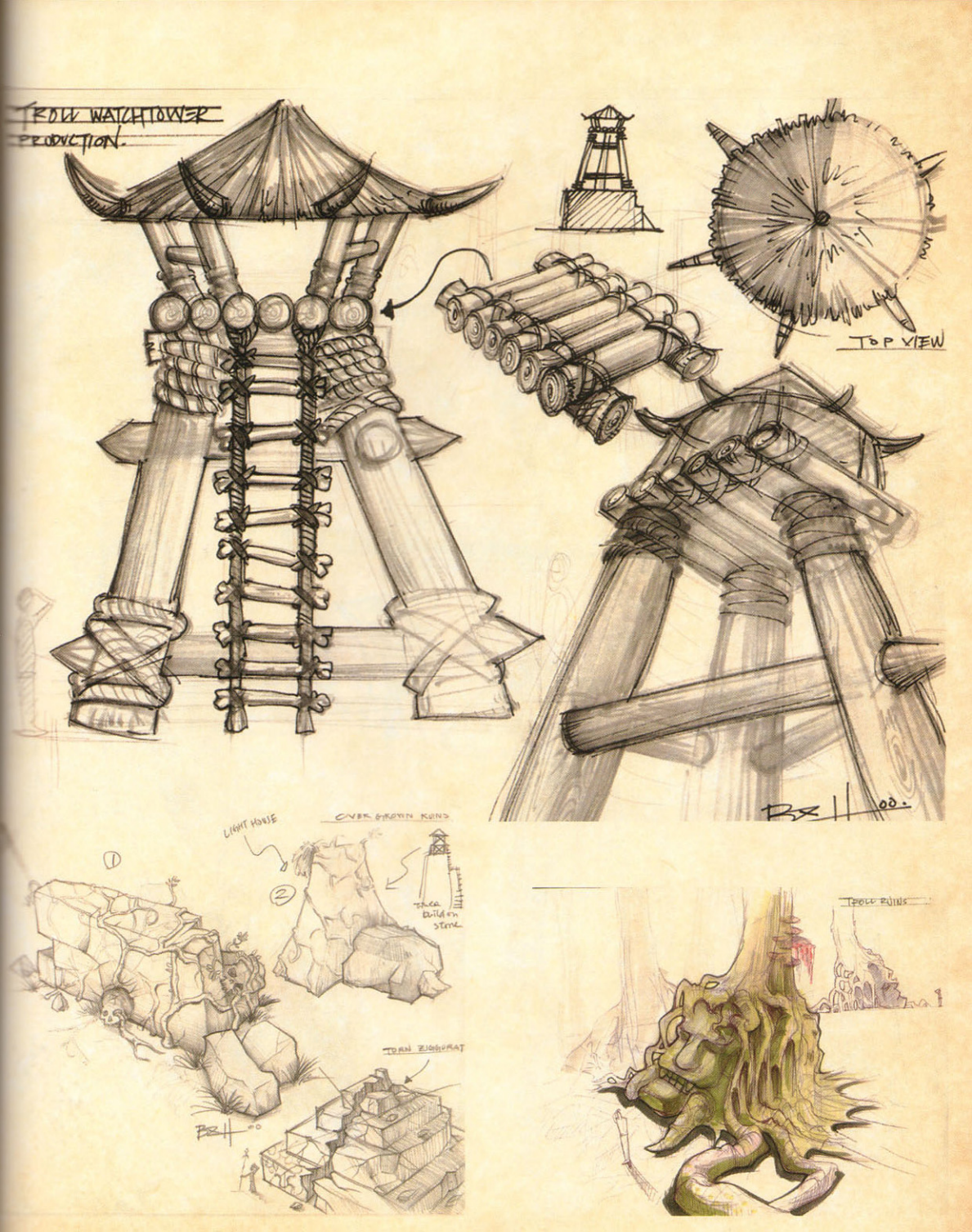


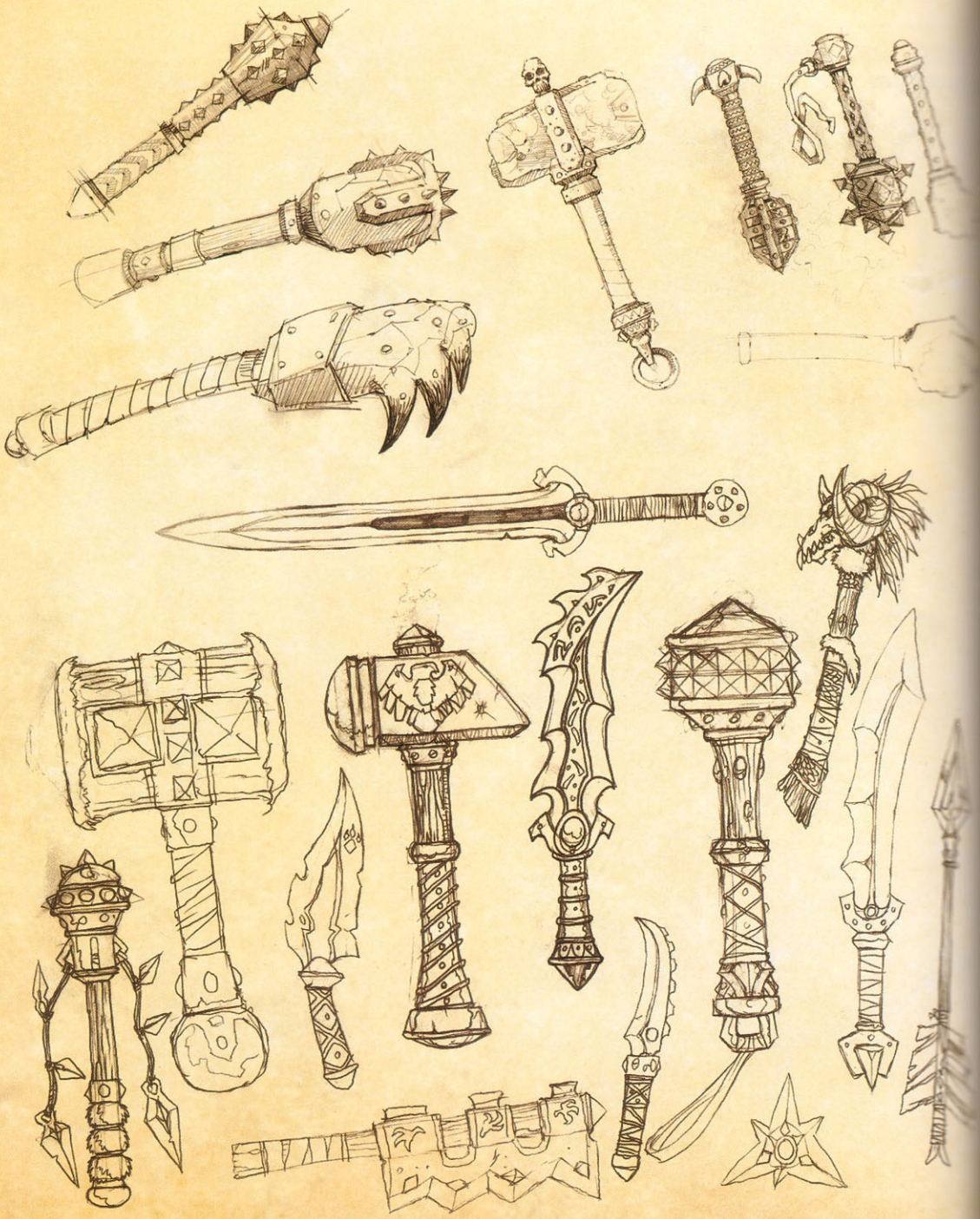




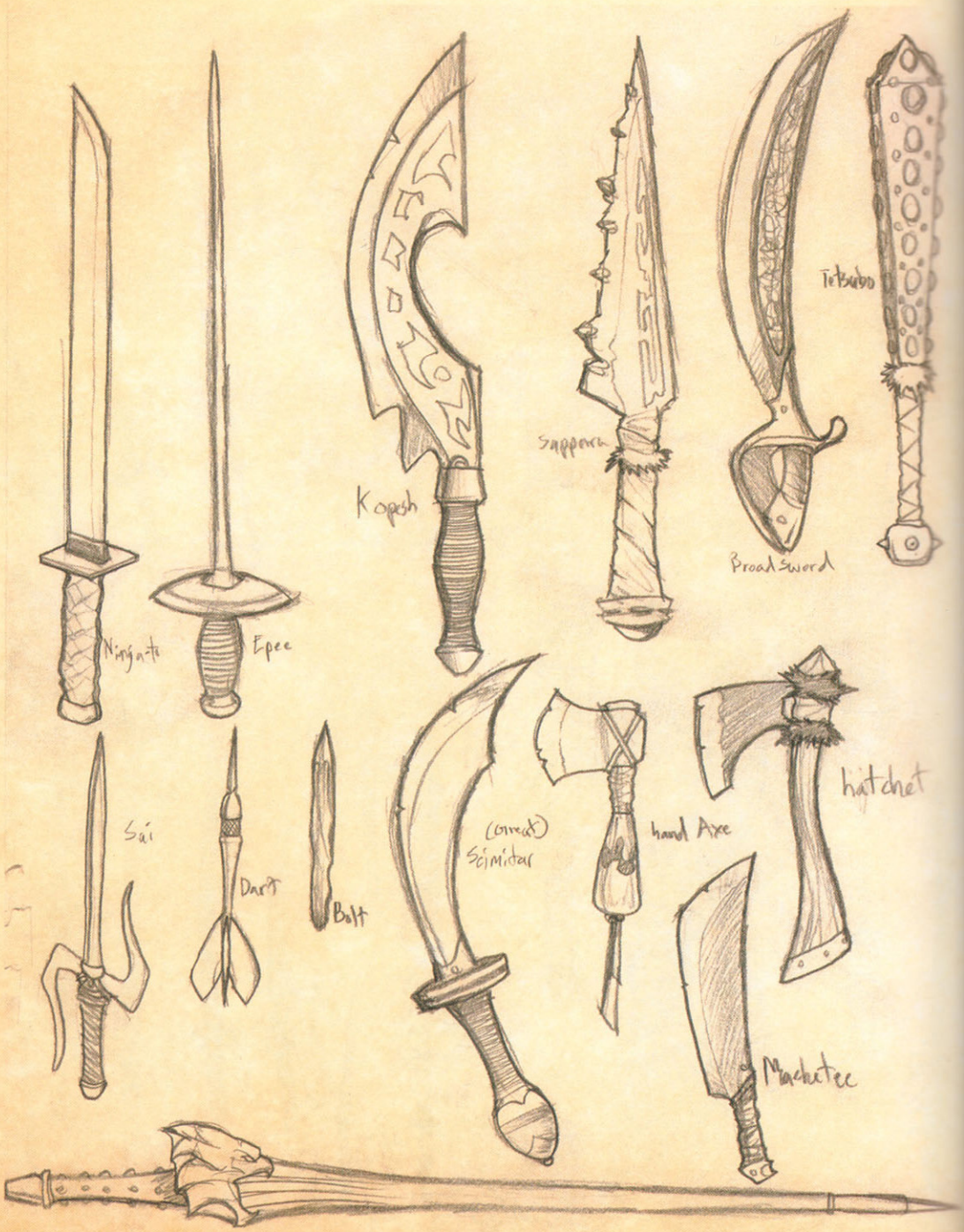


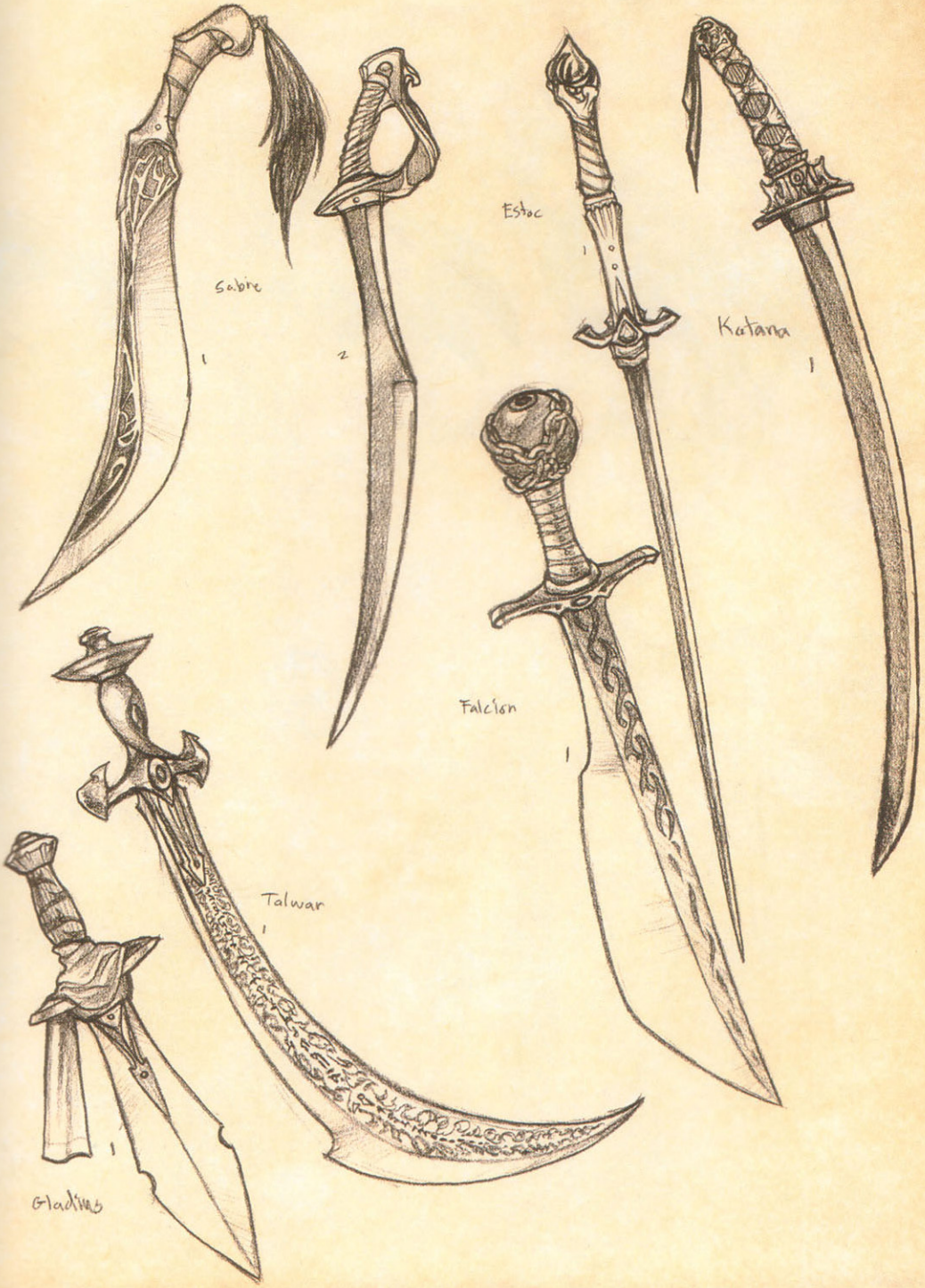


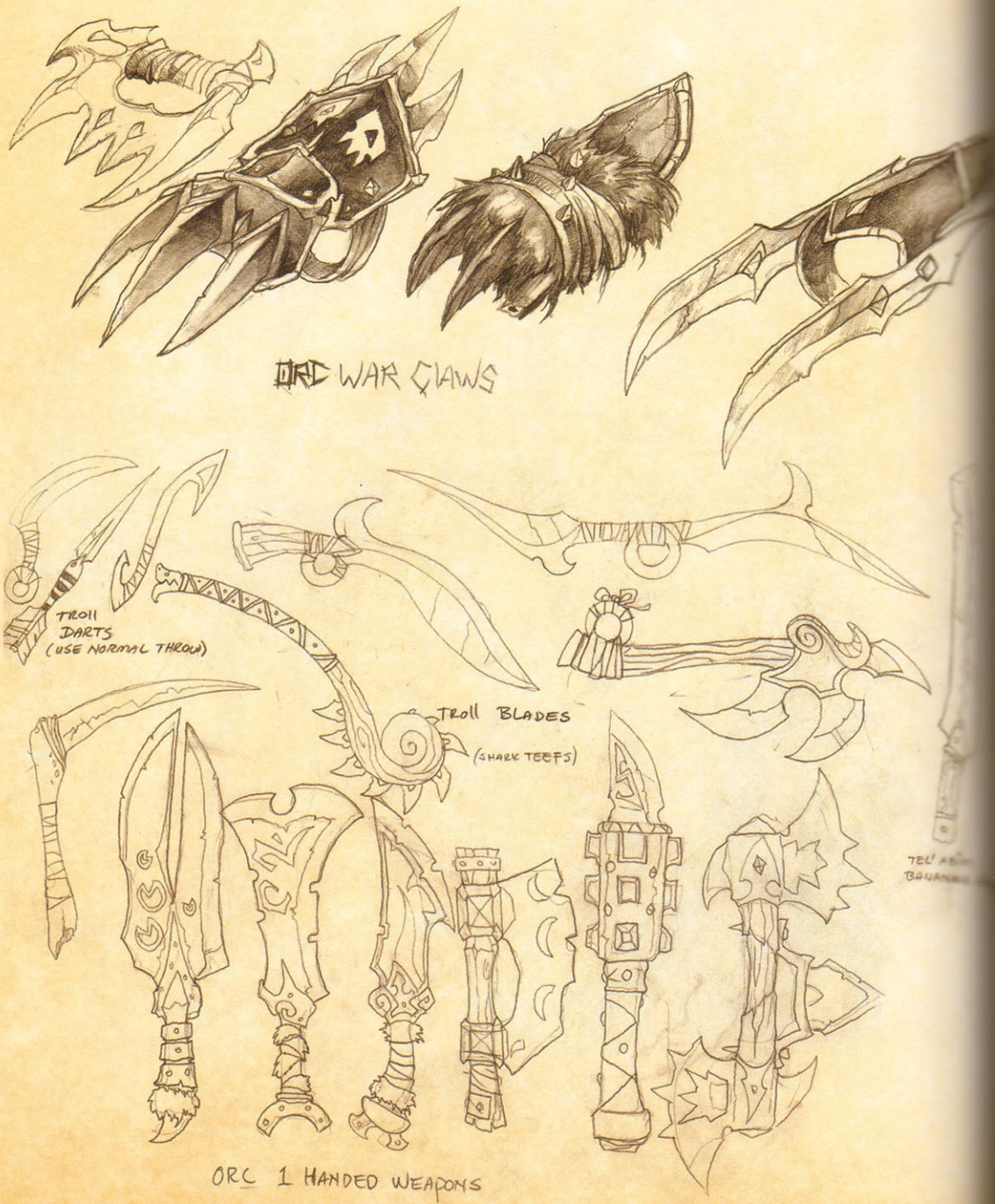

TROLL WATCHTOWER
PRODUCTION.
TOP VIEW
LIGHT HOUSE
OVER GROWN RUINS
THICK BUILDING STONE
TORN ZIGGURAT
TROLL RUINS






Ninja-to
Epee
Kopesh
Sappara
Broad Sword
Tetsubo
Sai
Dart
Bolt
(correct)
Scimitar
hand Axe
hatchet
Machetee


Sabre
1
2
Estoc
1
Katana
1
Falcion
1
Talwar
1
1
Gladius

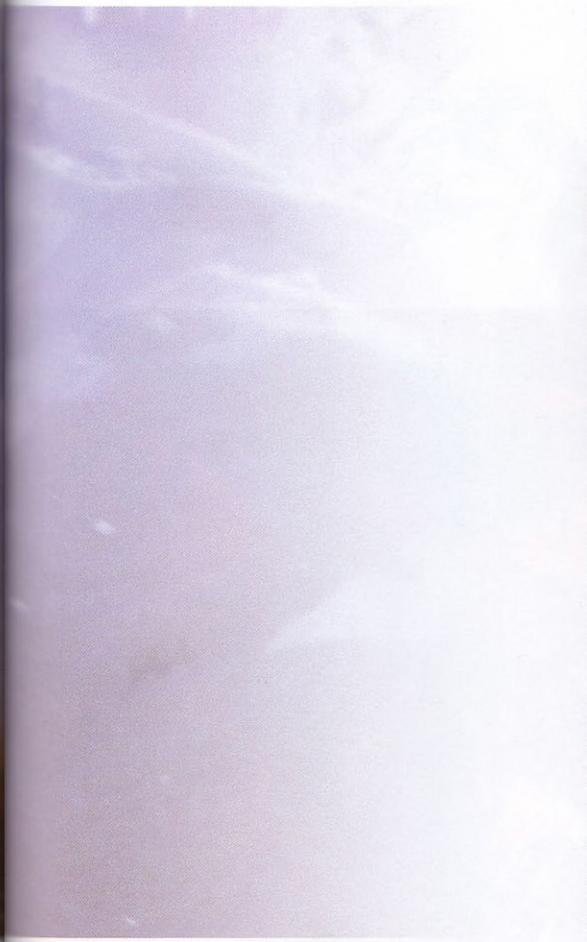

ORC WAR CLAWS
TROLL DARTS (USE NORMAL THROW)
TROLL BLADES
(SHARK TEETH)
ORC 1 HANDED WEAPONS

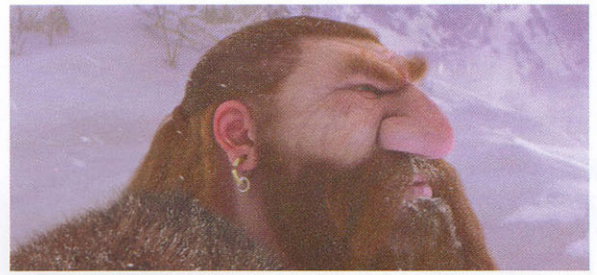

ANVIL
TAUREN WEAPONS
MAYBE CURRENT "WING BLADE" CAN BE "WING" SHAPED
TAUREN HALBERD
SAMUSE 2003



CINEMATICS





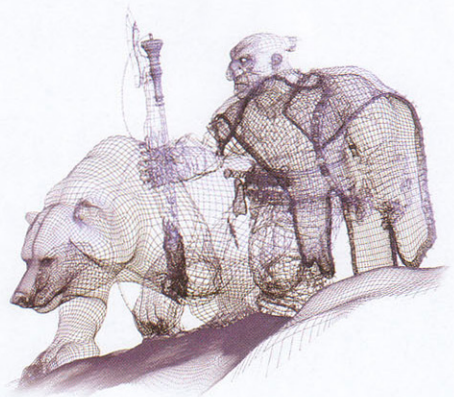






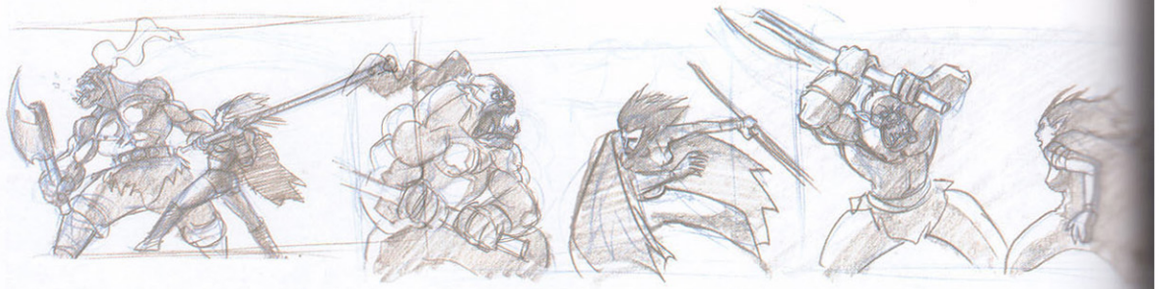


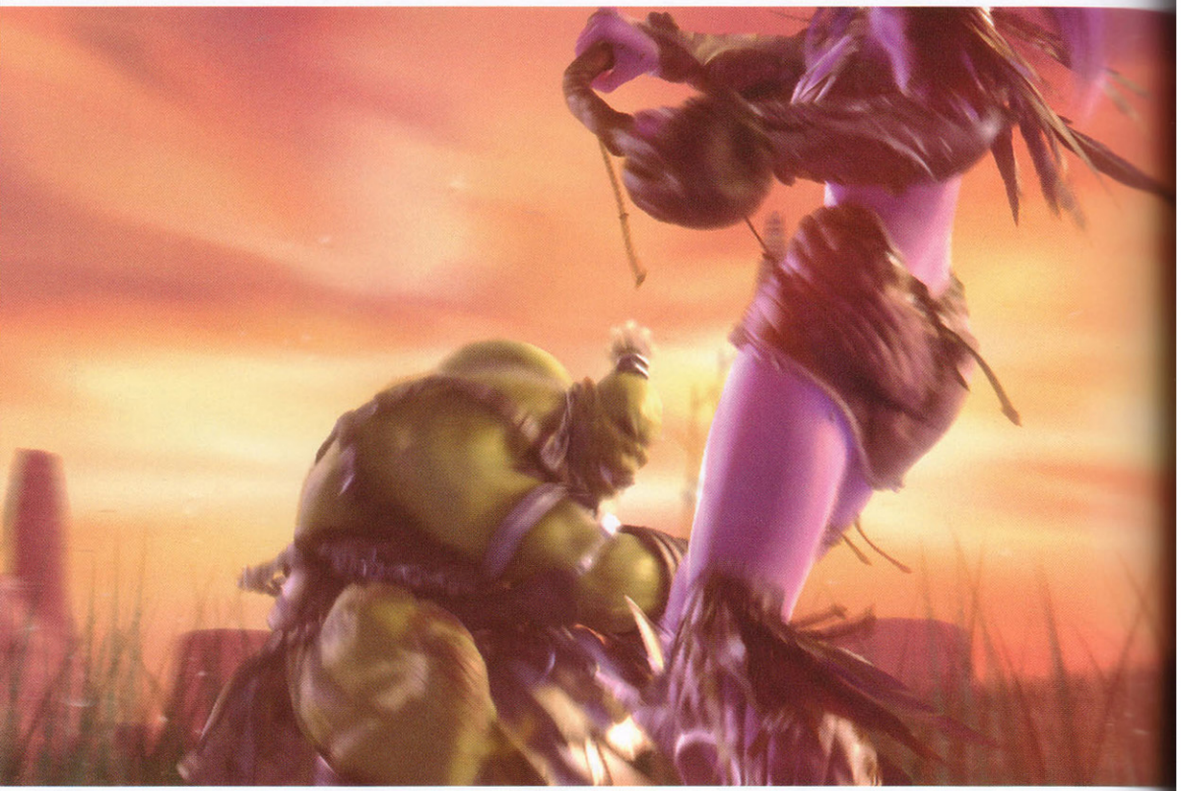






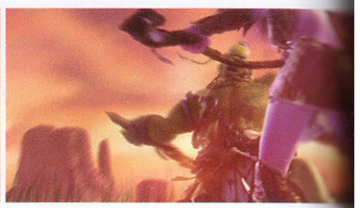


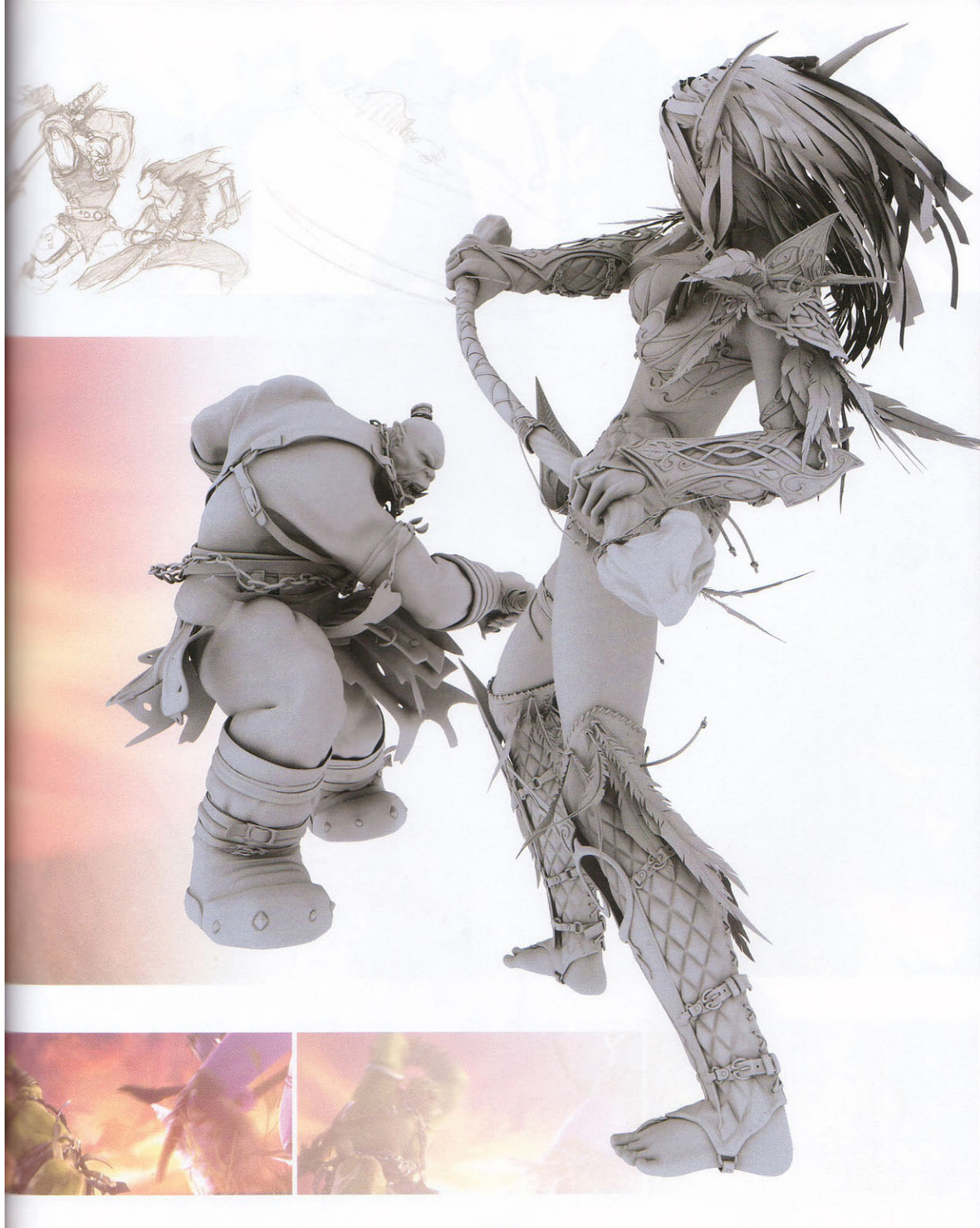






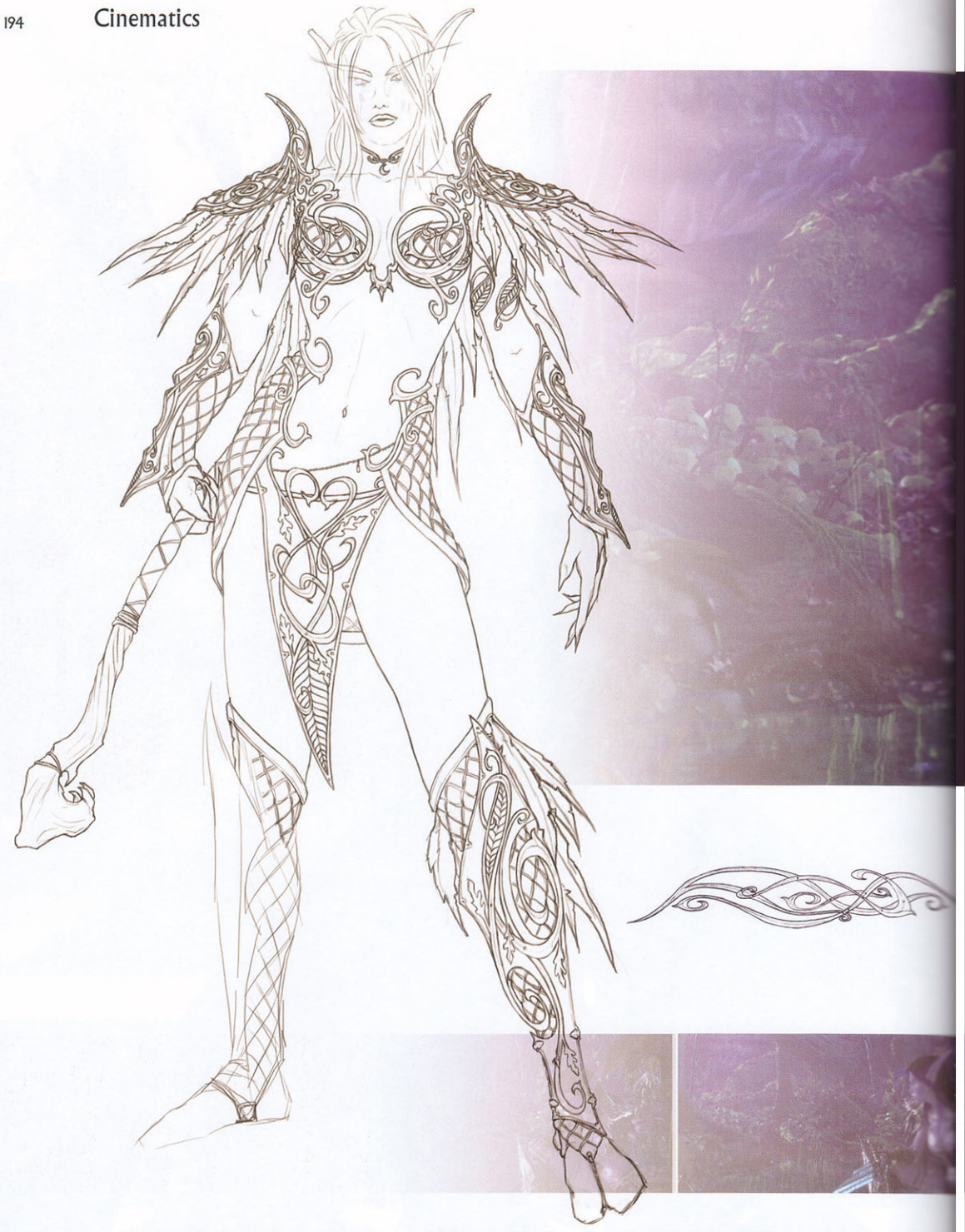
















Night Elf Druid
(Pendant design concept)











PROMOTIONAL








2004 #19




SAMWISE
2003




JAMES
2009










SAMWISE
2003

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Dave Berggren
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Eric Henze
Samwise Didier
Allen Dilling
Toph Gorham
Brandon Idol
Brian Hsu
Trevor Jacobs
Thomas Jung
Roman Kenney
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Rob McNaughton
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Micky Nielson
Bill Petras
Justin Thavirat

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Jared Keller
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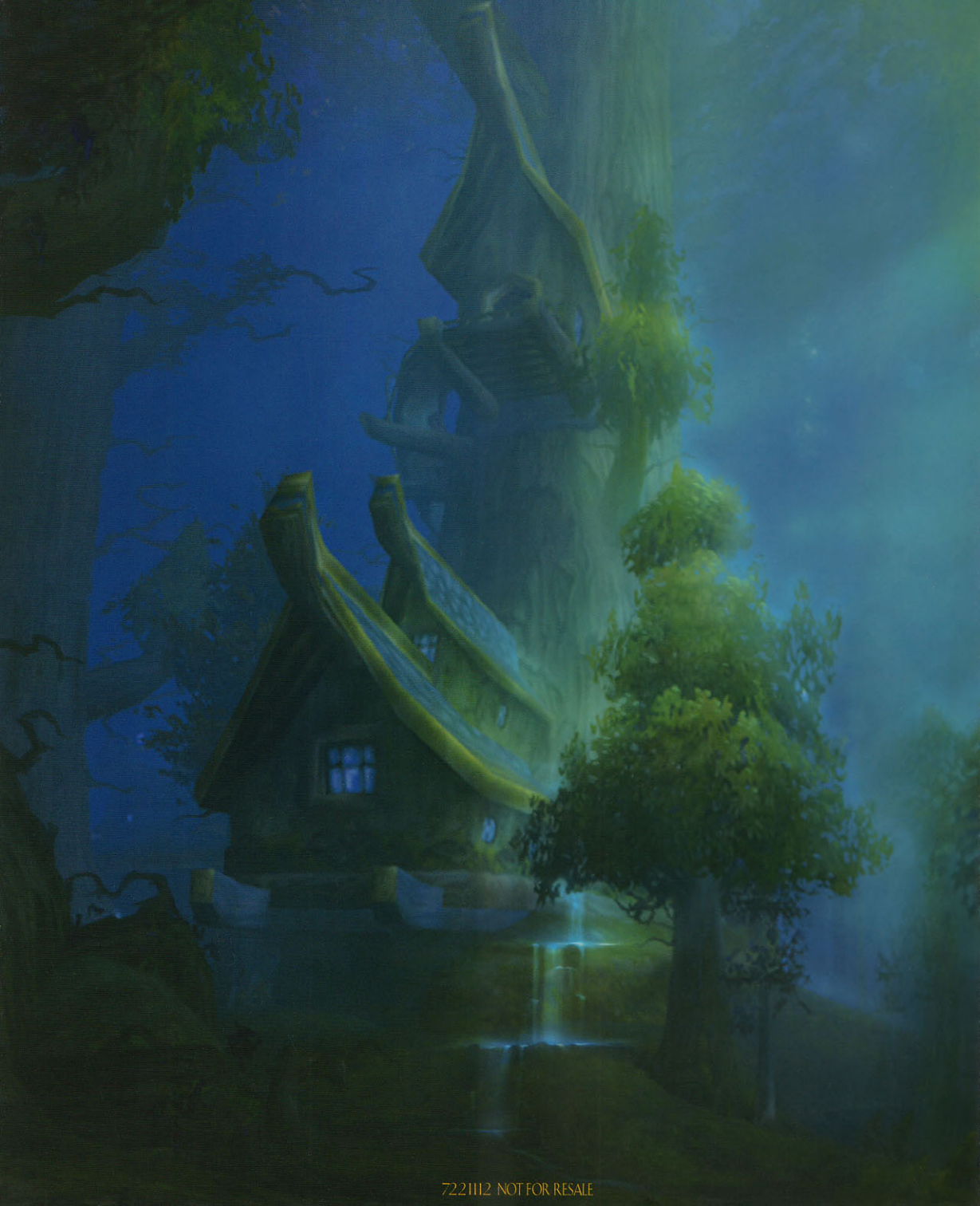
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